

Lesson Module Checklist

- Slides
- WB

- Flash cards
- Page numbers
- 1st minute quiz
- Web Calendar summary
- Web book pages
- Commands

- Lab tested and uploaded
- T2 mods made to Opus and Sun-Hwa-II
- Real test uploaded and permissions set

- 9V backup battery for microphone
- Backup slides, CCC info, handouts on flash drive

Introductions and Credits



Jim Griffin

- Created this Linux course
- Created Opus and the CIS VLab
- Jim's site: <http://cabrillo.edu/~jgriffin/>



Rich Simms

- HP Alumnus
- Started teaching this course in 2008 when Jim went on sabbatical
- Rich's site: <http://simms-teach.com>

And thanks to:

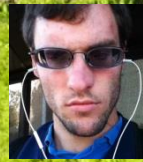
- John Govsky for many teaching best practices: e.g. the First Minute quizzes, the online forum, and the point grading system (<http://teacherjohn.com/>)



Aaron



Andrew B.



Andrew C.



Instructor: **Rich Simms**
Dial-in: **888-450-4821**
Passcode: **761867**



Arthur



Brian



Cory



Daniel



David G.



Dave L.



David P.



Debbie



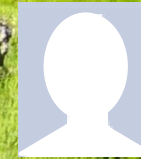
Edtson



Fidel



Humberto



Hunter



Imara



Ismael



Jessica



Joseph



Juliana



Lucie



Marc



Marty



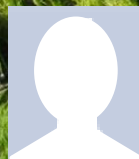
Matt



Michael



Rochelle



Shawn



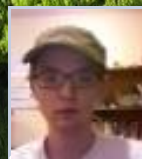
Tabitha



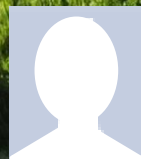
Taylor



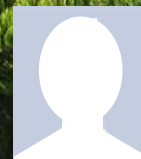
Tyler



Will



Zachary



Zsolt

Quiz

Please answer these questions **in the order** shown:

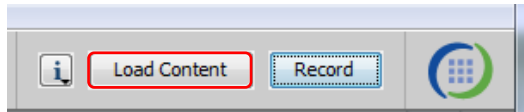
No Quiz today ... test instead

email answers to: risimms@cabrillo.edu

(answers must be emailed within the first few minutes of class for credit) 4

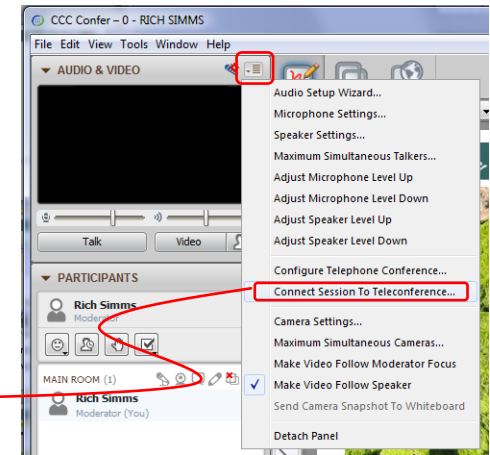
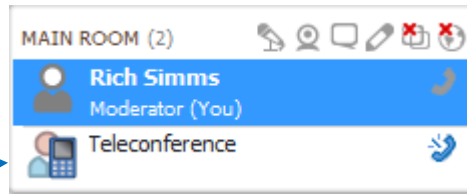


[] Preload White Board with *cis*lesson??*-WB*



[] Connect session to Teleconference

Session now connected to teleconference



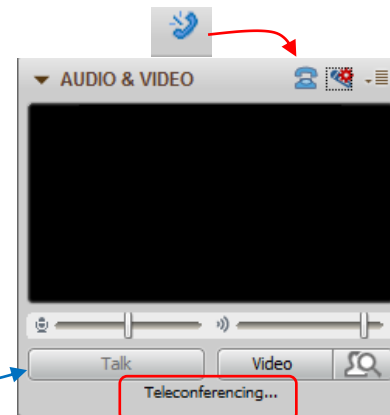
[] Is recording on?



Red dot means recording

[] Use teleconferencing, not mic

Should be greyed out



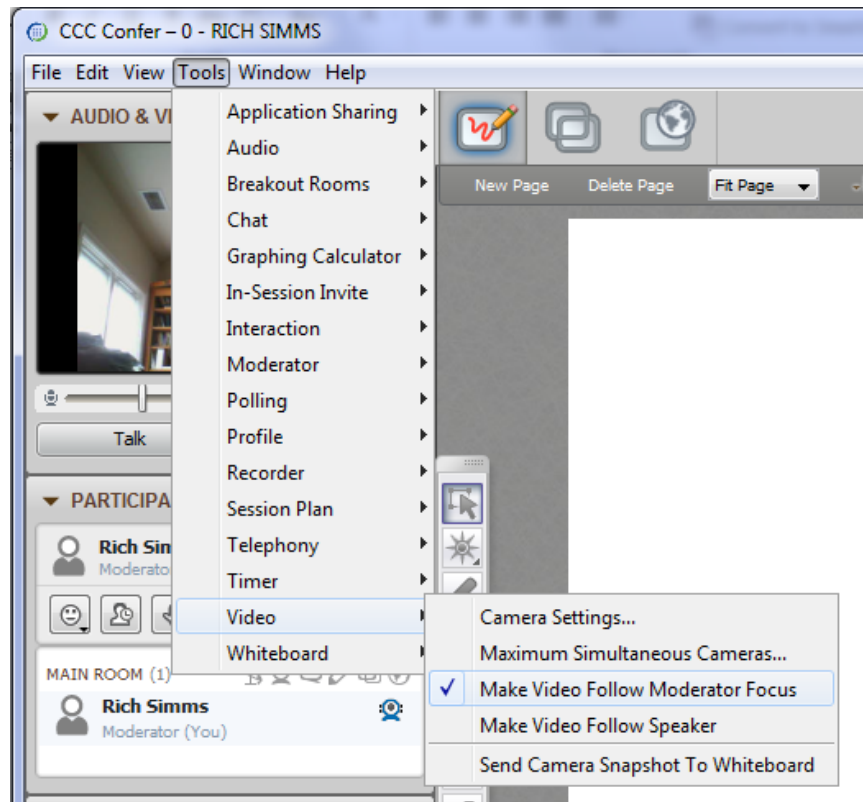


- [] Video (webcam) optional
- [] layout and share apps

The screenshot shows a Windows desktop environment during a teleconference. On the left is the 'CCC Confer' window with a video feed of Rich Simms. In the center is a Foxit Reader window displaying a PDF document with a file system tree (boot, bin, etc, sbin) and a terminal window. The terminal shows a login attempt for 'simben90' on 'oslab.cabrillo.edu' which is denied. A 'putty' window is also visible, showing a terminal session. On the right is a Chrome browser window displaying a test page with flashcard questions. Below the browser is the vSphere Client window showing a virtual machine named 'CIS 192'. Red boxes with white text and arrows point to the following elements: 'foxit for slides' (pointing to the PDF viewer), 'chrome' (pointing to the browser), 'putty' (pointing to the terminal window), and 'vSphere Client' (pointing to the vSphere interface).



- [] Video (webcam) optional
- [] Follow moderator
- [] Double-click on postage stamps



Universal Fix for CCC Confer:

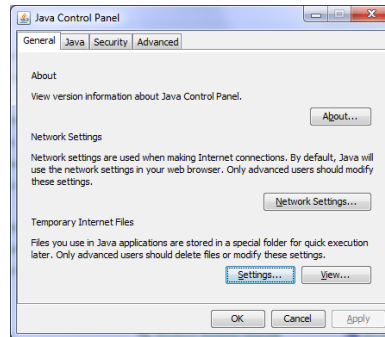
- 1) Shrink (500 MB) and delete Java cache
- 2) Uninstall and reinstall latest Java runtime



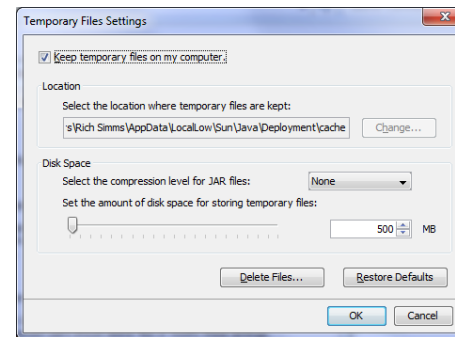
Control Panel (small icons)



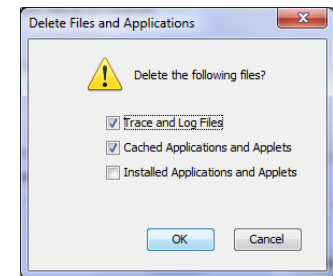
General Tab > Settings...



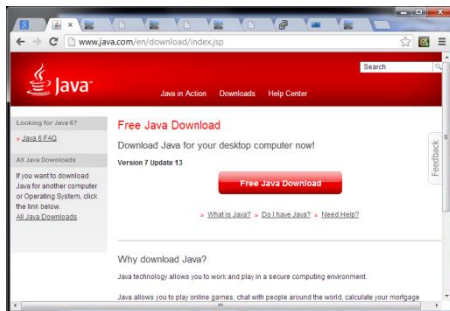
500MB cache size



Delete these



Google Java download





UNIX Processes

Objectives

- Know the process life cycle
- Interpret ps command output
- Run or schedule jobs to run in the background
- Send signals to processes
- Configure process load balancing

Agenda

- Questions
- Housekeeping
- Process definition
- Process lifecycle
- Process information
- Job control
- Signals
- Load balancing
- Wrap up
- Test #2



Questions



Questions

Lesson material?

Labs?

How this course works?

- Graded work in home directories
- Answers in /home/cis90/answers

Chinese
Proverb

他問一個問題，五分鐘是個傻子，他不問一個問題仍然是一個傻瓜永遠。

He who asks a question is a fool for five minutes; he who does not ask a question remains a fool forever.



umask

Review

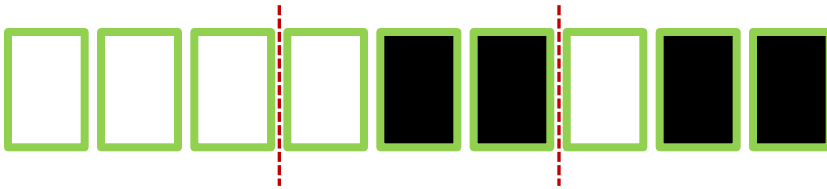
umask summary

- Use the **umask** command to specify the permissions you want stripped from future new files and directories
- Does not change permissions on existing files

To determine permissions on a new file or directory apply the umask to the initial permission starting point:

- For new files, start with **666**
- For new directories, start with **777**
- *For file copies, start with **the permission on the source file being copied***

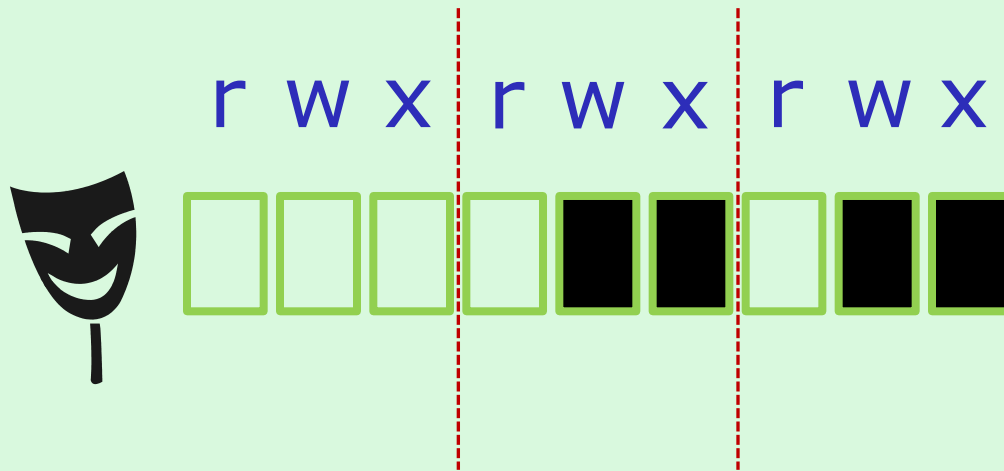
With a umask of 033 what permissions would a newly created directory have?



umask setting of 033 strips these bits: --- -wx -wx

Example 1 – new directory

With a umask of 033 what permissions would a newly created directory have?

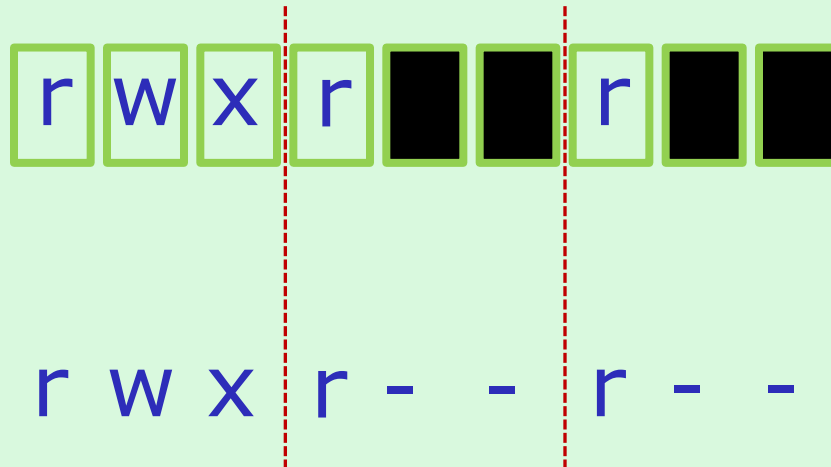


starting point = 777
(new directory)

umask setting of 033 strips
these bits: --- -wx -wx

Example 1 – new directory

With a umask of 033 what permissions would a newly created directory have?



starting point = 777
(new directory)

umask setting of 033 strips
these bits: --- -wx -wx

Answer: 744

Verify your answer on Opus:

```
/home/cis90ol/simmsben $ umask 033
/home/cis90ol/simmsben $ mkdir brandnewdir
/home/cis90ol/simmsben $ ls -ld brandnewdir/
drwxr--r-- 2 simmsben cis90ol 4096 Apr 21 12:46 brandnewdir/
```


With a umask of 077 what permissions would a newly created file have?



From issuing **umask 077**

Example 2 – new file

With a umask of 077 what permissions would a newly created file have?

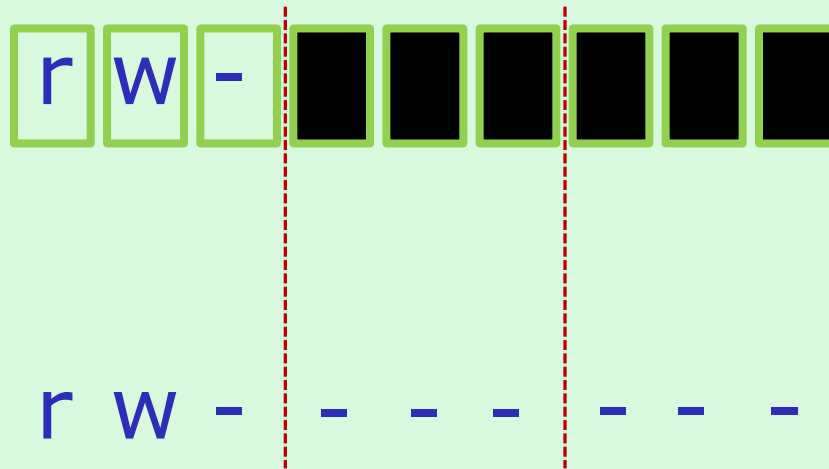


starting point = 666
(new file)

umask setting of 077 strips
these bits: --- rwx rwx

Example 2 – new file

With a umask of 077 what permissions would a newly created file have?



starting point = 666
(new file)

umask setting of 077 strips
these bits: --- rwx rwx

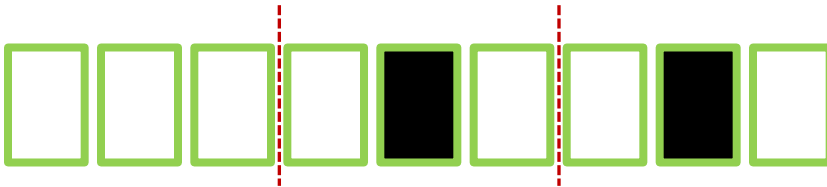
Answer: 600

Verify your answer on Opus:

```
/home/cis90ol/simmsben $ umask 077
/home/cis90ol/simmsben $ touch brandnewfile
/home/cis90ol/simmsben $ ls -l brandnewfile
-rw----- 1 simmsben cis90ol 0 Apr 21 12:50 brandnewfile
```

If `umask=022` and *cinderella* file permissions=`622`

What would the permissions be on the file *cinderella.bak* after:
`cp cinderella cinderella.bak`

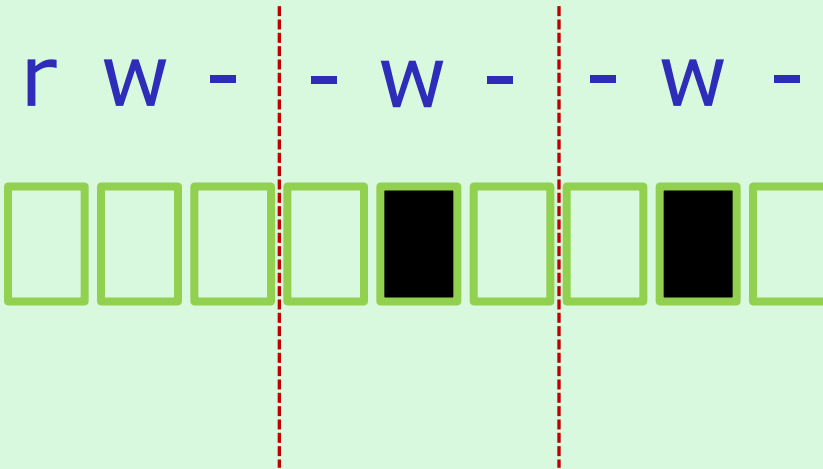


From issuing **`umask 022`**

Example 2 – file copy

If `umask=022` and the *cinderella* file permissions=`622`

What would the permissions be on the file *cinderella.bak* after:
cp cinderella cinderella.bak



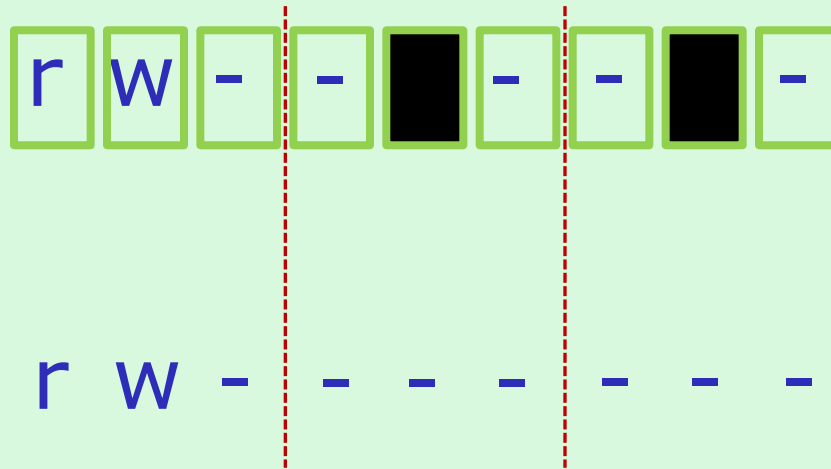
starting point = 622
(source file permissions)

umask setting of 022 strips
these bits: --- -w- -w-

Example 2 – file copy

If `umask=022` and the `cinderella` file permissions=`622`

What would the permissions be on the file `cinderella.bak` after:
`cp cinderella cinderella.bak`



starting point = 622
(source file permissions)

umask setting of 022 strips
these bits: --- -w- -w-

Answer: 600

Verify your answer on Opus:

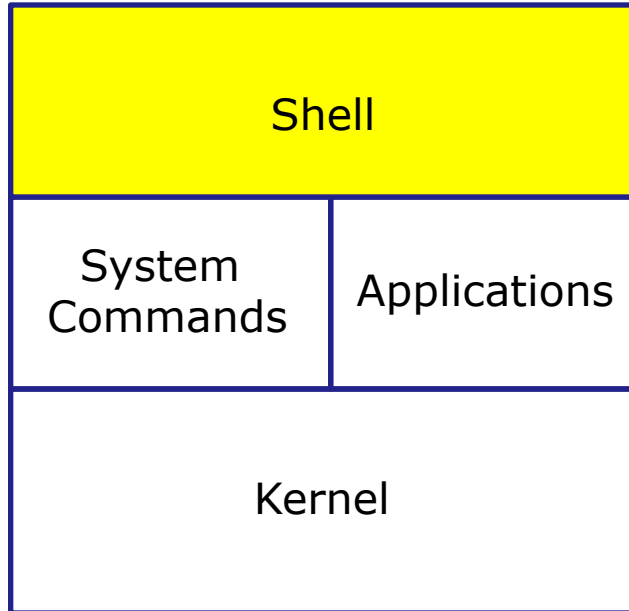
```
/home/cis90ol/simmsben $ touch cinderella
/home/cis90ol/simmsben $ chmod 622 cinderella
/home/cis90ol/simmsben $ umask 022
/home/cis90ol/simmsben $ cp cinderella cinderella.bak
/home/cis90ol/simmsben $ ls -l cinderella.bak
-rw----- 1 simmsben cis90ol 0 Apr 21 12:53 cinderella.bak
```

FYI

shell debugging and { }



The Shell **Parse** Step



- 1) **Prompt** for a command
- 2) **Parse** (interpret metacharacters, expand file names and dissect command line into options and arguments)
- 3) **Search** for program (along the path)
- 4) **Execute** program by loading into memory (becomes a process), hookup input and outputs, and pass along command line options and arguments.
- 5) **Nap** (wait till process is done)
- 6) **Repeat**



Important Concept to Understand

- It's a **team effort** between the **shell** and the **command** to process what a user types after the prompt
- The shell does the initial work during the **parse step** and provides a list of options and arguments to the command
- The command may not see everything the user actually typed in

FYI set -x, set +x



/home/cis90/rodduk \$ **set -x** *Enable shell debugging*

```
+ set -x
++ echo -ne '\033]0;rodduk@opus:~'
```

/home/cis90/rodduk \$ **type /bin/pi***

```
+ type /bin/ping /bin/ping6
/bin/ping is /bin/ping
/bin/ping6 is /bin/ping6
++ echo -ne '\033]0;rodduk@opus:~'
```

Shows what arguments are actually passed to the command being run

/home/cis90/rodduk \$ **type -af /usr/bin/p[ek]*[ct] 2> /dev/null**

```
+ type -af /usr/bin/perlcc /usr/bin/perldoc /usr/bin/pkcs11_inspect
/usr/bin/perlcc is /usr/bin/perlcc
/usr/bin/perldoc is /usr/bin/perldoc
/usr/bin/pkcs11_inspect is /usr/bin/pkcs11_inspect
++ echo -ne '\033]0;rodduk@opus:~'
```

/home/cis90/rodduk \$ **set +x** *Disable shell debugging*

```
+ set +x
/home/cis90/rodduk $
```

FYI set -x, set +x



```
/home/cis90/rodduk $ set -x           Enable shell debugging
+ set -x
++ echo -ne '\033]0;rodduk@opus:~'
```

```
/home/cis90/rodduk $ find . -name '$LOGNAME'
+ find . -name '$LOGNAME'
find: ./Hidden: Permission denied
find: ./testdir: Permission denied
++ echo -ne '\033]0;rodduk@opus:~'
```

```
/home/cis90/rodduk $ find . -name "$LOGNAME"
+ find . -name rodduk
find: ./Hidden: Permission denied
./rodduk
find: ./testdir: Permission denied
++ echo -ne '\033]0;rodduk@opus:~'
```

Shows variables in double (weak) quotes get expanded, while those in single (strong) quotes do not

```
/home/cis90/rodduk $ set +x           Disable shell debugging
+ set +x
/home/cis90/rodduk $
```

FYI set -x, set +x



```
/home/cis90/milhom $ set -x Enable shell debugging
++ printf '\033]0;%s@%s:%s\007' milhom90 oslab '~'
```

```
/home/cis90/milhom $ find . -name *treat*
+ find . -name treat1
find: `./Hidden': Permission denied
./treat1
++ printf '\033]0;%s@%s:%s\007' milhom90 oslab '~'
```

```
/home/cis90/milhom $ find . -name *trick*
+ find . -name *trick*
find: `./Hidden': Permission denied
./Miscellaneous/.trick6
./Poems/Shakespeare/.trick3
./Poems/Yeats/.trick2
./Poems/.trick5
./Poems/Blake/.trick4
./ssh/.trick1
++ printf '\033]0;%s@%s:%s\007' milhom90 oslab '~'
```

```
/home/cis90/milhom $ set +x Disable shell debugging
+ set +x
/home/cis90/milhom $
```

Shows how filename expansion metacharacters are expanded or not depending on whether a match was found!

FYI using {}



The braces {} are filename expansion metacharacters

```
/home/cis90/simben $ mkdir fast
/home/cis90/simben $ ls fast
/home/cis90/simben $ touch fast/file{1,2,3,4,5}
/home/cis90/simben $ ls fast
file1  file2  file3  file4  file5
```

Short hand for specifying multiple filenames at once

```
/home/cis90/simben $ set -x
++ echo -ne '\033]0;simben90@opus:~'

/home/cis90/simben $ touch fast/file{1,2,3,4,5}
+ touch fast/file1 fast/file2 fast/file3 fast/file4 fast/file5
++ echo -ne '\033]0;simben90@opus:~'
```

*Showing
how bash
did the
expansion
above*



Housekeeping



Housekeeping

1. Lab 8 is due next week
2. Don't wait till the last minute to submit Lab 8 because if you make a mistake with the **at** command it will be too late to fix it!
3. Test 2 during the last part of class today
 - Open book, notes, computer
 - Closed mouths (don't ask for or give assistance to others)
 - Email it the filled-in PDF file to me at the end of class
 - If you would like more time you can email me your final version no later than 11:59AM tonight.

Final Exam

Test #3 (final exam)

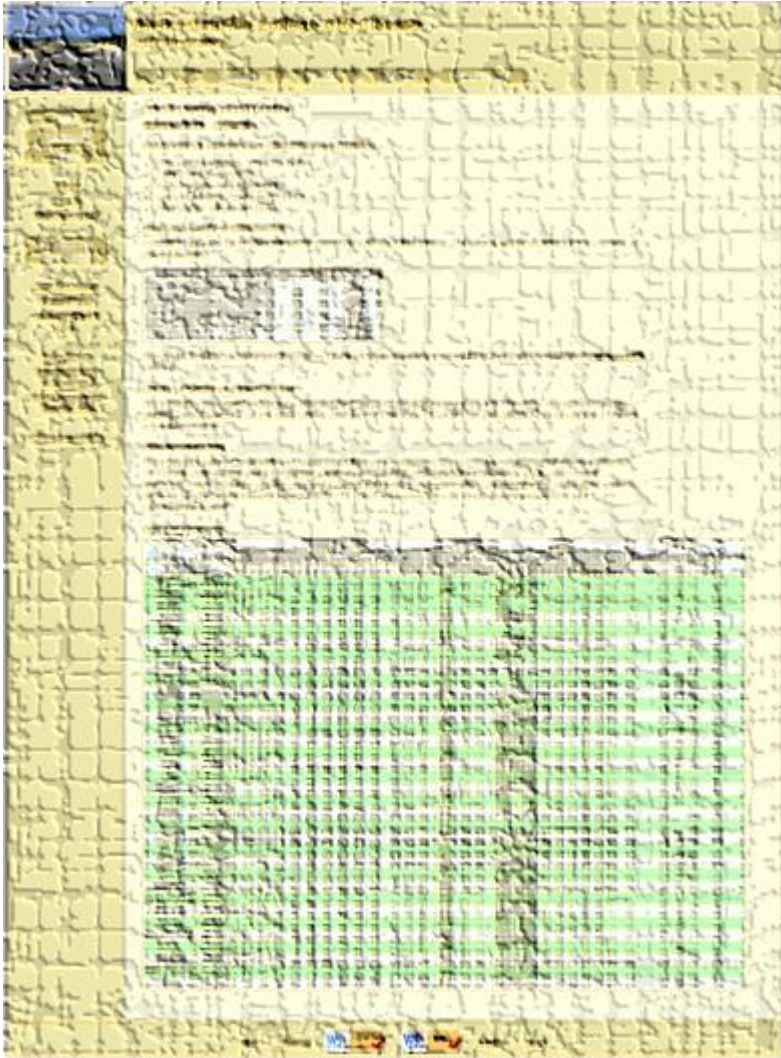
- Must be face-to-face or proctored (not online using CCC Confer).
- We will be in room 828 on campus.

	12/17	<p>Test #3 (the final exam)</p> <p>Time</p> <ul style="list-style-type: none"> • 1:00PM - 3:50PM in Room 828 <p>Materials</p> <ul style="list-style-type: none"> • Presentation slides (download) • Test (download) 		<p>5 posts</p> <p>Lab X1</p> <p>Lab X2</p>
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<http://simms-teach.com/cis90grades.php>

GRADES

- Check your progress on the Grades page
- If you haven't already, send me a student survey to get your LOR secret code name
- Graded labs & tests are placed in your home directories on Opus
- Answers to labs, tests and quizzes are in the `/home/cis90/answers` directory on Opus



Current Point Tally

As of 11/4/2013

Points that could have been earned:	
7 quizzes:	21 points
7 labs:	210 points
1 test:	30 points
2 forum quarters:	40 points
Total:	301 points

Percentage	Total Points	Letter Grade	Pass/No Pass
90% or higher	504 or higher	A	Pass
80% to 89.9%	448 to 503	B	Pass
70% to 79.9%	392 to 447	C	Pass
60% to 69.9%	336 to 391	D	No pass
0% to 59.9%	0 to 335	F	No pass

adaldrida: 98% (295 of 301 points)
 anborn: 0% (0 of 301 points)
 aragorn: 97% (292 of 301 points)
 arwen: 85% (257 of 301 points)
 balrog: 49% (150 of 301 points)
 barliman: 1% (4 of 301 points)
 beregond: 73% (221 of 301 points)
 boromir: 2% (9 of 301 points)
 celebrian: 83% (251 of 301 points)
 dori: 48% (146 of 301 points)
 dwalin: 87% (262 of 301 points)
 elrond: 95% (288 of 301 points)
 eomer: 82% (249 of 301 points)
 faramir: 100% (301 of 301 points)
 frodo: 96% (289 of 301 points)
 gimli: 94% (284 of 301 points)
 goldberry: 105% (317 of 301 points)

huan: 40% (122 of 301 points)
 ingold: 98% (297 of 301 points)
 ioreth: 71% (215 of 301 points)
 legolas: 76% (229 of 301 points)
 marhari: 100% (304 of 301 points)
 pallando: 103% (311 of 301 points)
 pippen: 94% (283 of 301 points)
 quickbeam: 34% (105 of 301 points)
 samwise: 83% (251 of 301 points)
 sauron: 101% (306 of 301 points)
 shadowfax: 73% (220 of 301 points)
 strider: 87% (264 of 301 points)
 theoden: 101% (305 of 301 points)
 treebeard: 91% (274 of 301 points)
 tulkas: 97% (294 of 301 points)
 ulmo: 64% (194 of 301 points)

If you are not happy with your current standing contact the instructor ASAP

Jesse's checkgrades python script

<http://oslab.cabrillo.edu/forum/viewtopic.php?f=31&t=773&p=2966>

```
/home/cis90/simben $ checkgrades smeagol
```

Remember, your points may be zero simply because the assignment has not been graded yet.

Quiz 1: You earned 3 points out of a possible 3.
Quiz 2: You earned 3 points out of a possible 3.
Quiz 3: You earned 3 points out of a possible 3.
Quiz 4: You earned 3 points out of a possible 3.

Forum Post 1: You earned 20 points out of a possible 20.

Lab 1: You earned 30 points out of a possible 30.
Lab 2: You earned 30 points out of a possible 30.
Lab 3: You earned 30 points out of a possible 30.
Lab 4: You earned 29 points out of a possible 30.

You've earned 15 points of extra credit.

You currently have a 109% grade in this class. (166 out of 152 possible points.)

*Use your LOR
code name as
an argument on
the checkgrades
command*

Jesse is a CIS 90 Alumnus. He wrote this python script when taking the course. It mines data from the website to check how many of the available points have been earned so far.

The screenshot shows a web browser window displaying the CIS Lab & Datacenter website. The page includes a header with the college name, a navigation menu (Home, Resources, NETLAB, Location), and an announcements section. The main content is a calendar for 'CIS Lab Fall 2013' showing a weekly schedule of lab sessions from September 22nd to 28th, 2013. The calendar is organized by day and time slots, with various instructors and assistants listed for each session.

Day	Time	Instructor/Assistant
Mon 9/23	8 - 9:30	Gerlinde Brady - CIS Lab
Mon 9/23	12:45p - 3:4p	Geoff Montoro, Leandro Rocha
Tue 9/24	9:30 - 10:30	Mike Maters
Tue 9/24	10 - 12:30	Rick Graziani
Tue 9/24	12:45p - 1:30p	Geoff Montoro, Leandro Rocha
Wed 9/25	12:45p - 1:30p	Geoff Montoro, Leandro Rocha
Thu 9/26	8 - 9:30	CIS Lab
Thu 9/26	12:30p - 2p	Gerlinde Brady, Leandro Rocha
Fri 9/27	10 - 2p	Mike Maters, Leandro Rocha

CIS Lab Schedule
<http://webhawks.org/~cislab/>

Work on assignments together with other classmates

Get help from instructors and student lab assistants

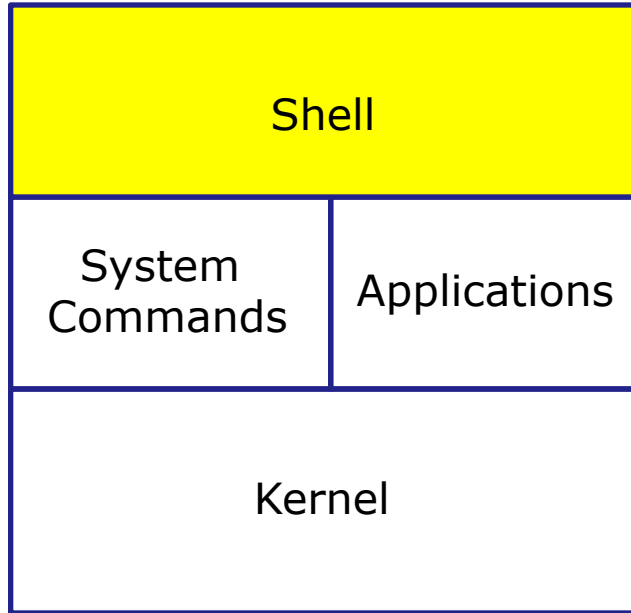
MESA grants requires logging help sessions with MESA funded student assistants



Process Definition



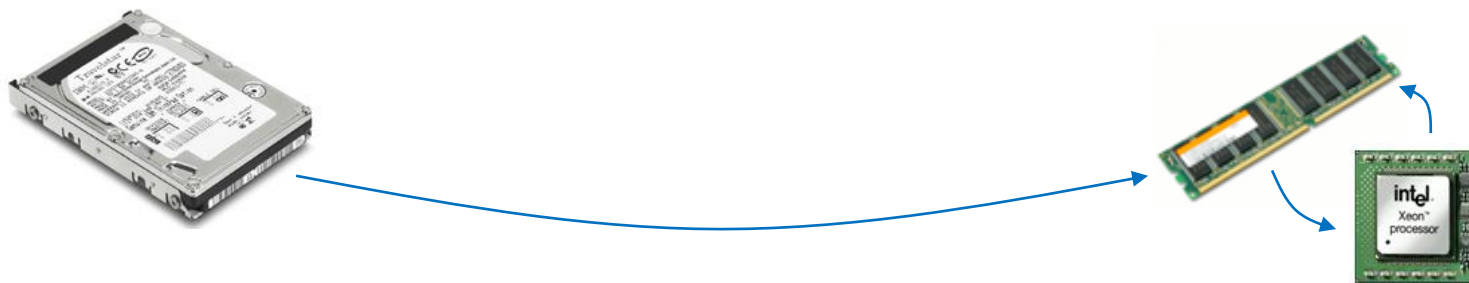
The Shell **Execute** Step



- 1) **Prompt** for a command
- 2) **Parse** (interpret metacharacters, expand file names and dissect command line into options and arguments)
- 3) **Search** for program (along the path)
- 4) **Execute** program by loading it into memory (as a process) and providing it with the parsed options/arguments. In addition hook up all inputs and outputs (stdin, stdout and stderr)
- 5) **Nap** (wait till process is done)
- 6) **Repeat**

Definition of a process

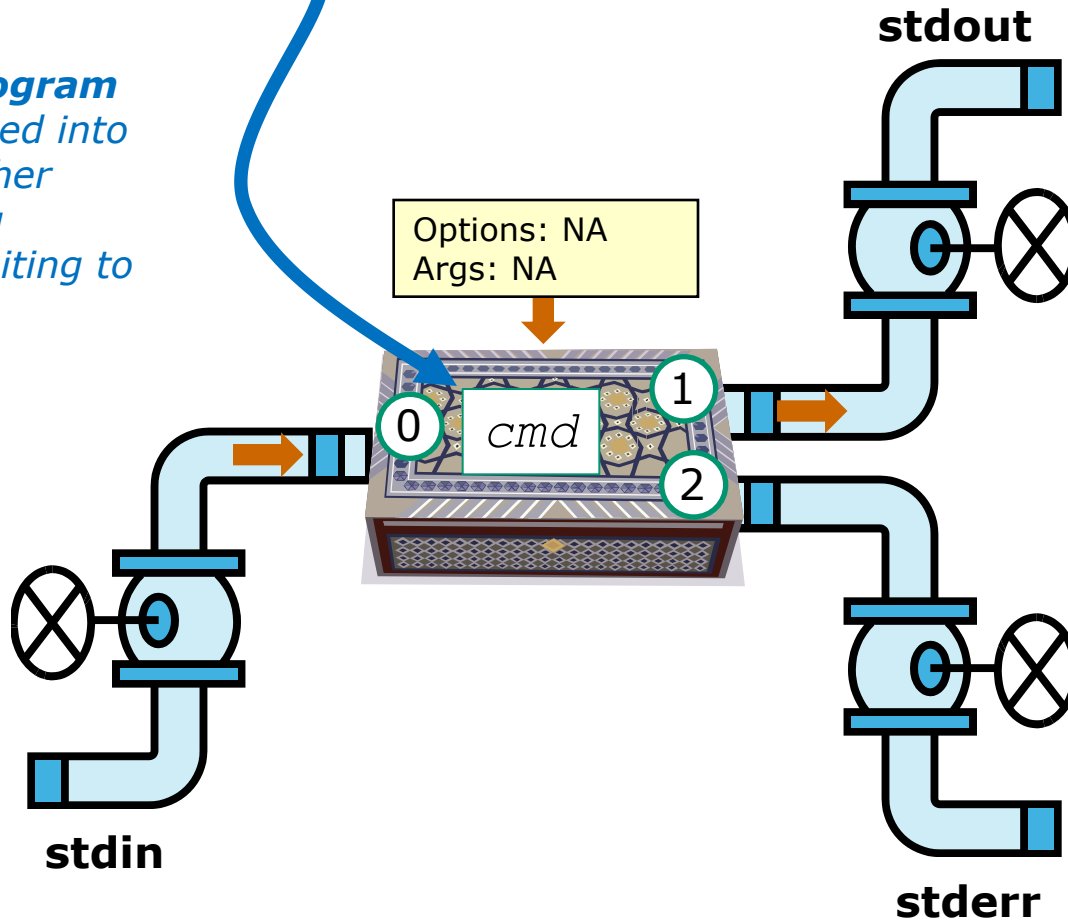
*A **process** is a **program** that has been copied (loaded) into memory by the kernel and is either running (executing instructions) or waiting to run.*



Program to process

```
/home/cis90/simben $cmd
```

A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run



Example program to process: sort command

```

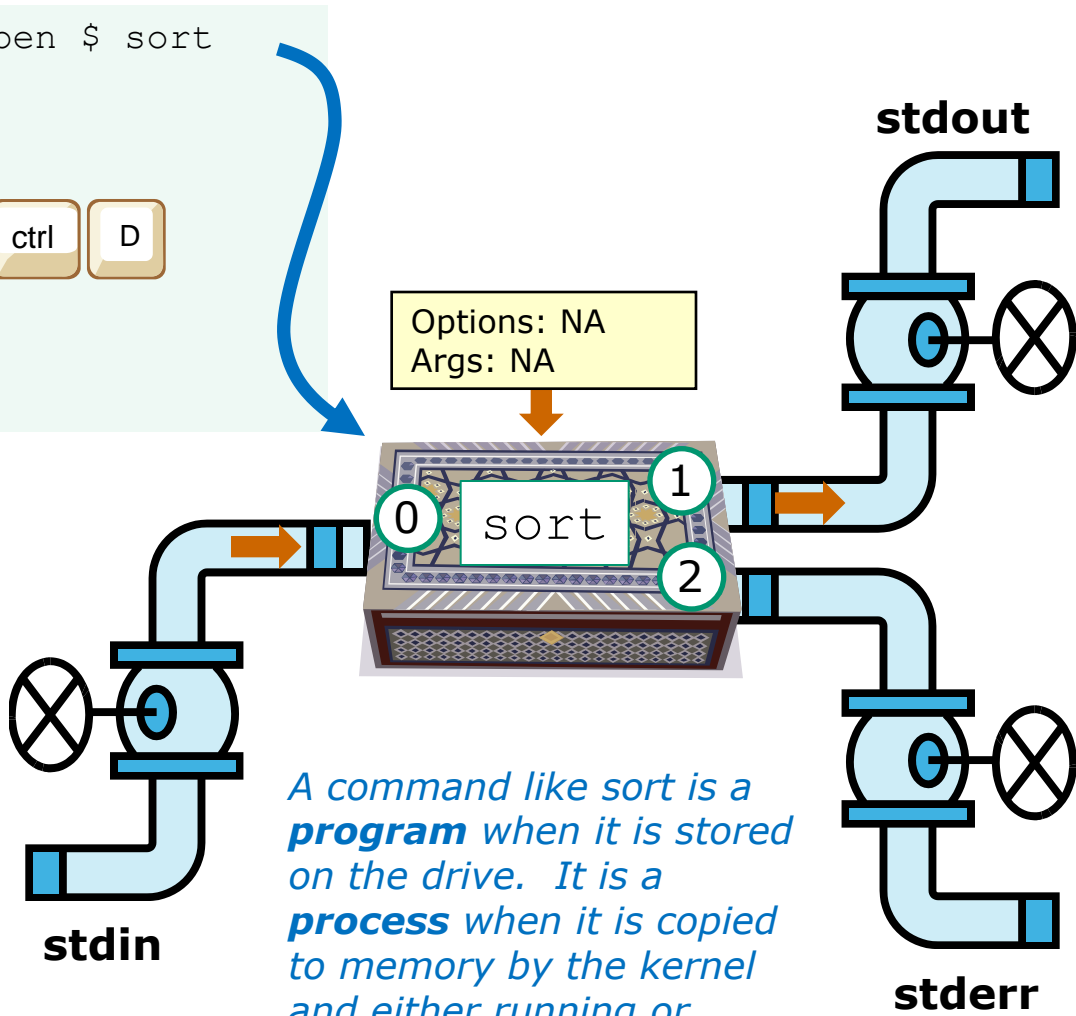
/home/cis90/simben $ sort
duke
benji
star
homer
benji
duke
homer
star
    
```



/dev/pts/0



duke
benji
star
homer



/dev/pts/0



benji
duke
homer
star

*A command like sort is a **program** when it is stored on the drive. It is a **process** when it is copied to memory by the kernel and either running or waiting to run.*

A simple example:

```
CODE
void function1() {
    int A = 10;
    A += 66;
}

compiles to...
function1:
1   pushl %ebp #
2   movl %esp, %ebp #,
3   subl $4, %esp #,
4   movl $10, -4(%ebp) #, A
5   leal -4(%ebp), %eax #,
6   addl $66, (%eax) #, A
7   leave
8   ret

Explanation:
1. push ebp
2. copy stack pointer to ebp
3. make space on stack for local data
4. put value 10 in A (this would be the address A has now)
5. load address of A into EAX (similar to a pointer)
6. add 66 to A
... don't think you need to know the rest
```

Mixing C and Assembly Language

The way to mix C and assembly language is to use the "asm" directive. To access C-language variables from inside of assembly language, you simply use the C identifier name as a memory operand. These variables cannot be local to a procedure, and also cannot be static inside a procedure. They *must* be global (but can be static global). The

Most programs are written in the C language

The C compiler translates the C code into binary machine code instructions the CPU can execute.

Example program to process: sort command

```
[rsimms@opus ~]$ type sort
sort is /bin/sort
```

Use **type** to find where the sort program is located

```
[rsimms@opus ~]$ file /bin/sort
```

```
/bin/sort: ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), for GNU/Linux 2.6.9, dynamically linked (uses shared libs), for GNU/Linux 2.6.9, stripped
[rsimms@opus ~]$
```

Use **file** to see sort is a binary executable

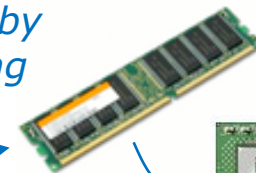
```
[rsimms@opus ~]$ xxd /bin/sort | more
```

```
00000000: 7f45 4c46 0101 0100 0000 0000 0000 0000  .ELF.....
00000010: 0200 0300 0100 0000 e093 0408 3400 0000  .....4...
00000020: 2cdb 0000 0000 0000 3400 2000 0800 2800  ,.....4. ...(.
00000030: 1f00 1e00 0600 0000 3400 0000 3480 0408  .....4...4...
00000040: 3480 0408 0001 0000 0001 0000 0500 0000  4.....
00000050: 0400 0000 0300 0000 3401 0000 3481 0408  .....4...4...
00000060: 3481 0408 1300 0000 1300 0000 0400 0000  4.....
```

Use **xxd** to produce a hexadecimal dump of the sort file

< *snipped* >

A command like **sort** is a **program** when it is stored on the drive. It is a **process** when it is copied to memory by the kernel and either running or waiting to run by the CPU

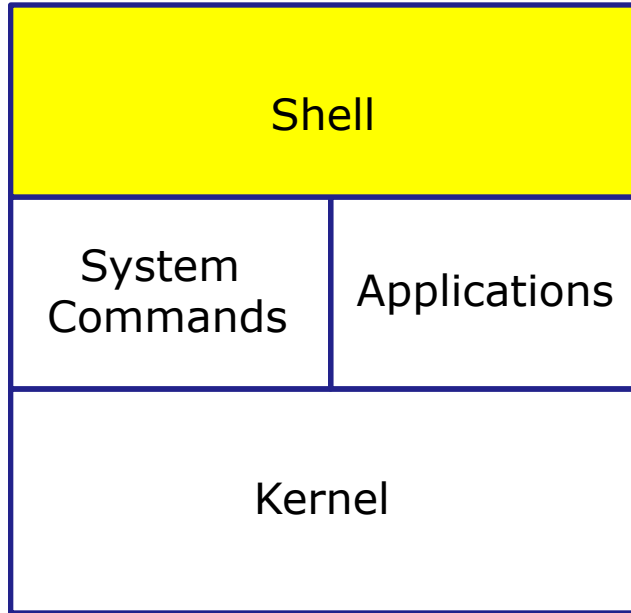




Process Life Cycle



The Shell **Execute** Step

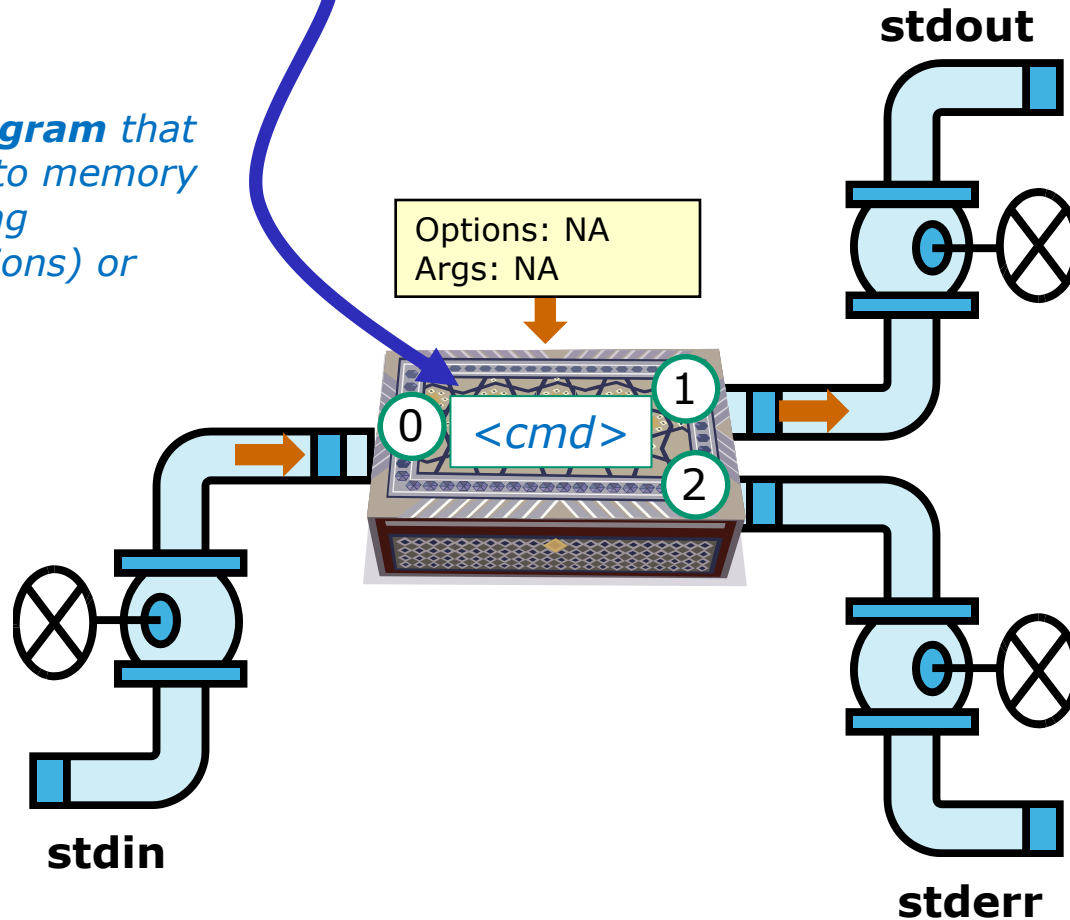


- 1) **Prompt** for a command
- 2) **Parse** (interpret metacharacters, expand file names and dissect command line into options and arguments)
- 3) **Search** for program (along the path)
- 4) **Execute** program by loading it into memory (as a process) and providing it with the parsed options/arguments. In addition hook up all inputs and outputs (stdin, stdout and stderr)
- 5) **Nap** (wait till process is done)
- 6) **Repeat**

Executing a command `<cmd>`

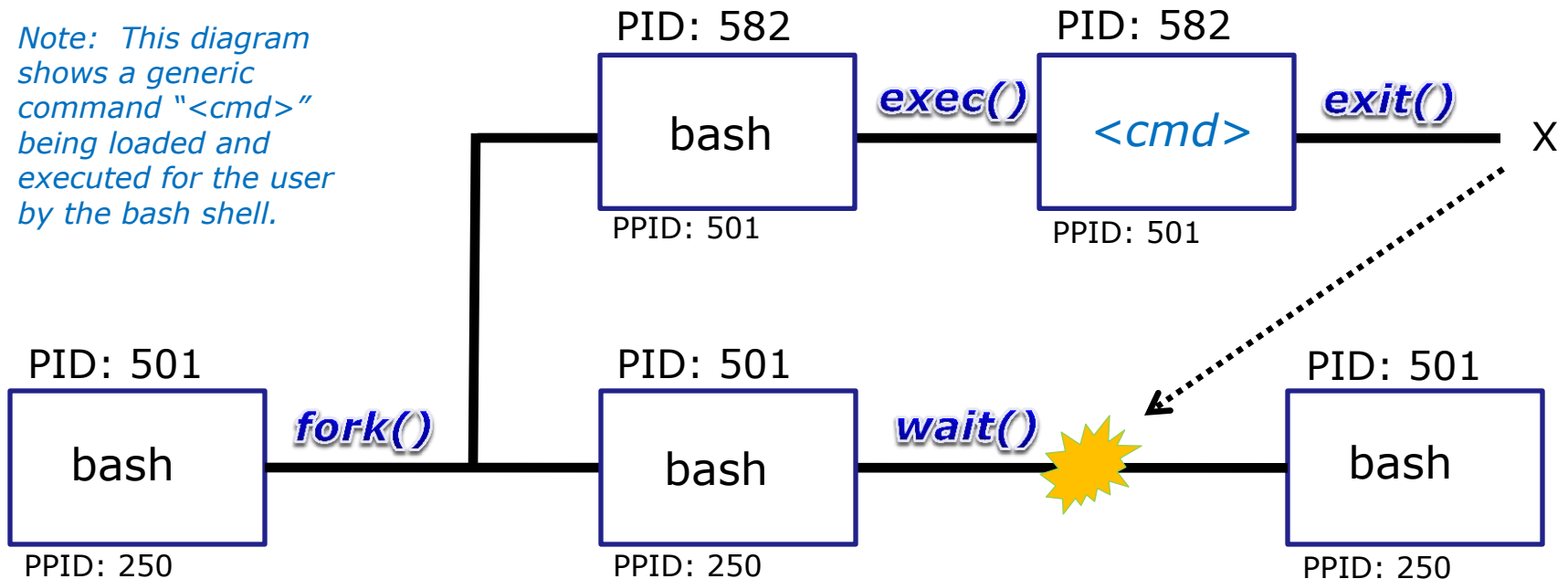
```
/home/cis90/simben $ <cmd>
```

A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run



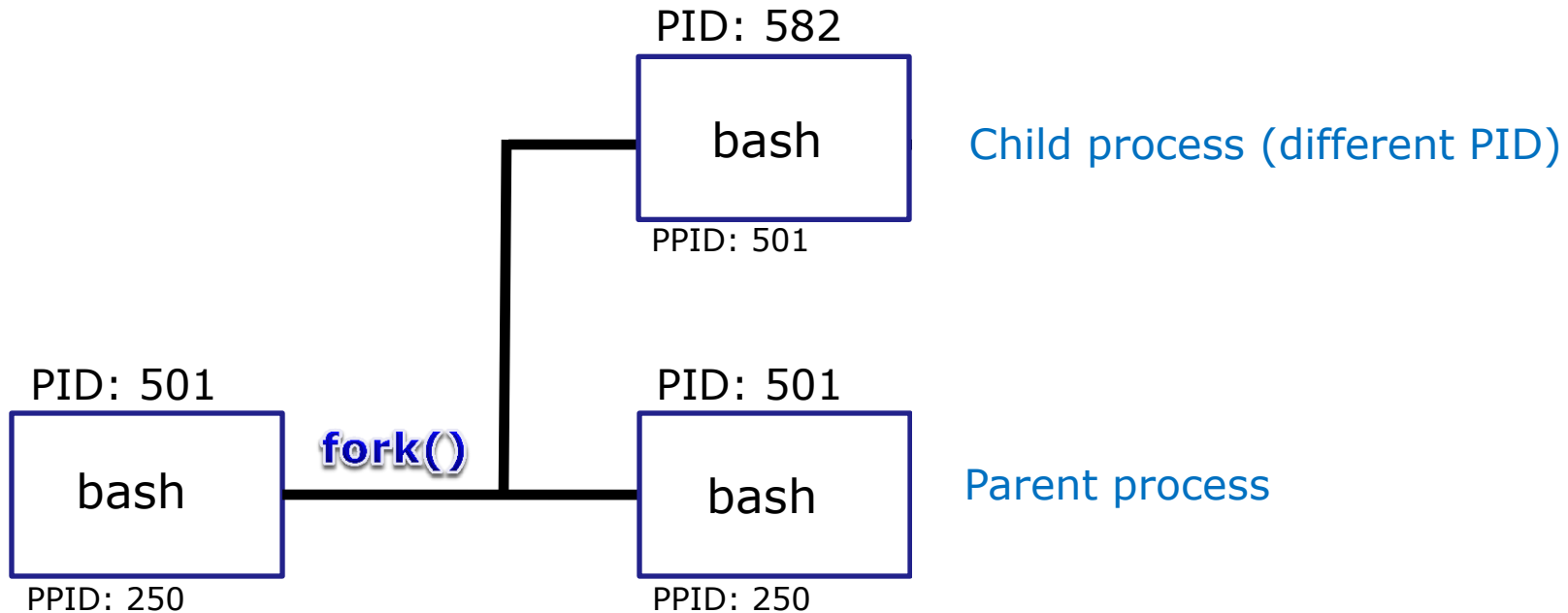
Process Lifecycle

Note: This diagram shows a generic command "<cmd>" being loaded and executed for the user by the bash shell.



A process uses system calls (e.g. **fork**, **exec**, **wait**, **exit**) to request services from the kernel

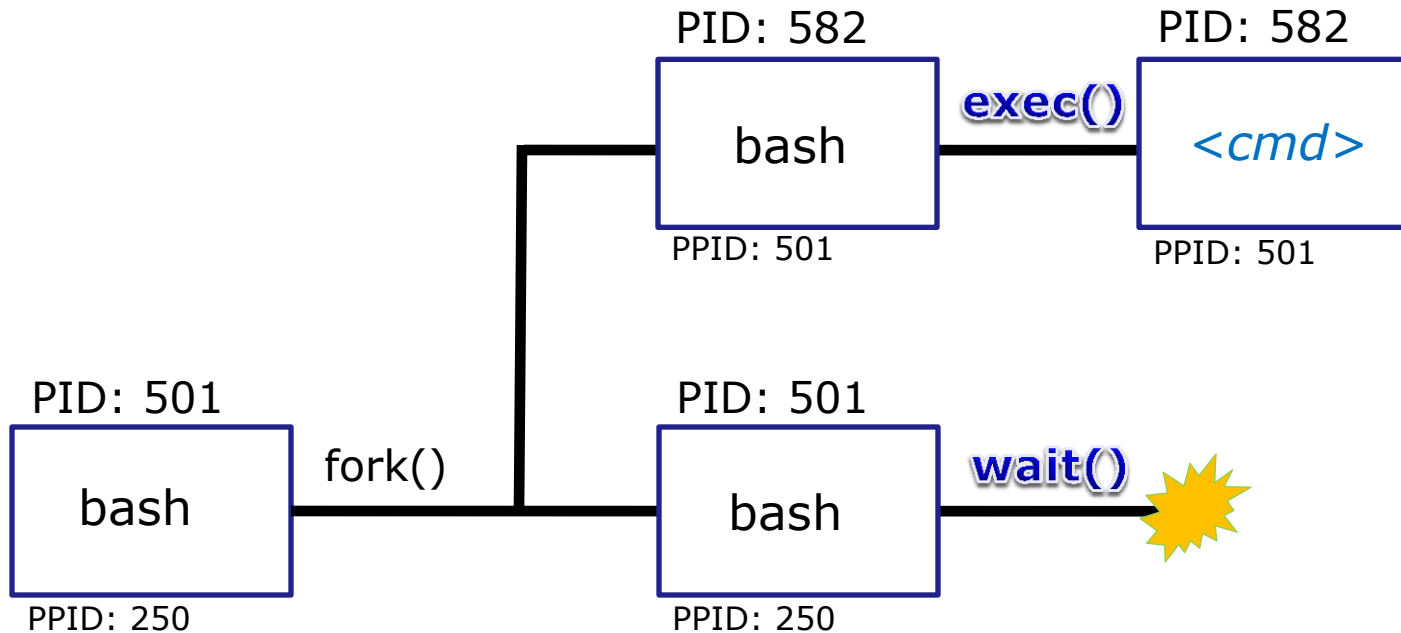
Process Lifecycle – fork child process



1) The first step in executing a command is to create a new child process

- This is done by the **parent** process (bash) making a copy of itself using the **fork** system call.
- The new **child** process is a duplicate of the **parent** but it has a different PID.

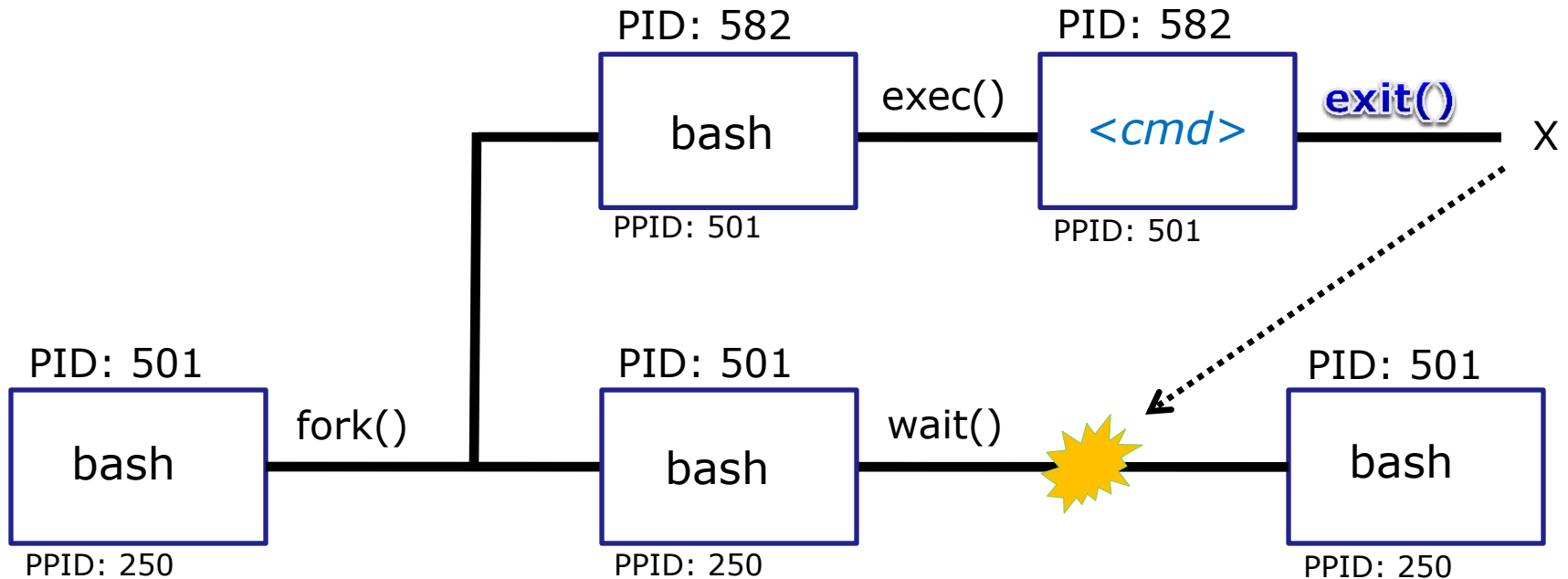
Process Lifecycle



2) The next step is to load the command into the new child process

- An **exec** system call is issued to overlay the **child** process with the instructions of the requested command. The new instructions then are executed.
- The **parent** process issues the **wait** system call and goes to sleep.

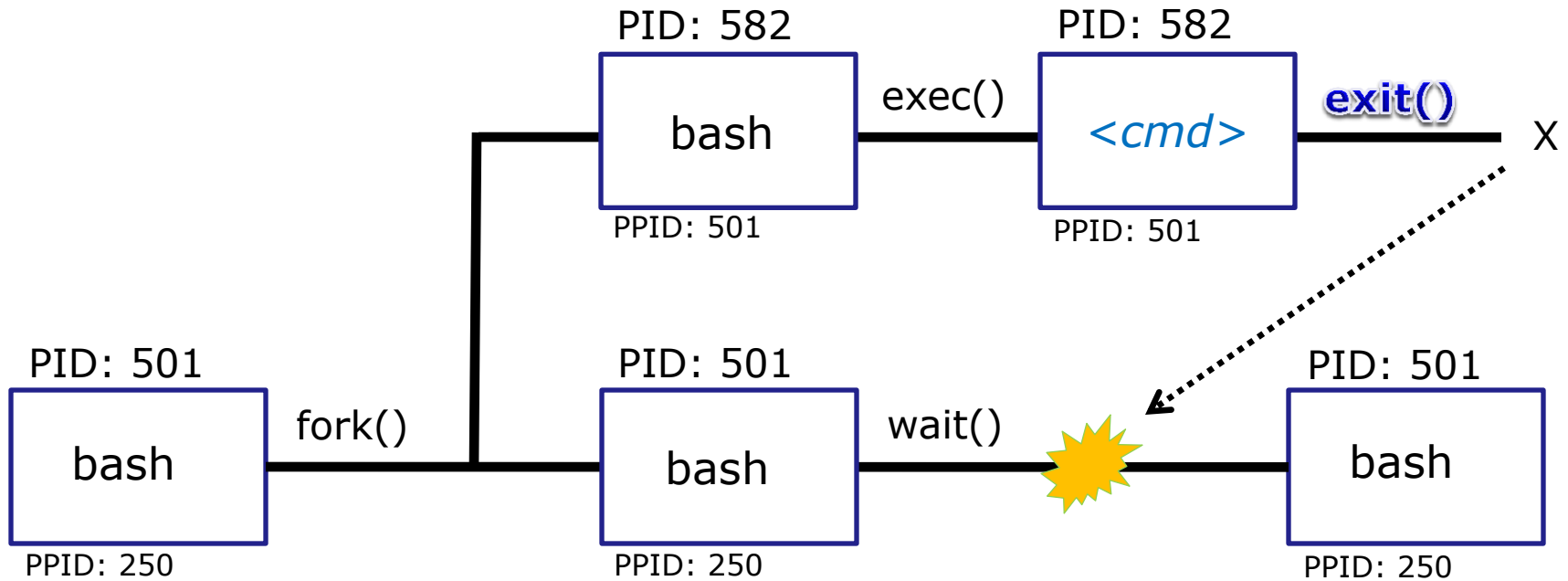
Process Lifecycle



3) The final step is to terminate the new child process after it has finished

- When the **child** process finishes executing the instructions it issues the **exit** system call. At this point it gives up all its resources and becomes a **zombie**.
- The **parent** is woken up. Once the **parent** has informed the kernel it has finished working with the **child**, the **child** process is killed and removed from the process table.

Process Lifecycle



*Note: If the **parent** process were to die before the **child**, the zombie will become an **orphan**.*

*Fortunately the init process will adopt any orphaned **zombies**!*



Process Information ps command



Information	Description
PID	Process Identification Number, a unique number identifying the process
PPID	Parent PID, the PID of the parent process (like ... in the file hierarchy)
UID	The user running the process
TTY	The terminal that the process's stdin and stdout are connected to
S	The status of the process: S=Sleeping, R=Running, T=Stopped, Z=Zombie
PRI	Process priority
SZ	Process size
CMD	The name of the process (the command being run)
C	The CPU utilization of the process
WCHAN	Waiting channel (name of kernel function in which the process is sleeping)
F	Flags (1=forked but didn't exit, 4=used superuser privileges)
TIME	Cumulative CPU time
NI	Nice value

Process Information

Just a few of the types of information kept on a process.

*Use **man ps** to see a lot more.*

ps command

```
[rsimms@opus ~]$ ps
PID TTY          TIME CMD
 6204 pts/6      00:00:00 bash
 6285 pts/6      00:00:00 ps
[rsimms@opus ~]$
```

*Show just my processes. Note **bash** was started for me when I logged into my terminal session. **ps** is showing because it is running the instant this output is printed.*

ps command with -u option

```
[rsimms@opus ~]$ cat /etc/passwd | grep Marcos
valdemar:x:1200:103:Marcos Valdebenito:/home/cis90/valdemar:/bin/bash
```

```
[rsimms@opus ~]$ ps -u 1200
  PID TTY          TIME CMD
 5971 ?            00:00:00 sshd
 5972 pts/5        00:00:00 bash
```

```
[rsimms@opus ~]$ ps -u dymesdia
  PID TTY          TIME CMD
 6418 ?            00:00:00 sshd
 6419 pts/1        00:00:00 bash
```

Use the -u (user) option to look at processes owned by a specific user

```
[rsimms@opus ~]$ ps -u rsimms
  PID TTY          TIME CMD
 5368 ?            00:00:00 sshd
 5369 pts/0        00:00:00 bash
 6173 pts/0        00:00:00 man
 6176 pts/0        00:00:00 sh
 6177 pts/0        00:00:00 sh
 6182 pts/0        00:00:00 less
 6203 ?            00:00:00 sshd
 6204 pts/6        00:00:00 bash
 6510 pts/6        00:00:00 ps
```

ps command with -l option

Use **-l** (long format) to show additional process information

```
[rsimms@opus ~]$ ps -l
```

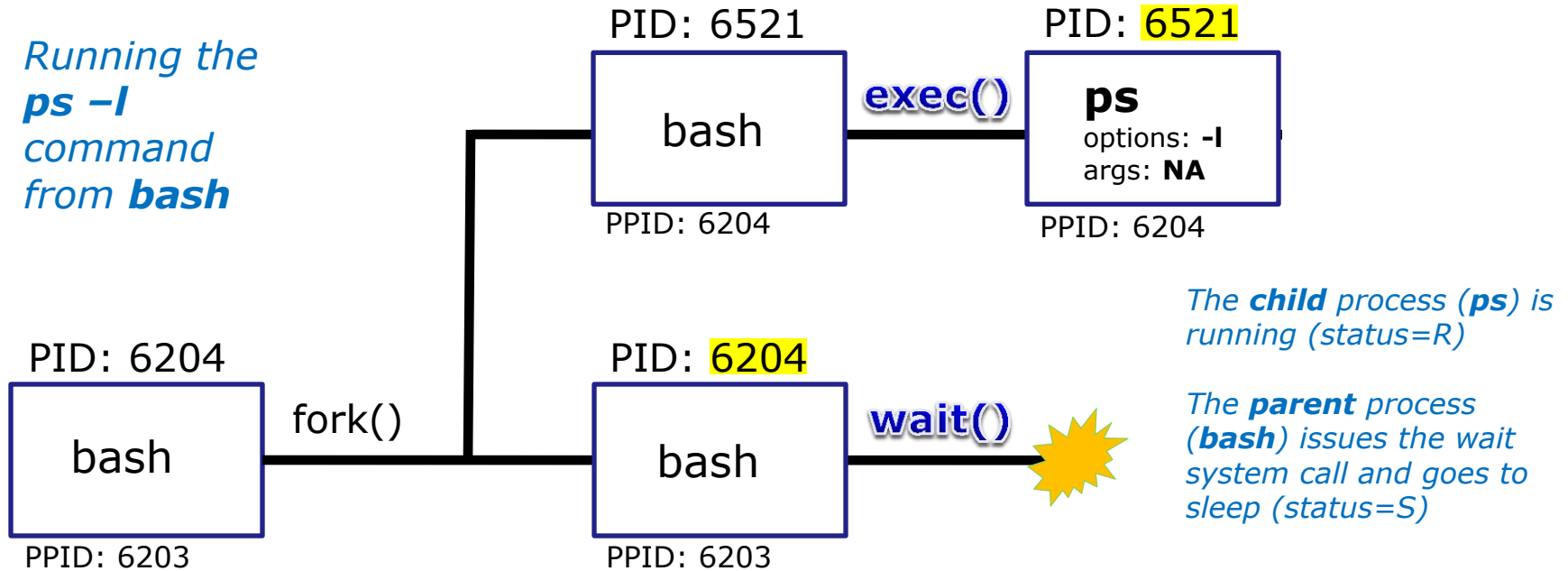
F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	201	6204	6203	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	201	6521	6204	0	77	0	-	1050	-	pts/6	00:00:00	ps

6204 is sleeping
6521 is running

Running or sleeping (points to S/R)
 User ID (points to UID)
 Process ID (points to PID)
 Parent Process ID (points to PPID)
 Size in 1K blocks (points to SZ)

Deep Dive View of **ps -l** command

Running the **ps -l** command from **bash**



6204 is sleeping
6521 is running

```
[rsimms@opus ~]$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	201	6204	6203	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	201	6521	6204	0	77	0	-	1050	-	pts/6	00:00:00	ps

An **exec** system call is issued to overlay the **child** process with the instructions of the requested command. The new instructions then are executed.

ps command with **-ef** options (page 1)

```
[rsimms@opus ~]$ ps -ef
UID      PID  PPID  C  STIME TTY          TIME CMD
root         1     0  0  Sep10 ?           00:00:05 init [3]
root         2     1  0  Sep10 ?           00:00:00 [migration/0]
root         3     1  0  Sep10 ?           00:00:00 [ksoftirqd/0]
root         4     1  0  Sep10 ?           00:00:00 [watchdog/0]
root         5     1  0  Sep10 ?           00:00:02 [migration/1]
root         6     1  0  Sep10 ?           00:00:00 [ksoftirqd/1]
root         7     1  0  Sep10 ?           00:00:00 [watchdog/1]
root         8     1  0  Sep10 ?           00:00:00 [events/0]
root         9     1  0  Sep10 ?           00:00:00 [events/1]
root        10     1  0  Sep10 ?           00:00:00 [khelper]
root        11     1  0  Sep10 ?           00:00:00 [kthread]
root        15    11  0  Sep10 ?           00:00:00 [kblockd/0]
root        16    11  0  Sep10 ?           00:00:00 [kblockd/1]
root        17    11  0  Sep10 ?           00:00:00 [kacpid]
root       109    11  0  Sep10 ?           00:00:00 [cqueue/0]
root       110    11  0  Sep10 ?           00:00:00 [cqueue/1]
root       113    11  0  Sep10 ?           00:00:00 [khubd]
root       115    11  0  Sep10 ?           00:00:00 [kseriod]
root       181    11  0  Sep10 ?           00:00:00 [pdflush]
root       182    11  0  Sep10 ?           00:00:07 [pdflush]
root       183    11  0  Sep10 ?           00:00:01 [kswapd0]
root       184    11  0  Sep10 ?           00:00:00 [aio/0]
root       185    11  0  Sep10 ?           00:00:00 [aio/1]
root       341    11  0  Sep10 ?           00:00:00 [kpsmoused]
root       371    11  0  Sep10 ?           00:00:00 [ata/0]
```

*Use **-ef** option to see everything with full format*

ps command with -ef options (page 2)

```

root      372      11    0 Sep10 ?           00:00:00 [ata/1]
root      373      11    0 Sep10 ?           00:00:00 [ata_aux]
root      377      11    0 Sep10 ?           00:00:00 [scsi_ah_0]
root      378      11    0 Sep10 ?           00:00:00 [scsi_ah_1]
root      379      11    0 Sep10 ?           00:01:25 [kjournald]
root      412      11    0 Sep10 ?           00:00:00 [kauditd]
root      446       1    0 Sep10 ?           00:00:00 /sbin/udevd -d
root      869      11    0 Sep10 ?           00:00:01 [kedac]
root     1420      11    0 Sep10 ?           00:00:00 [kmpathd/0]
root     1421      11    0 Sep10 ?           00:00:00 [kmpathd/1]
root     2082       1    0 Sep10 ?           00:00:05 /usr/sbin/restorecond
root     2098       1    0 Sep10 ?           00:00:11 auditd
root     2100    2098    0 Sep10 ?           00:00:05 /sbin/audispd
root     2120       1    0 Sep10 ?           00:00:23 syslogd -m 0
root     2123       1    0 Sep10 ?           00:00:00 klogd -x
root     2160       1    0 Sep10 ?           00:00:20 mcstransd
rpc      2183       1    0 Sep10 ?           00:00:00 portmap
root     2201       1    0 Sep10 ?           00:01:18 /usr/bin/python -E /usr/sbin/setroub
rpcuser  2227       1    0 Sep10 ?           00:00:00 rpc.statd
root     2275       1    0 Sep10 ?           00:00:00 rpc.idmapd
root     2345       1    0 Sep10 ?           00:00:00 /usr/bin/vmnet-bridge -d /var/run/vm
root     2364       1    0 Sep10 ?           00:00:00 /usr/bin/vmnet-natd -d /var/run/vmne
dbus     2383       1    0 Sep10 ?           00:00:15 dbus-daemon --system
root     2434       1    0 Sep10 ?           00:00:51 pcsd
root     2472       1    0 Sep10 ?           00:00:00 /usr/bin/hidd --server
root     2493       1    0 Sep10 ?           00:00:02 automount

```

ps command with -ef options (page 3)

```

root      2534      1   0 Sep10 ?           00:00:00 ./hpiod
root      2539      1   0 Sep10 ?           00:00:00 python ./hpssd.py
root      2556      1   0 Sep10 ?           00:00:00 cupsd
root      2575      1   0 Sep10 ?           00:00:11 /usr/sbin/sshd
root      2600      1   0 Sep10 ?           00:00:01 sendmail: accepting connections
smmsp    2609      1   0 Sep10 ?           00:00:00 sendmail: Queue runner@01:00:00 for
root      2626      1   0 Sep10 ?           00:00:00 crond
xfs      2662      1   0 Sep10 ?           00:00:00 xfs -droppriv -daemon
root      2693      1   0 Sep10 ?           00:00:00 /usr/sbin/atd
root      2710      1   0 Sep10 ?           00:00:00 rhnsd --interval 240
root      2743      1   0 Sep10 ?           00:01:33 /usr/bin/python -tt /usr/sbin/yum-up
root      2745      1   0 Sep10 ?           00:00:00 /usr/libexec/gam_server
root      2749      1   0 Sep10 ?           00:00:00 /usr/bin/vmnet-netifup -d /var/run/v
root      2758      1   0 Sep10 ?           00:00:00 /usr/bin/vmnet-netifup -d /var/run/v
root      2768      1   0 Sep10 ?           00:00:00 /usr/bin/vmnet-netifup -d /var/run/v
root      2827      1   0 Sep10 ?           00:00:00 /usr/bin/vmnet-dhcpd -cf /etc/vmware
root      2858      1   0 Sep10 ?           00:00:00 /usr/bin/vmnet-dhcpd -cf /etc/vmware
root      2859      1   0 Sep10 ?           00:00:00 /usr/bin/vmnet-dhcpd -cf /etc/vmware
68       2875      1   0 Sep10 ?           00:00:01 hald
root      2876    2875   0 Sep10 ?           00:00:00 hald-runner
68       2883    2876   0 Sep10 ?           00:00:00 hald-addon-acpi: listening on acpid
68       2886    2876   0 Sep10 ?           00:00:00 hald-addon-keyboard: listening on /d
68       2890    2876   0 Sep10 ?           00:00:00 hald-addon-keyboard: listening on /d
root      2898    2876   0 Sep10 ?           00:02:46 hald-addon-storage: polling /dev/hda
root      2944      1   0 Sep10 ?           00:00:00 /usr/sbin/smartd -q never
root      2949      1   0 Sep10 tty2         00:00:00 /sbin/mingetty tty2

```

ps command with -ef options (page 4)

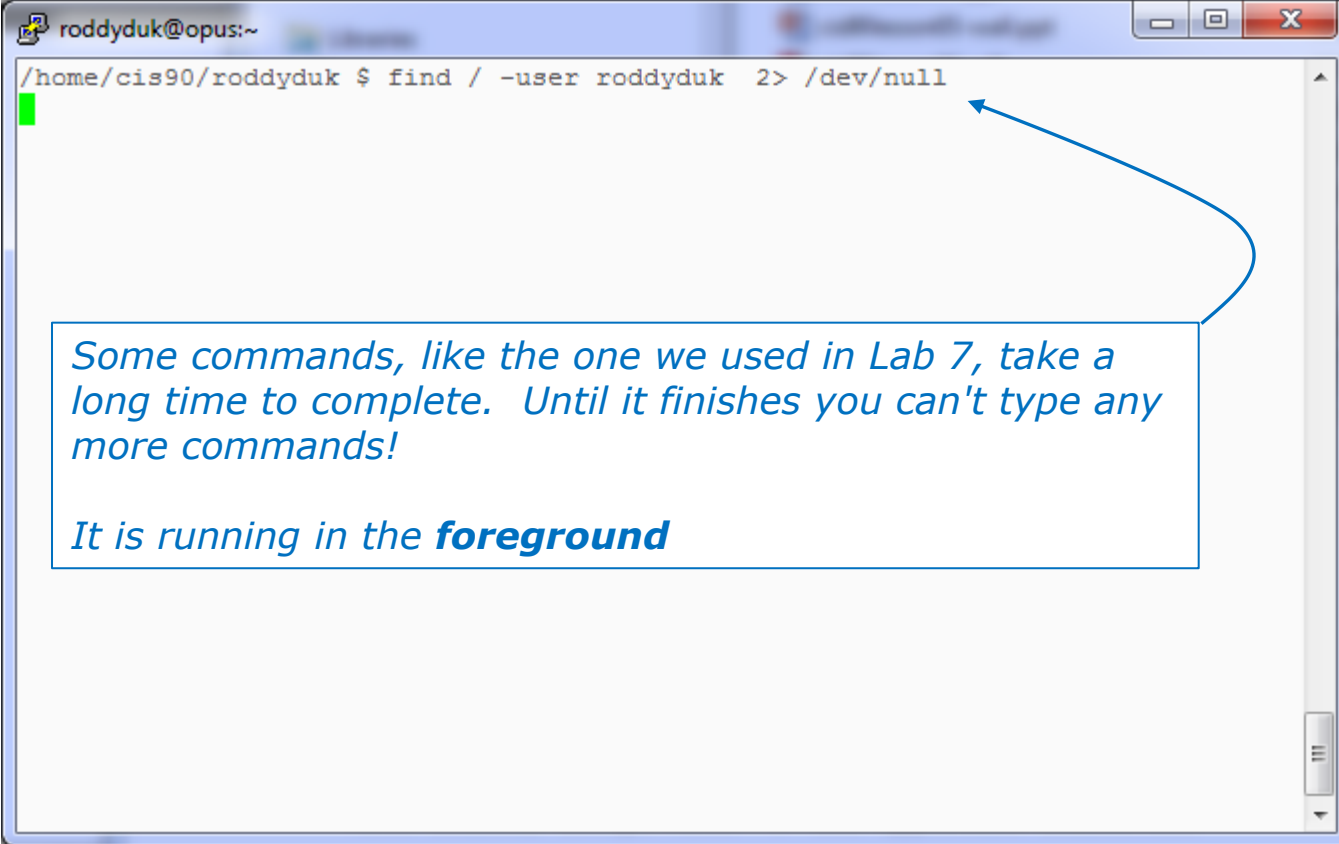
```

root      2950      1    0 Sep10  tty3      00:00:00 /sbin/mingetty tty3
root      5365     2575  0 08:19  ?         00:00:00 sshd: rsimms [priv]
rsimms    5368     5365  0 08:19  ?         00:00:00 sshd: rsimms@pts/0
rsimms    5369     5368  0 08:19  pts/0    00:00:00 -bash
root      5969     2575  0 10:14  ?         00:00:00 sshd: valdemar [priv]
valdemar  5971     5969  0 10:14  ?         00:00:00 sshd: valdemar@pts/5
valdemar  5972     5971  0 10:14  pts/5    00:00:00 -bash
rsimms    6173     5369  0 10:36  pts/0    00:00:00 man ps
rsimms    6176     6173  0 10:36  pts/0    00:00:00 sh -c (cd /usr/share/man && (echo ".
rsimms    6177     6176  0 10:36  pts/0    00:00:00 sh -c (cd /usr/share/man && (echo ".
rsimms    6182     6177  0 10:36  pts/0    00:00:00 /usr/bin/less -is
root      6200     2575  0 10:37  ?         00:00:00 sshd: rsimms [priv]
rsimms    6203     6200  0 10:37  ?         00:00:00 sshd: rsimms@pts/6
rsimms    6204     6203  0 10:37  pts/6    00:00:00 -bash
root      6408     2575  0 11:07  ?         00:00:00 sshd: dymesdia [priv]
dymesdia  6418     6408  0 11:08  ?         00:00:00 sshd: dymesdia@pts/1
dymesdia  6419     6418  0 11:08  pts/1    00:00:00 -bash
rsimms    6524     6204  0 11:15  pts/6    00:00:00 ps -ef
lyonsrob  12891      1    0 Oct01  ?         00:00:00 SCREEN
lyonsrob  12892   12891  0 Oct01  pts/3    00:00:00 /bin/bash
root      29218      1    0 Oct15  tty1     00:00:00 /sbin/mingetty tty1
[rsimms@opus ~]$

```



Job Control



A terminal window titled "roddyduk@opus:~" showing a command prompt. The command entered is `/home/cis90/roddyduk $ find / -user roddyduk 2> /dev/null`. A green cursor is visible on the line. A blue arrow points from a text box to the command line. The text box contains the following text:

Some commands, like the one we used in Lab 7, take a long time to complete. Until it finishes you can't type any more commands!

*It is running in the **foreground***



Job Control

A feature of the bash shell

Foreground processes

- Processes that receive their input and write their output to the terminal.
- The parent shell waits on these processes to die.

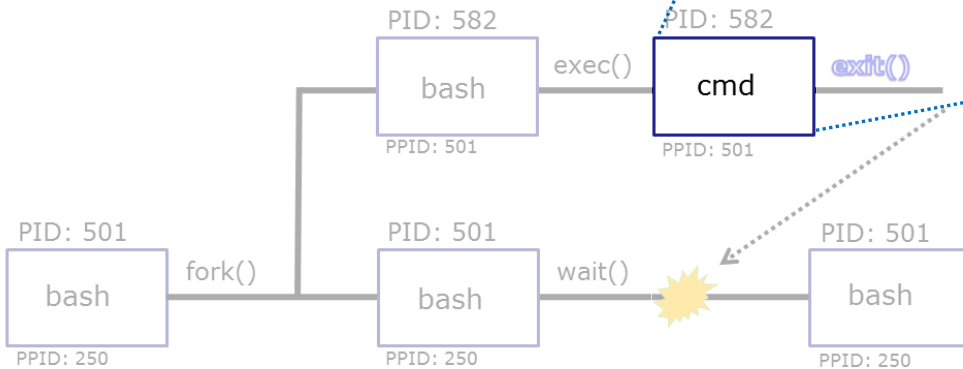
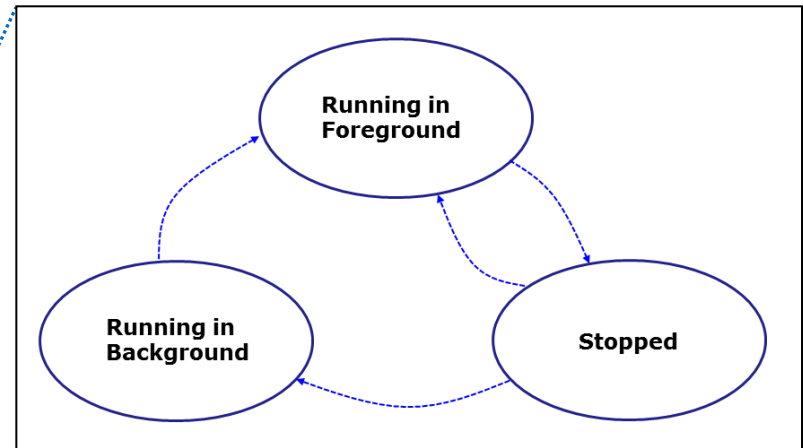
Background Processes

- Processes that do not get their input from a user keyboard.
- The parent shell does not wait on these processes; it re-prompts the user for next command.

Job Control

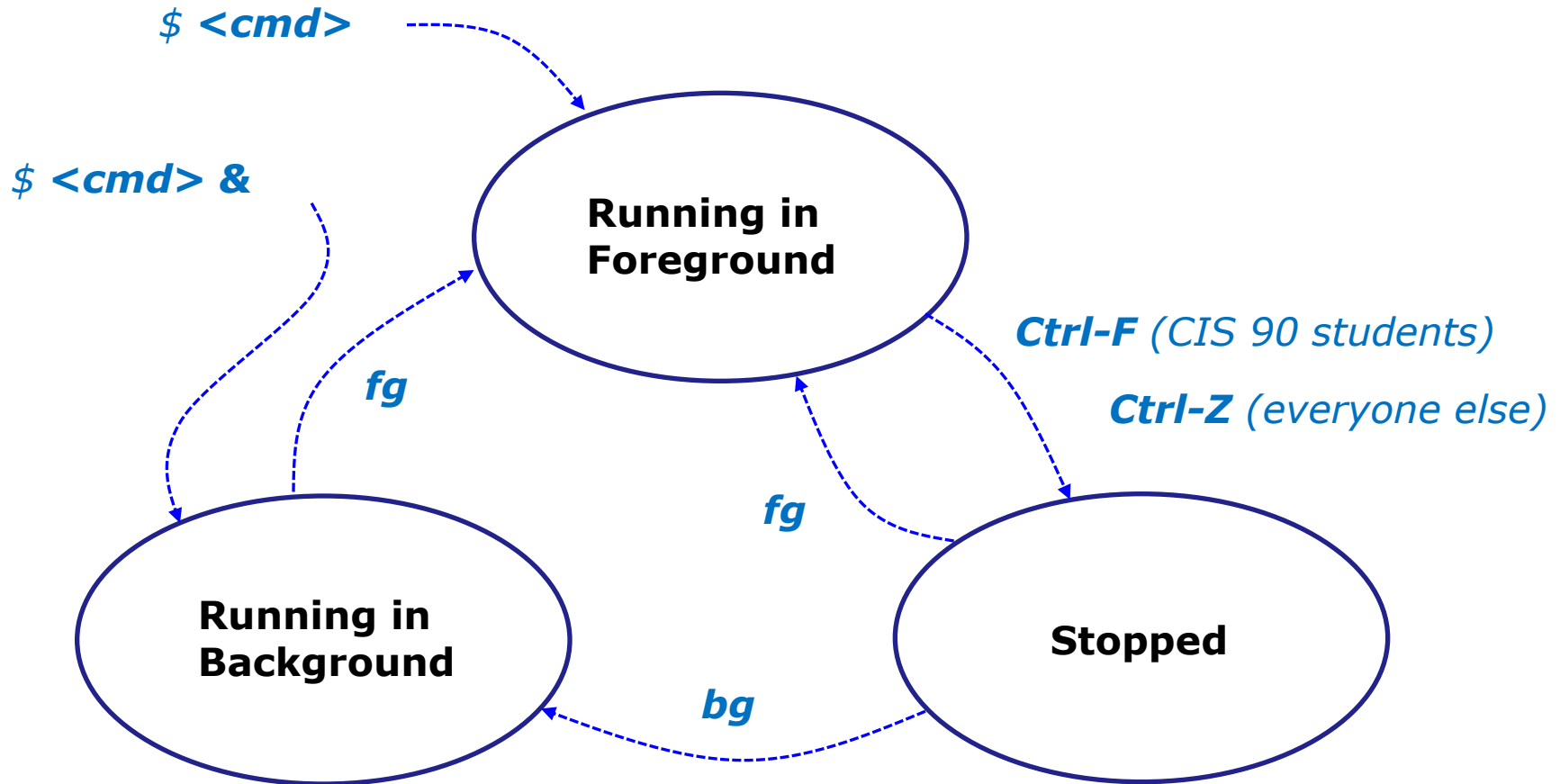
A feature of the bash shell

When a process is **running** the user can **stop** it and choose whether it runs in the **background** or **foreground**



Job Control

A feature of the bash shell



Use the **jobs** command to view
stopped and background jobs

Job Control

Suspending and Resuming

Ctrl-F

- Stops (suspends) a foreground process by sending it a "TTY Stop" (SIGTSTP) signal

Note, CIS 90 students will be using Ctrl-F which has been configured in their shell environment. Normally Ctrl-Z is used.

bg

- resumes the currently suspended process and runs it in the background

Job Control

Keyboard customization for CIS 90

Ctrl-Z or Ctrl-F

- To send a SIGTSTP signal from the keyboard
- Stops (suspends) a foreground process

```
/home/cis90/simben $ stty -a
speed 38400 baud; rows 26; columns 78; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>;
eol2 = <undef>; swtch = <undef>; start = ^Q; stop = ^S; susp = ^F; rprnt = ^R;
werase = ^W; lnext = ^V; flush = ^O; min = 1; time = 0;
```

*CIS 90 accounts use **Ctrl-F***

```
[rsimms@opus ~]$ stty -a
speed 38400 baud; rows 39; columns 84; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>; eol2 = <undef>;
swtch = <undef>; start = ^Q; stop = ^S; susp = ^Z; rprnt = ^R; werase = ^W;
lnext = ^V; flush = ^O; min = 1; time = 0;
```

*Other Opus accounts use **Ctrl-Z***

The bash shell environment for the CIS 90 accounts was customized to use a different keystroke for sending a SIGTSTP signal

Job Control

Example - suspending a **find** command

```
$ find / -name "stage[12]" 2> /dev/null
```

Suspend a long find command, then resume it in the background

Running in Foreground

Ctrl-F (CIS 90 students)

Ctrl-Z (everyone else)

Running in Background

Stopped

bg

Job Control

Example - suspending a **find** command

```
[rsimms@opus ~]$ find / -name "stage[12]" 2> /dev/null
[1]+  Stopped                  find / -name "stage[12]" 2> /dev/null
[rsimms@opus ~]$ bg
[1]+ find / -name "stage[12]" 2> /dev/null &
[rsimms@opus ~]$
```

Ctrl-F (CIS 90 accounts) OR Ctrl-Z (other accounts) is tapped to suspend the find command

Notice, we can type more commands again after the find command was stopped

Process ID 25124 (find) is stopped (status =T)

```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	25055	25044	0	75	0	-	2481	stext	?	00:00:00	sshd
0	S	201	25056	25055	0	78	0	-	1168	-	pts/3	00:00:00	bash
5	S	201	25087	25084	0	75	0	-	2481	stext	?	00:00:00	sshd
0	S	201	25088	25087	0	75	0	-	1168	wait	pts/4	00:00:00	bash
0	T	201	25124	25056	2	78	0	-	1098	finish	pts/3	00:00:00	find
0	R	201	25127	25088	0	77	0	-	1065	-	pts/4	00:00:00	ps

Job Control

Example - suspending a **find** command

```
[rsimms@opus ~]$ find / -name "stage[12]" 2> /dev/null
/boot/grub/stage1
/boot/grub/stage2
/usr/share/grub/i386-redhat/stage1
/usr/share/grub/i386-redhat/stage2

[1]+  Stopped                  find / -name "stage[12]" 2> /dev/null
[rsimms@opus ~]$ bg
[1]+ find / -name "stage[12]" 2> /dev/null &
[rsimms@opus ~]$
```

bg resumes the find command in the background

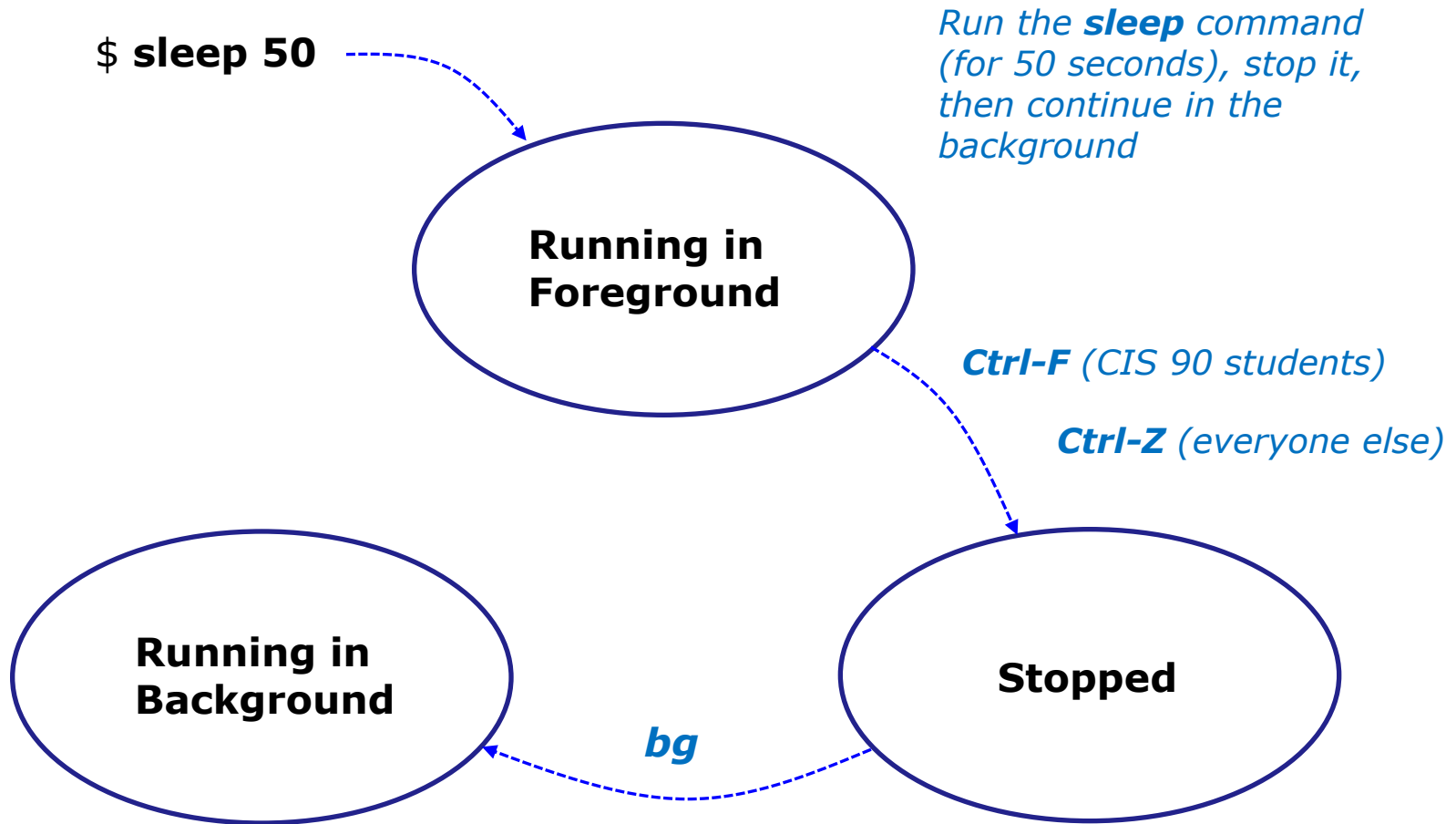
```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	25055	25044	0	75	0	-	2481	stext	?	00:00:00	sshd
0	S	201	25056	25055	0	75	0	-	1168	-	pts/3	00:00:00	bash
5	S	201	25087	25084	0	75	0	-	2481	stext	?	00:00:00	sshd
0	S	201	25088	25087	0	75	0	-	1168	wait	pts/4	00:00:00	bash
0	R	201	25124	25056	1	78	0	-	1099	-	pts/3	00:00:00	find
0	R	201	25129	25088	0	77	0	-	1065	-	pts/4	00:00:00	ps

*Process ID 25124
(find) is running
(status=R)*

Job Control

Example - suspending a **sleep** command



Job Control

Example - suspending a **sleep** command

```
[rsimms@opus ~]$ sleep 50
[1]+  Stopped                  sleep 50
[rsimms@opus ~]$
```

Ctrl-F (CIS 90 accounts) or **Ctrl-Z**
(other accounts) is tapped while
sleep is running

```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	25055	25044	0	75	0	-	2481	stext	?	00:00:00	sshd
0	S	201	25056	25055	0	76	0	-	1168	-	pts/3	00:00:00	bash
5	S	201	25087	25084	0	75	0	-	2481	stext	?	00:00:00	sshd
0	S	201	25088	25087	0	75	0	-	1168	wait	pts/4	00:00:00	bash
0	T	201	25389	25056	0	76	0	-	929	finish	pts/3	00:00:00	sleep
0	R	201	25391	25088	0	77	0	-	1065	-	pts/4	00:00:00	ps

*PID 25389
(sleep) is
stopped*

Job Control

Example - suspending a **sleep** command

```
[rsimms@opus ~]$ sleep 50

[1]+  Stopped                  sleep 50
[rsimms@opus ~]$ bg
[1]+  sleep 50 &
```

bg resumes the sleep command and it finishes

PID 25389 is sleeping and no longer stopped (status=S)

```
[rsimms@opus ~]$ ps -l -u rsimms
F S  UID    PID  PPID  C  PRI  NI ADDR SZ  WCHAN  TTY          TIME CMD
5 S   201  25055 25044 0  75   0 -  2481 stext ?          00:00:00 sshd
0 S   201  25056 25055 0  75   0 -  1168 -      pts/3     00:00:00 bash
5 R   201  25087 25084 0  81   0 -  2481 stext ?          00:00:00 sshd
0 S   201  25088 25087 0  75   0 -  1168 wait   pts/4     00:00:00 bash
0 S   201  25389 25056 0  75   0 -  929  322807 pts/3     00:00:00 sleep
0 R   201  25394 25088 0  77   0 -  1065 -      pts/4     00:00:00 ps
[rsimms@opus ~]$
```

Job Control

Additional Control Options

&

- Append to a command to run it in the background

fg

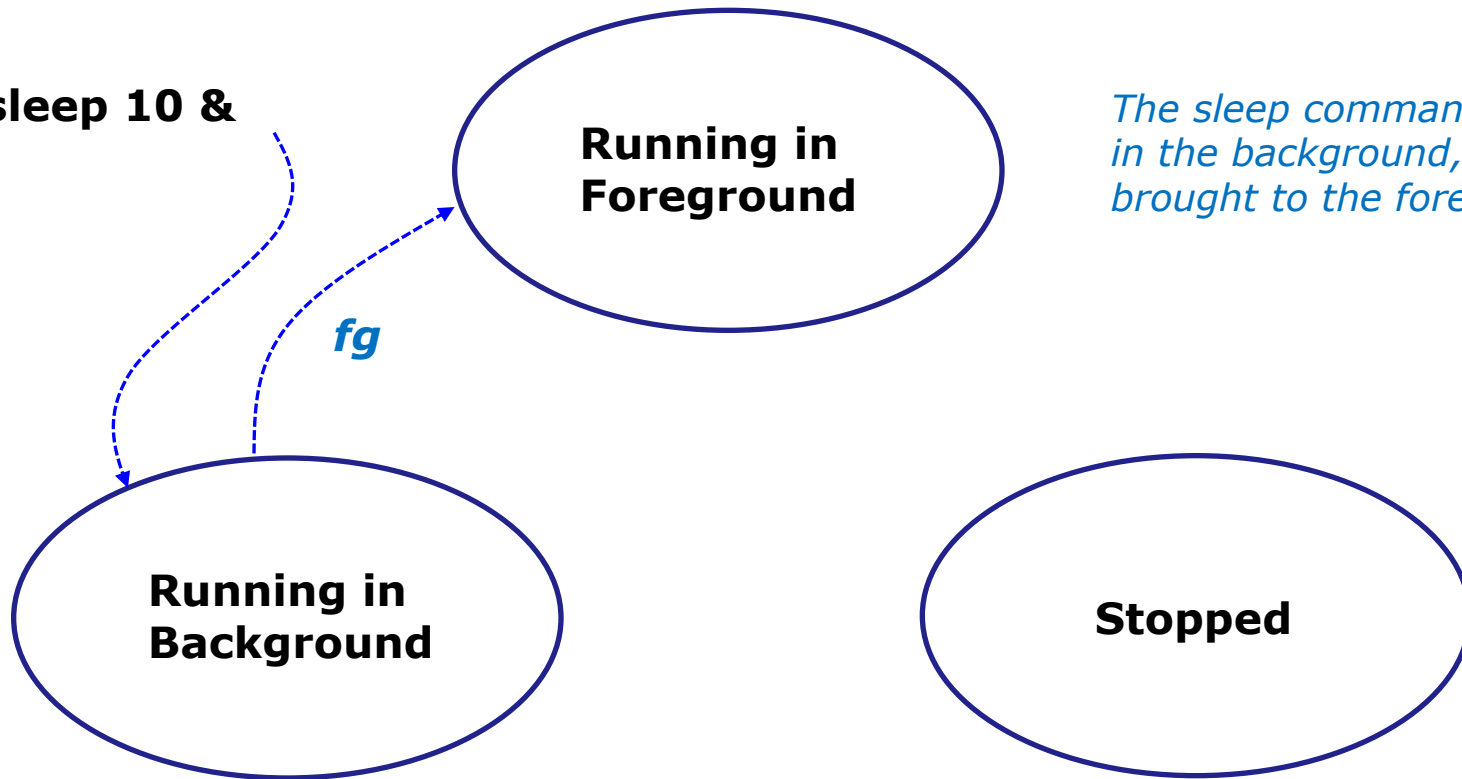
- Brings the most recent background process to the foreground

jobs

- Lists all background jobs

Job Control Example

\$ **sleep 10 &**



The sleep command is started in the background, then brought to the foreground

Job Control Example

```
[rsimms@opus ~]$ sleep 10 &
[1] 7761
[rsimms@opus ~]$ jobs
[1]+  Running                sleep 10 &
[rsimms@opus ~]$ fg
sleep 10
```

*The **&** has **sleep** run in the background and jobs shows the shows it as the one and only background job*

```
sleep 10 &
```

*After **fg**, sleep now runs in the foreground. The prompt is gone. Need to wait until **sleep** finishes for prompt to return.*

```
[rsimms@opus ~]$
[rsimms@opus ~]$
```

***&** is often used when running GUI tools like **firefox** or **wireshark** from the command line. This allows you to keep using the terminal for more commands while those applications run.*

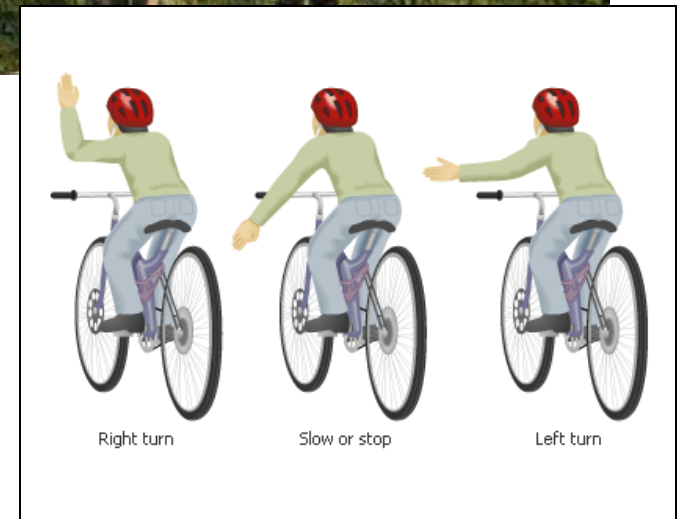
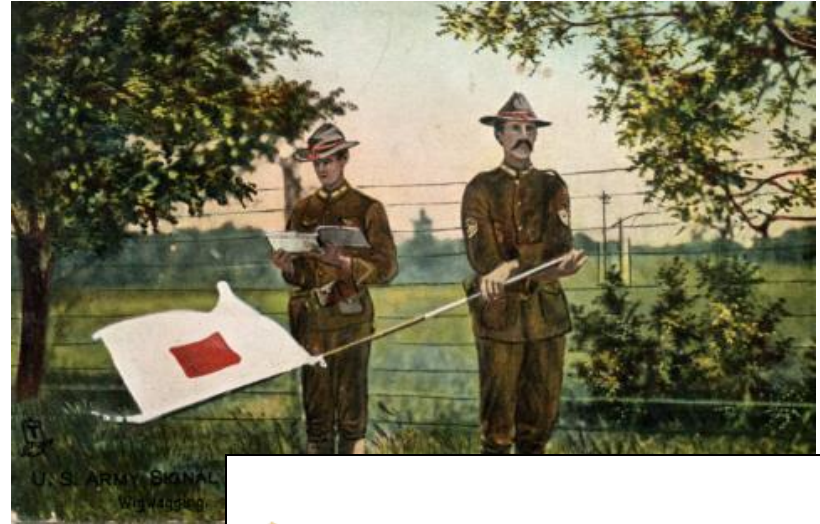


Signals

Signals

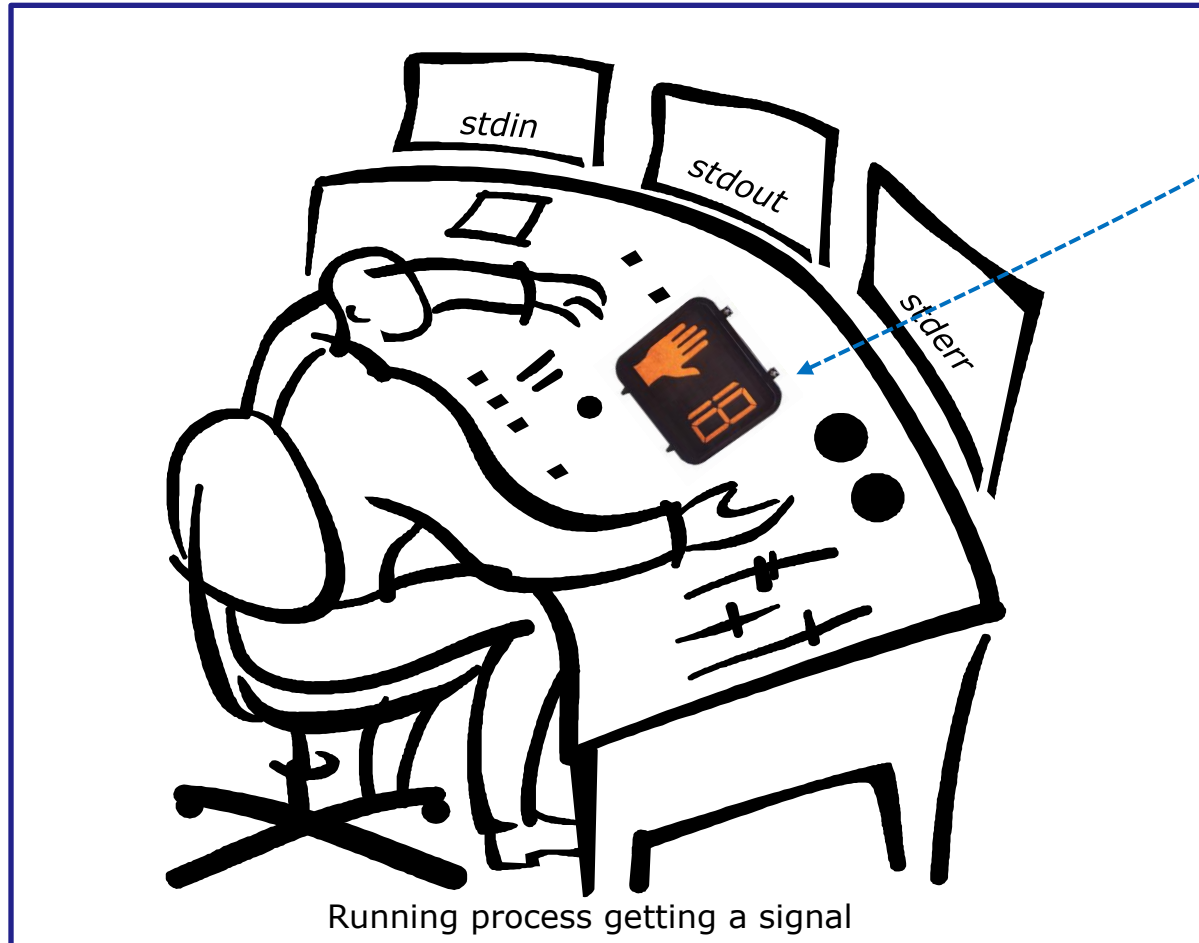
PLATE 4

COMMERCIAL CODE SIGNALS		
<p>EXAMPLES OF THE SEVERAL HOISTS WHICH CAN BE MADE HAVING TWO, THREE, OR FOUR FLAGS. When a word contains two letters of the same name, the second time of its occurrence it must begin or be in the 2nd Hoist; and on its 3rd occurrence, it must begin or be in the 3rd Hoist.</p>		
URGENT & IMPORTANT SIGNALS		COMPASS SIGNALS
<p>CODE FLAG OVER 1 FLAG OR 2 FLAG SIGNALS</p> <p>CODE FLAG: P (Red/White/Blue) → "I Am about to Sail"</p> <p>A (Blue/White) OR C (White/Red) → "Do Not" / "abandon the Vessel"</p>		<p>3 FLAGS</p> <p>A (Blue/White/Blue) → 33°</p> <p>Q (Yellow/White/Blue) → N 1/2 E</p> <p>K (Yellow/White/Blue) → 33° W</p> <p>X (White/Blue/White) → 33° W</p>
LATITUDE & LONGITUDE SIGNALS		CODE FLAG OVER 2 FLAGS
<p>CODE FLAG: A (Blue/White) OR O (Yellow/Red) → 12° Latitude</p> <p>Q (Yellow/White) OR H (Red/White) → North Longitude</p> <p>X (White/Blue) → 23° Longitude</p>		<p>CODE FLAG OVER 2 FLAGS</p> <p>Q (Yellow/White) OR Y (Yellow/Red/White) → East Longitude</p> <p>E (Yellow/White/Blue) OR Z (Yellow/Red/White/Blue)</p>
NUMERAL TABLE	GENERAL VOCABULARY	GEOGRAPHICAL SIGNALS ALPHABETICAL ORDER.
<p>CODE FLAG UNDER 2 FLAGS</p> <p>Y (Yellow/Red/White) → 10,000</p> <p>S (Blue/White) → 10,000</p> <p>CODE FLAG: P (Red/White/Blue) → 10,000</p>	<p>3 FLAG SIGNAL</p> <p>I (Yellow/White/Blue) → Tons of Coal</p> <p>X (White/Blue/White) → Tons of Coal</p> <p>K (Yellow/White/Blue) → Tons of Coal</p>	<p>4 FLAG SIGNAL</p> <p>A (Blue/White/Blue/White) → Glasgow, Scotland.</p> <p>E (Yellow/White/Blue/White) → Glasgow, Scotland.</p> <p>Y (Yellow/Red/White/White) → Glasgow, Scotland.</p> <p>Z (Yellow/Red/White/Blue) → Glasgow, Scotland.</p>
ALPHABETICAL SPELLING TABLE		NAMES OF VESSELS FROM CODE LIST.
<p>SPELLING SIGNAL</p> <p>J (Blue/White/Red/White) → John</p> <p>O (Yellow/Red/White/White) → John</p> <p>H (Red/White/Blue/White) → John</p> <p>N (Blue/White/Red/White) → John</p> <p>G (Yellow/White/Blue/White) → Abb</p> <p>B (Yellow/White/Blue/White) → Abb</p> <p>D (Yellow/White/Blue/White) → Abb</p> <p>N (Blue/White/Red/White) → Abb</p> <p>C (Yellow/White/Blue/White) → at</p> <p>S (Blue/White/Red/White) → at</p> <p>F (Yellow/White/Blue/White) → at</p> <p>P (Red/White/Blue/White) → at</p>		<p>4 FLAG SIGNAL</p> <p>H (Yellow/White/Blue/White) → Graysa of Glasgow</p> <p>C (Yellow/White/Blue/White) → Graysa of Glasgow</p> <p>L (Yellow/White/Blue/White) → Graysa of Glasgow</p> <p>B (Yellow/White/Blue/White) → Graysa of Glasgow</p>



Signals

Signals are asynchronous messages sent to processes



Asynchronous means it can happen at any time

Signals

Signals are asynchronous messages sent to processes

They can result in one of three courses of action:

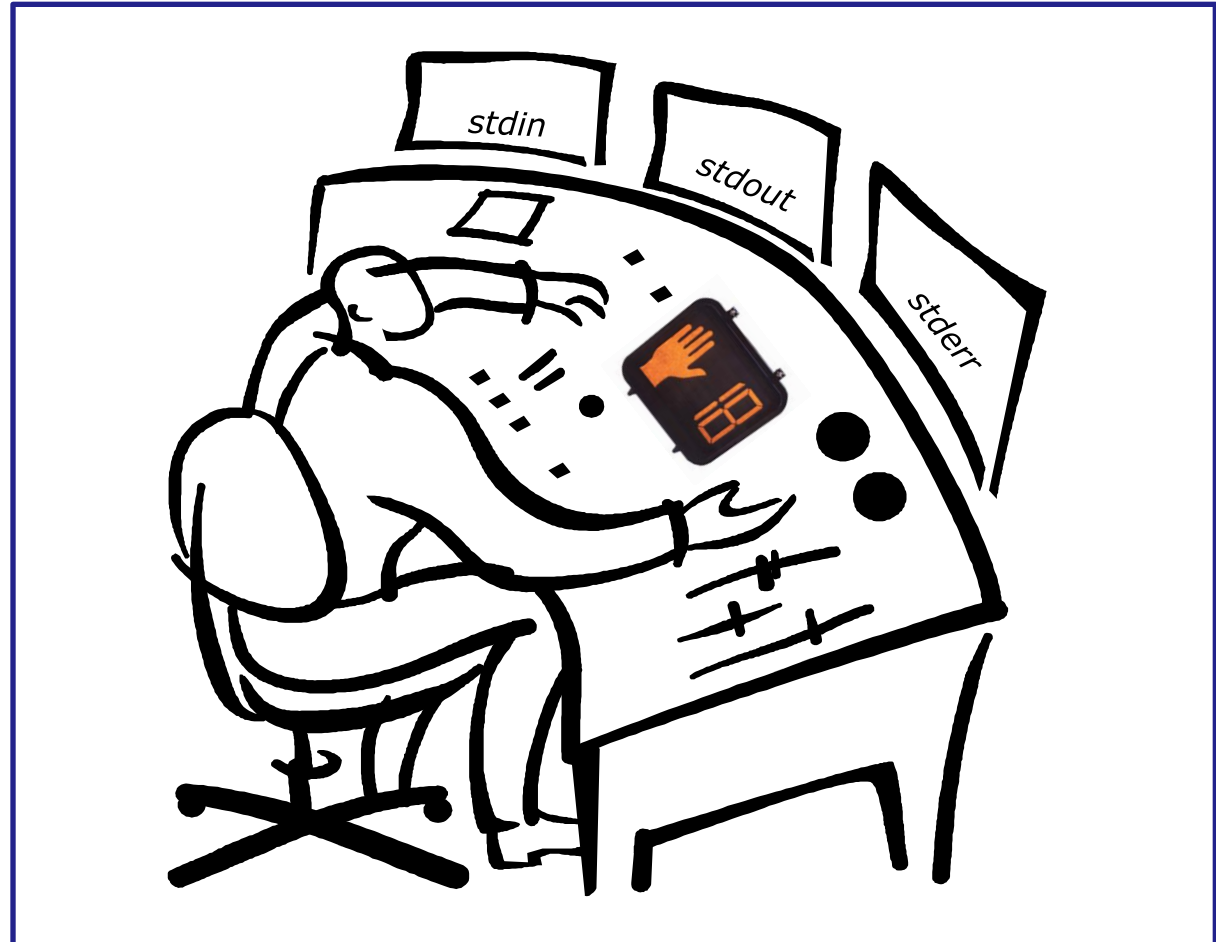
1. be ignored,
2. default action (die)
3. execute some predefined function.

Signals are sent:

- Using the kill command: `$ kill -# PID`
 - Where # is the signal number and PID is the process id.
 - if no signal number is specified, SIGTERM is sent.
- Using special keystrokes (e.g. Ctrl-Z for SIGTSTP/20)
 - limited to just a few signals
 - sent to the process running in the foreground

Signals

Signals are asynchronous messages sent to processes



Running process gets a signal

Signals

SIGHUP	1	Hangup (POSIX)
SIGINT	2	Terminal interrupt (ANSI) Ctrl-C
SIGQUIT	3	Terminal quit (POSIX) Ctrl-\
SIGILL	4	Illegal instruction (ANSI)
SIGTRAP	5	Trace trap (POSIX)
SIGIOT	6	IOT Trap (4.2 BSD)
SIGBUS	7	BUS error (4.2 BSD)
SIGFPE	8	Floating point exception (ANSI)
SIGKILL	9	Kill (can't be caught or ignored) (POSIX)
SIGUSR1	10	User defined signal 1 (POSIX)
SIGSEGV	11	Invalid memory segment access (ANSI)
SIGUSR2	12	User defined signal 2 (POSIX)
SIGPIPE	13	Write on a pipe with no reader, Broken pipe (POSIX)
SIGALRM	14	Alarm clock (POSIX)
SIGTERM	15	Termination (ANSI) (default kill signal when not specified)

Use kill -l to see all signals

Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing (can't be caught or ignored) (POSIX)
SIGTSTP	20	Terminal stop signal (POSIX) Ctrl-Z or Ctrl-F
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

Use kill -l to see all signals

Signals

Use **kill -l** to see all of them

```
/home/cis90/rodduk $ kill -l
```

```

1) SIGHUP          2) SIGINT          3) SIGQUIT        4) SIGILL
5) SIGTRAP        6) SIGABRT        7) SIGBUS         8) SIGFPE
9) SIGKILL        10) SIGUSR1       11) SIGSEGV       12) SIGUSR2
13) SIGPIPE       14) SIGALRM       15) SIGTERM       16) SIGSTKFLT
17) SIGCHLD       18) SIGCONT       19) SIGSTOP       20) SIGTSTP
21) SIGTTIN       22) SIGTTOU       23) SIGURG        24) SIGXCPU
25) SIGXFSZ       26) SIGVTALRM     27) SIGPROF       28) SIGWINCH
29) SIGIO         30) SIGPWR        31) SIGSYS        34) SIGRTMIN
35) SIGRTMIN+1    36) SIGRTMIN+2    37) SIGRTMIN+3    38) SIGRTMIN+4
39) SIGRTMIN+5    40) SIGRTMIN+6    41) SIGRTMIN+7    42) SIGRTMIN+8
43) SIGRTMIN+9    44) SIGRTMIN+10   45) SIGRTMIN+11   46) SIGRTMIN+12
47) SIGRTMIN+13   48) SIGRTMIN+14   49) SIGRTMIN+15   50) SIGRTMAX-14
51) SIGRTMAX-13   52) SIGRTMAX-12   53) SIGRTMAX-11   54) SIGRTMAX-10
55) SIGRTMAX-9    56) SIGRTMAX-8    57) SIGRTMAX-7    58) SIGRTMAX-6
59) SIGRTMAX-5    60) SIGRTMAX-4    61) SIGRTMAX-3    62) SIGRTMAX-2
63) SIGRTMAX-1    64) SIGRTMAX

```

```
/home/cis90/rodduk $
```

Signals

Special keystrokes

```
/home/cis90/rodduk $ stty -a
speed 38400 baud; rows 26; columns 78; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>;
eol2 = <undef>; swtch = <undef>; start = ^Q; stop = ^S; susp = ^F; rprnt = ^R;
werase = ^W; lnext = ^V; flush = ^O; min = 1; time = 0;
```

```
[rsimms@opus ~]$ stty -a
speed 38400 baud; rows 39; columns 84; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>; eol2 = <undef>;
swtch = <undef>; start = ^Q; stop = ^S; susp = ^Z; rprnt = ^R; werase = ^W;
lnext = ^V; flush = ^O; min = 1; time = 0;
```

use Ctrl-C to send a SIGINT/2

or Ctrl-\ to send a SIGQUIT/3

Signals

Jim's app script

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

13,1 All

Signals

Class Exercise

- View with **cat bin/app**
- Look for the three trap handlers
 - Signal 2 (SIGINT)
 - Signal 3 (SIGQUIT)
 - Signal 15 (SIGTERM)

Signals

Benji runs app



```
simmsben@opus:~  
#####  #####  #####  #####  #####  #  #  #####  
#      #      #      #      #      #  ##  #  #      #  
#      #      #      #      #      #  #  #  #  #      #  
#      #####  #####  #      #      #  #  #  #  #####  
#      #      #      #      #      #  #  #  #  #      #  
#      #      #      #      #      #      #  ##  #  #      #  
#      #####  #####  #      #####  #      #  #####
```

one
two
thr█

Benji logs in and runs app ... uh oh, its stuck !

Signals

Benji runs app



```

rododyduk@opus:~
/home/cis90/rododyduk $ ps -u simmsben
  PID TTY          TIME CMD
 6657 ?            00:00:00 sshd
 6658 pts/1        00:00:00 bash
 7033 ?            00:00:00 sshd
 7034 pts/2        00:00:00 bash
 7065 pts/2        00:00:00 app
 7579 pts/2        00:00:00 sleep
/home/cis90/rododyduk $ kill 7065
-bash: kill: (7065) - Operation not permitted
/home/cis90/rododyduk $ █

```

*Benji asks his friend Duke to kill off his stalled app process. Duke uses **ps** to look it up but does not have permission to kill it off*

Signals

Benji runs app

```

simmsben@opus:~
#####  #####  #####  #####  #####  #  #  #####
#  #  #  #  #  #  ##  #  #  #
#  #  #  #  #  #  #  #  #  #
#  #####  #####  #  #  #  #  #####
#  #  #  #  #  #  #  #  #  #
#  #  #  #  #  #  #  #  #  #
#  #####  #####

one
two
thrQuit
quit it! █
    
```

```

simmsben@opus:~
/home/cis90/simmsben $ ps -u simmsben
  PID TTY          TIME CMD
 6657 ?            00:00:00 sshd
 6658 pts/1        00:00:00 bash
 7033 ?            00:00:00 sshd
 7034 pts/2        00:00:00 bash
 7065 pts/2        00:00:00 app
 7843 pts/2        00:00:00 sleep
 7844 pts/1        00:00:00 ps
/home/cis90/simmsben $ kill -2 7065
/home/cis90/simmsben $ █
    
```



*Benji logs into another Putty session and sends a SIGINT/2 using the **kill** command ... but nothing happens*

Signals

Benji runs app

```
simmsben@opus:~
#####  #####  #####  #####  #####  #  #  #####
#      #      #      #      #      #  ##  #  #      #
#      #      #      #      #      #  #  #  #  #      #
#      #####  #####  #      #      #  #  #  #  #      #####
#      #      #      #      #      #  #  #  #  #      #
#      #      #      #      #      #  #  #  #  #      #
#      #####  #####  #      #####  #  #  #  #      #####

one
two
thrQuit
quit it!quit it!quit it!
```

```
/home/cis90/simmsben $ kill -3 7065
/home/cis90/simmsben $ kill -3 7065
/home/cis90/simmsben $
```



Benji ups the anty and sends two SIGQUIT/3's but the app process shrugs them off with "quit it!" messages

Signals

Benji runs app

```

simmsben@opus:~
#####
# # # # # # # # # #
# # # # # # # # # #
# ##### ##### # # # # #
# #
# # #
# ##### #####

one
two
thr

simmsben@opus:~
/home/cis90/simmsben $ ps -u simmsben
  PID TTY          TIME CMD
 6657 ?            00:00:00 sshd
 6658 pts/1        00:00:00 bash
 7033 ?            00:00:00 sshd
 7034 pts/2        00:00:00 bash
 8237 pts/2        00:00:00 app
 8279 pts/2        00:00:00 sleep
 8280 pts/1        00:00:00 ps
/home/cis90/simmsben $
  
```



The same thing happens again another day. This time Benji does not care what happens with app ...

Signals

Benji runs app

```

simmsben@opus:~
#####  #####  #####  #####  #####  #  #####
#      #      #      #      #      ##     # #      #
#      #      #      #      #      # #     # #      #
#      #####  #####  #      #      # #     # #      #####
#      #      #      #      #      #      # #     # #      #
#      #      #      #      #      #      # #     # #      #
#      #####  #####  #      #      #      # #     # #      #

one
two
thrKilled
/home/cis90/simmsben $ █

```

```

simmsben@opus:~
/home/cis90/simmsben $ ps -u simmsben
  PID TTY          TIME CMD
 6657 ?            00:00:00 sshd
 6658 pts/1        00:00:00 bash
 7033 ?            00:00:00 sshd
 7034 pts/2        00:00:00 bash
 8237 pts/2        00:00:00 app
 8279 pts/2        00:00:00 sleep
 8280 pts/1        00:00:00 ps
/home/cis90/simmsben $ kill -9 8237
/home/cis90/simmsben $ █

```



So he sends a SIGKILL/9 this time ... and app never even sees it coming poof ... app is gone

Signals

Class Exercise

- Run app
- Try sending it a SIGINT from the keyboard (Ctrl-C)
- Try sending it a SIGQUIT from the keyboard (Ctrl-\)
- Login to another Putty session
 - Use the `ps -u $LOGNAME` to find the app PID
 - Send it a SIGINT (`kill -2 PID`)
 - Send it a SIGQUIT (`kill -3 PID`)
 - Now send either a SIGKILL (9) or SIGTERM (15)



Load Balancing

Load Balancing with **at** command

So that the multiprocessing CPU on a UNIX system does not get overloaded, some processes need to be run during low peak hours such as early in the morning or later in the day.

The **at** command reads from **stdin** for a list of commands to run, and begins running them at the time of day specified as the first argument

example 1

```
/home/cis9001/simmsben $ at 10:30pm < script_file
```

example 2

```
/home/cis9001/simmsben $ at 11:59pm  
at> cat files.out bigshell > lab08  
at> cp lab08 /home/rsimms/cis90/$LOGNAME  
at> Ctrl-D ←  
/home/cis9001/simmsben $
```

*Note: the **Ctrl-D** must be entered as the first character on the last line.*

at command scheduling examples

```
/home/cis90/rodduk $ cat job1  
cp bin/myscript bin/myscript.bak  
echo "Job 1 - finished, myscript has been backed up" | mail -s "Job 1" rodduk
```

*This job makes a backup of myscript and
sends an email when finished*

at command scheduling examples

```
/home/cis90/rodduk $ cat job1  
cp bin/myscript bin/myscript.bak  
echo "Job 1 - finished, myscript has been backed up" | mail -s "Job 1" rodduk
```

This job makes a backup of myscript and sends an email when finished

```
/home/cis90/rodduk $ at now + 5 minutes < job1  
job 24 at 2008-11-12 12:14  
/home/cis90/rodduk $ at now + 2 hours < job1  
job 25 at 2008-11-12 14:09  
/home/cis90/rodduk $ at teatime < job1  
job 26 at 2008-11-12 16:00  
/home/cis90/rodduk $ at now + 1 week < job1  
job 27 at 2008-11-19 12:10  
/home/cis90/rodduk $ at 3:00 12/12/2010 < job1  
job 28 at 2008-12-12 03:00
```

Many ways to specify a future time to run

at command scheduling examples

```
/home/cis90/rodduk $ cat job1
cp bin/myscript bin/myscript.bak
echo "Job 1 - finished, myscript has been backed up" | mail -s "Job 1" rodduk
```

This job makes a backup of myscript and sends an email when finished

```
/home/cis90/rodduk $ at now + 5 minutes < job1
job 24 at 2008-11-12 12:14
/home/cis90/rodduk $ at now + 2 hours < job1
job 25 at 2008-11-12 14:09
/home/cis90/rodduk $ at teatime < job1
job 26 at 2008-11-12 16:00
/home/cis90/rodduk $ at now + 1 week < job1
job 27 at 2008-11-19 12:10
/home/cis90/rodduk $ at 3:00 12/12/2010 < job1
job 28 at 2008-12-12 03:00
```

Many ways to specify a future time to run

```
/home/cis90/rodduk $ atq
25      2008-11-12 14:09 a rodduk
28      2008-12-12 03:00 a rodduk
27      2008-11-19 12:10 a rodduk
26      2008-11-12 16:00 a rodduk
24      2008-11-12 12:14 a rodduk
/home/cis90/rodduk $
```

*Use the **atq** command to show queued jobs*

at command management

```
/home/cis90/rodduk $ jobs
```

```
/home/cis90/rodduk $ atq
```

```
25      2008-11-12 14:09 a rodduk
28      2008-12-12 03:00 a rodduk
27      2008-11-19 12:10 a rodduk
26      2008-11-12 16:00 a rodduk
24      2008-11-12 12:14 a rodduk
```

```
/home/cis90/rodduk $ atrm 24
```

```
/home/cis90/rodduk $ atq
```

```
25      2008-11-12 14:09 a rodduk
28      2008-12-12 03:00 a rodduk
27      2008-11-19 12:10 a rodduk
26      2008-11-12 16:00 a rodduk
/home/cis90/rodduk $
```

*The **jobs** command does not apply here. It lists processes running or suspended in the background.*

*The **atq** command lists jobs queued to run in the futures that were scheduled by at command*

*The **atrm** command is used to remove jobs from the queue*

at command error handling

```
/home/cis90/simben $ at now + 1 minute
at> kitty letter
at> <EOT>
job 150 at 2011-04-20 10:47
```

*Oops, specified a non-existent command to run in the future (**kitty** should have been **cat**)*

```
/home/cis90/simben $ atq
150      2011-04-20 10:47 a simmsben
/home/cis90ol/simmsben $ atq
```

```
/home/cis90/simben $ mail
Mail version 8.1 6/6/93.  Type ? for help.
"/var/spool/mail/simben": 1 message 1 new
>N 1 simben@Opus.cabrillo.edu Wed Apr 20 10:47 16/709 "Output from your job "
& 1
Message 1:
From simben@Opus.cabrillo.edu Wed Apr 20 10:47:01 2011
Date: Wed, 20 Apr 2011 10:47:01 -0700
From: Benji Simms <simben@Opus.cabrillo.edu>
Subject: Output from your job 150
To: simben@Opus.cabrillo.edu
```

Because, you may not be online when the command runs, any error messages are mailed to you.

```
/bin/bash: line 2: kitty: command not found
```



Wrap up

New commands:

Ctrl-Z or F
bg

Suspends a foreground process
Resumes suspended process

&
fg

Runs command in the background
Brings background job to foreground

jobs

show background jobs

kill

Send a signal to a process

at
atq
atrm

Run job once in the future
Show all *at* jobs queued to run
Remove *at* jobs from queue

sleep

Sleep for specified amount of time

stty

Terminal control

Next Class

Assignment: Check Calendar Page on web site to see what is due next week.

Lab 8 due

Quiz #8 questions for next class:

- What command shows the current running processes?
- Name four states a process can be in.
- What is the difference between the fork and exec system calls?

Honor Code:

This test is open book, open notes, and open computer. **HOWEVER, you must work alone. You may not share answers. You may not receive or give assistance to others.**

Name:

(Type your name to indicate your agreement to abide by the honor code above)

Instructions:

Download and save this test to your computer. Fill out the form using **Adobe Reader**, save it and email it as an attachment to **risimms@cabrillo.edu** using your regular (non-Opus) email.

Don't fill it out in your browser

Don't fill it out with MAC Preview

Please verify you actually sent a non-blank test
with complete answers to be graded!

Everyone should submit their test (completed or not) by the end of class.

If you need extra time, you can submit again by no later than 11:59PM. Only the last submittal will be graded.

Highlighted text indicates changes from the practice test (Parts 2-5 and Extra Credit). There may be some changes the instructor missed so read each question carefully.



The Test

- 10 minute break
- Instructor notes:
 - Power on Sun-Hwa-II or remove /etc/nologin
 - Q10-13 trouble-T2 (sun-hwa-ii)
 - Q13 set permissions on games (sun-hwa-ii)
 - Q14-16 hiderocks T2 (sun-hwa-ii)
 - Q18 randomwords file in depot
 - Q33 hide eggs for Benji (opus)
 - Change permissions on test to enable download
 - Shutdown Sun-Hwa



Test 2



Backup