

# - TIME

### **Lesson Module Checklist**

- Slides
- WB
- Flash cards
- Page numbers
- 1<sup>st</sup> minute quiz
- Web Calendar summary
- Web book pages
- Commands
- Opus hide script tested -
- Practice test uploaded -
- Sun-Hwa trouble made and rocks hidden
- 9V backup battery for microphone
- Backup slides, CCC info, handouts on flash drive







# Jim Griffin

- Created this Linux course
- Created Opus and the CIS VLab
- Jim's site: http://cabrillo.edu/~jgriffin/



## Rich Simms

- HP Alumnus
- Started teaching this course in 2008 when Jim went on sabbatical
- Rich's site: http://simms-teach.com

# And thanks to:

 John Govsky for many teaching best practices: e.g. the First Minute quizzes, the online forum, and the point grading system (http://teacherjohn.com/)





Email me (risimms@cabrillo.edu) a relatively current photo of your face for 3 points extra credit





Please answer these questions in the order shown:

# See electromic white board

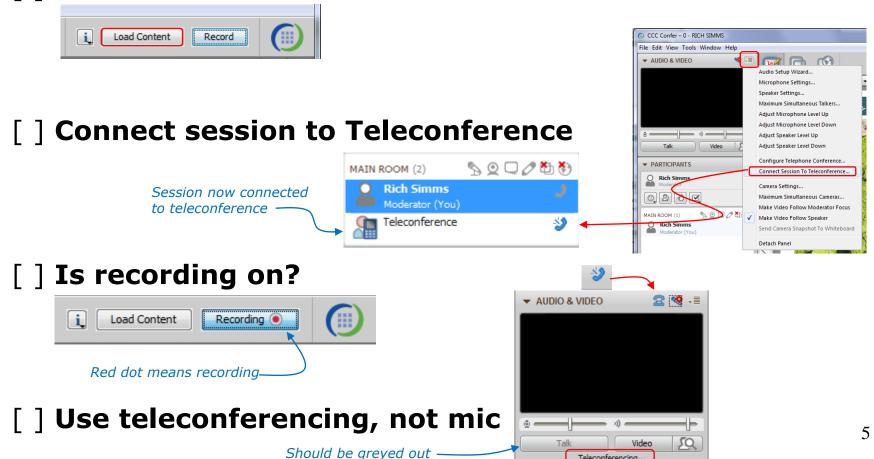
email answers to: risimms@cabrillo.edu







[ ] Preload White Board with cis\*lesson??\*-WB



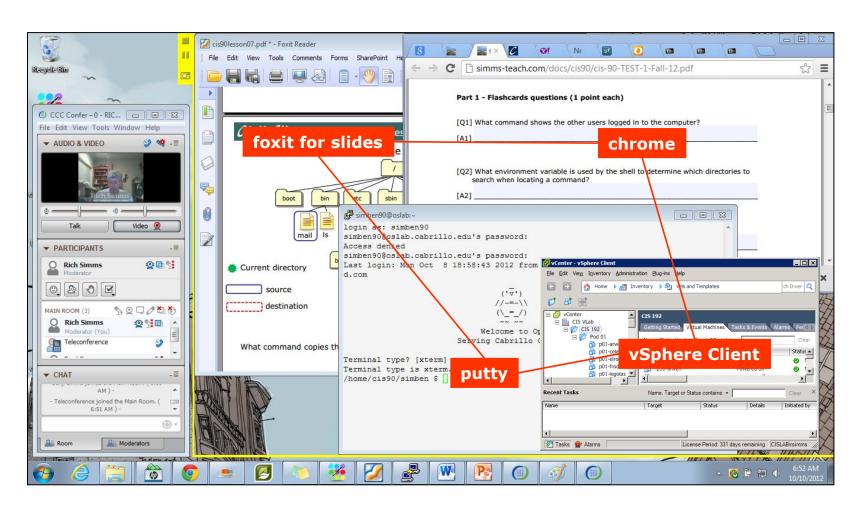
Teleconferencing..







- [ ] Video (webcam) optional
- [ ] layout and share apps

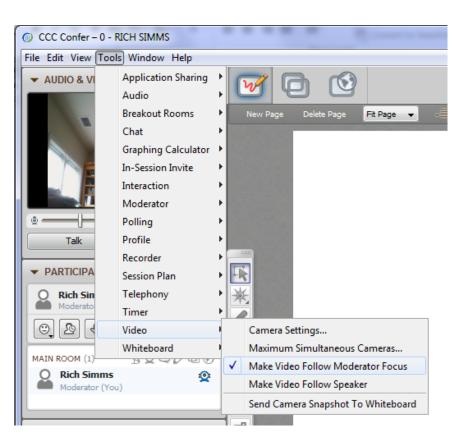








- [ ] Video (webcam) optional
- [ ] Follow moderator
- [ ] Double-click on postages stamps





### **Universal Fix for CCC Confer:**

- 1) Shrink (500 MB) and delete Java cache
- 2) Uninstall and reinstall latest Java runtime

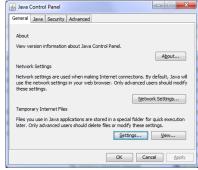




### Control Panel (small icons)



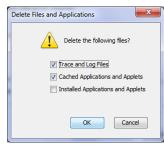
### General Tab > Settings...



### 500MB cache size



### Delete these



### Google Java download





# Review

Objectives	Agenda
<ul> <li>Get ready for the next test</li> <li>Practice skills</li> <li>Introduction to processes</li> </ul>	• Quiz
	• Questions
	More on I/O
	• Shell six steps
	• Subtle I/O
	• 2>&1
	• C program I/O
	<ul> <li>More on umask</li> </ul>
	Pipeline practice
	<ul> <li>Housekeeping</li> </ul>
	<ul> <li>Wireless Penetration (Ryan)</li> </ul>
	• Test Review
	• Wrap up
	<ul> <li>Practice test workshop</li> </ul>









# Questions

Lesson material?

Labs?

Graded work in es.

Graded work in es.

home directories

home in cis90 answers

Answer cis90 home | cis90 | answers

How this course works?

Chinese Proverb 他問一個問題,五分鐘是個傻子,他不問一個問題仍然是一個 傻瓜永遠。

He who asks a question is a fool for five minutes; he who does not ask a question remains a fool forever.









File Redirection

# The 3 standard UNIX file descriptors:

Name	Integer Value
stdin (standard in)	0
stdout (standard out)	1
stderr (standard error)	2

Every process is provided with three file descriptors: **stdin**, **stdout** and **stderr** 



# Input and Output

File Redirection

The input and output of a program can be **redirected** to and from other files as follows:

# **0<** filename

Redirects **stdin**, input will now come from *filename* rather than the keyboard.

# X> filename

Redirects **stdout**, output will now go to *filename* instead of the terminal.

# 2> filename

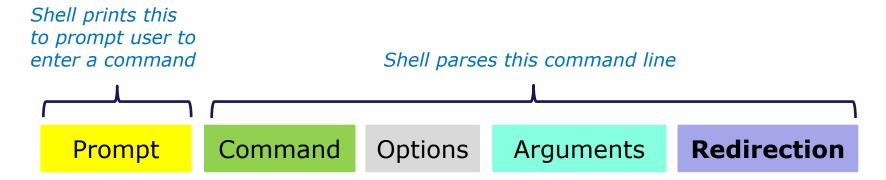
Redirects **stderr**, error messages will now go to *filename* instead of the terminal.

# >> filename

Redirects **stdout**, output will now be appended to *filename*.



# The redirection is specified on the command line



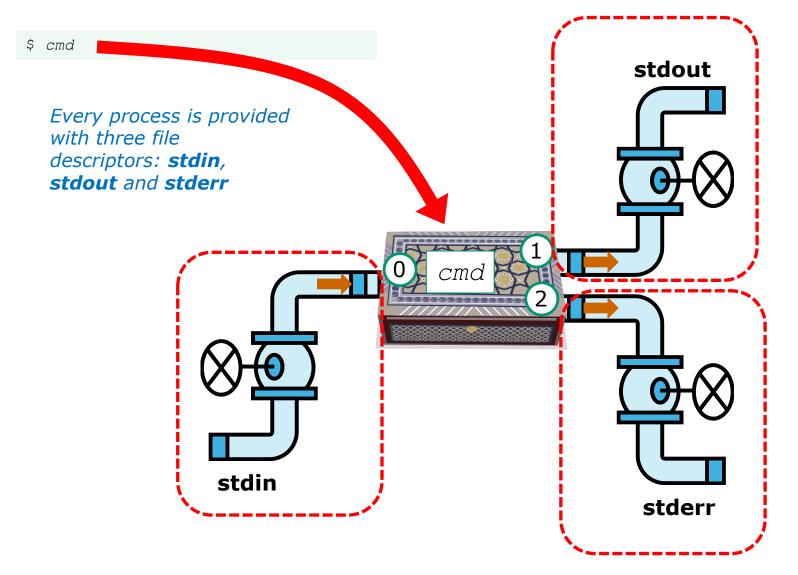
# Examples Redirection connects stdin, stdout and stderr to non-default devices

```
/home/c
```

```
/home/cis90/simben $ cat
                    cat
/home/cis90/simben
                         -A letter
/home/cis90/simben
                   $ cat
                            < letter
/home/cis90/simben
                   $ cat
                         -b < letter > out
                            bogus 2> /dev/null
/home/cis90/simben $ cat
                         -e < bogus 2> /dev/null
/home/cis90/simben
                   $ cat
/home/cis90/simben $ cat
                         -e < letter > out 2> /dev/null
```



# A program loaded into memory becomes a **process**





# AII Together Now Example





# Life of the Shell

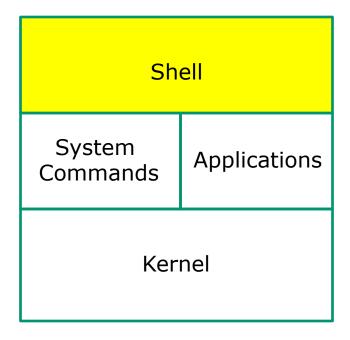












- 1) Prompt
- 2) Parse
- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

# Example



- 1) Prompt
- 2) Parse
- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

The shell begins by echoing a **prompt** string to your terminal device:

- Your specific terminal device can be identified by using the **tty** command.
- The format of the prompt is defined by the contents of the PS1 variable.

/home/cis90/simben \$

In this case the PS1 variable is set to '\$PWD \$ ' which results in a prompt that shows the current location in the file tree followed by a blank, a \$, and another blank.

# Example



- 1) Prompt
- 2) Parse
- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

Following the prompt, the user then enters a command followed by the Enter key:

- The Enter key generates a <newline> which is a shell metacharacter. All metacharacters have special meanings to the shell.
- The <newline> characters instructs the shell that the command line is ready to be processed.

/home/cis90/simben \$ sort -r names > dogsinorder

The user types in a command line followed by the Enter key

# Example

1) Prompt



- 2) Parse
- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

The shell **parses** the command line entered by the user:

- The command line is carefully scanned to identify the command, options, arguments and any redirection information.
- Variables and filename expansion characters (wildcards) get processed.

/home/cis90/simben \$ sort -r names > dogsinorder

Parsing results: sort -r names > dogsinorder

The command is: **sort**There is one option: **-r** 

There is one argument: **names** 

Redirection is: redirect **stdout** to a file named **dogsinorder** 



# Example

The shell now **searches** for the command on the path:

- 1) Prompt
- 2) Parse



- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

- The path, which is an ordered list of directories, is defined by the contents of the PATH variable. Use echo \$PATH to view.
- The shell will search in order each directory on the path to locate the command.
- If a command, such as xxxx, is not found, the shell will print:

-bash: xxxx: command not found

FYI, you can search for commands on the path too, like the shell does, by using the **type** command.



/usr/lib/qt-3.3/bin:

/usr/local/bin:

/bin: ←

/usr/bin:

/usr/local/sbin:

/usr/sbin:

/sbin:

/home/cis90/simben/../bin:

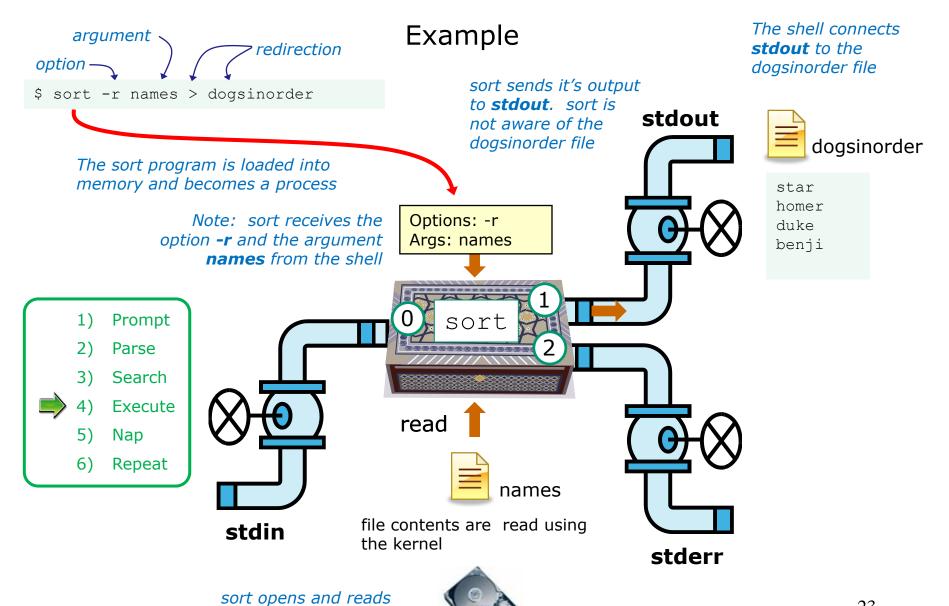
/home/cis90/simben/bin:

•

sort

The shell locates the sort command in the /bin directory which is the third directory of a CIS 90 students path.





the names file



# Example

- 1) Prompt
- 2) Parse
- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat



While the sort process executes, the shell sleeps



# Example

- 1) Prompt
- 2) Parse
- 3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

When the sort process finishes the shell wakes up and starts all over again to process the next command from the user!







# What is the difference between:

head -n4 letter

and

## head -n4 < letter

/home/cis90/simben \$ head -n4 letter
Hello Mother! Hello Father!

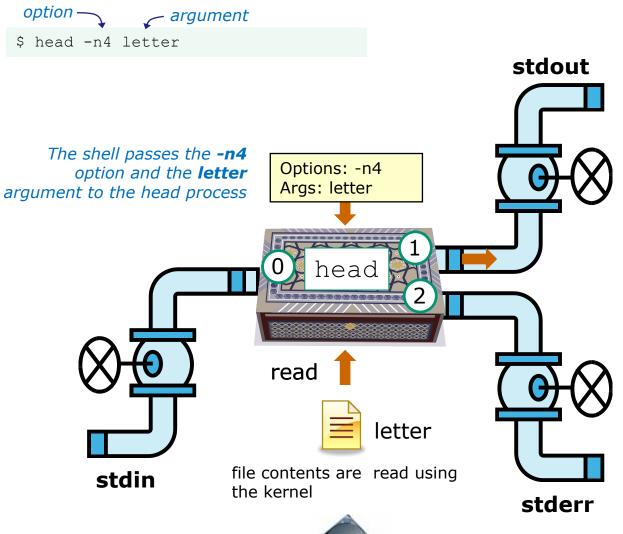
Here I am at Camp Granada. Things are very entertaining, and they say we'll have some fun when it stops raining.

/home/cis90/simben \$ head -n4 < letter
Hello Mother! Hello Father!</pre>

Here I am at Camp Granada. Things are very entertaining, and they say we'll have some fun when it stops raining.



# head -n4 letter



Hello Mother! Hello Father!

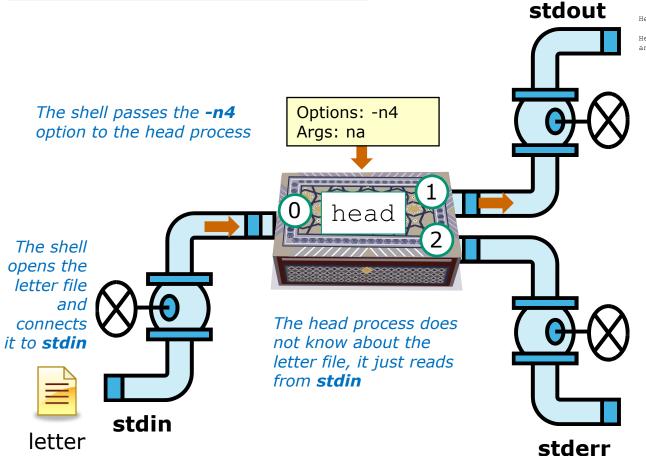
Here I am at Camp Granada. Things are very entertaining, and they say we'll have some fun when it stops raining.











Hello Mother! Hello Father!

Here I am at Camp Granada. Things are very entertaining, and they say we'll have some fun when it stops raining.





# Test your understanding of how the shell and command work as a team

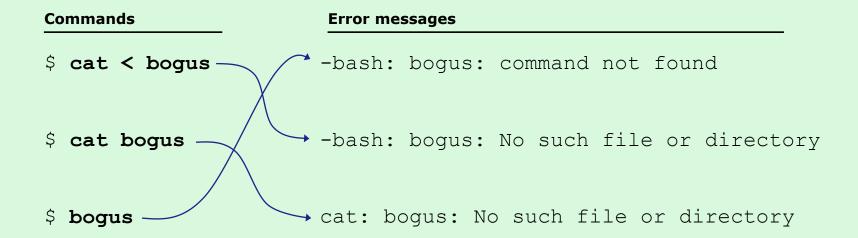
Given: There is no file named *bogus*, associate each command on the left with an error message on the right

Commands	Error messages
\$ cat < bogus	-bash: bogus: command not found
\$ cat bogus	-bash: bogus: No such file or directory
\$ bogus	cat: bogus: No such file or directory



# Test your knowledge

Given: There is no file named bogus, associate each command on the left with an error message on the right





2>&1

FYI

(more on this in CIS 98)







# It's descriptor clobbering time!

```
/home/cis90/simben $ bc > calculations 2> calculations 2+2 7/0 3+3 quit
/home/cis90/simben $ cat calculations
Ru6 ime error (func=(main), adr=5): Divide by zero
```

Oops! Its not a good idea to redirect **stdout** and **sderr** to the same file because they clobber each other





# It's descriptor collaboration time!

```
/home/cis90/simben $ bc > calculations 2>&1
2+2
7/0
3+3
quit
/home/cis90/simben $ cat calculations
4
Runtime error (func=(main), adr=5): Divide by zero
6
```

This is the correct way to redirect **stdout** and **sderr** to the same file



# More on I/O

(input/output)

# C program example







# C Program I/O example

```
[rsimms@opus misc]$ cat simple.c
char question[] = "What is your name stranger? ";
char greeting[] = "Well I'm very pleased to meet you, ";
char buffer[80];
main()
{
    int len;

    write(2, question, sizeof(question));
    len = read(0, buffer, 80);
    write(1, greeting, sizeof(greeting));
    write(1, buffer, len);
}
```





```
[rsimms@opus misc]$ cat simple.c
char question[] = "What is your name stranger? ";
char greeting[] = "Well I'm very pleased to meet you, ";
char buffer[80];
main()
{
    int len;

    write(2, question, sizeof(question)); Write question to stderr
    len = read(0, buffer, 80);
    write(1, greeting, sizeof(greeting));
    write(1, buffer, len);
}
```









```
[rsimms@opus misc]$ cat simple.c
char question[] = "What is your name stranger? ";
char greeting[] = "Well I'm very pleased to meet you, ";
char buffer[80];
main()
{
    int len;

    write(2, question, sizeof(question));
    len = read(0, buffer, 80);
    write(1, greeting, sizeof(greeting)); Write greeting to stdout
    write(1, buffer, len);
}
```





```
[rsimms@opus misc]$ cat simple.c
char question[] = "What is your name stranger? ";
char greeting[] = "Well I'm very pleased to meet you, ";
char buffer[80];
main()
{
    int len;

    write(2, question, sizeof(question));
    len = read(0, buffer, 80);
    write(1, greeting, sizeof(greeting));
    write(1, buffer, len);
    Write users name to stdout
```





The make command is used to compile a C source text file into a binary executable

```
[rsimms@opus misc]$ make simple cc simple.c -o simple
```

Unlike a bash script, the C program source code must be compiled into a binary executable before it can be run



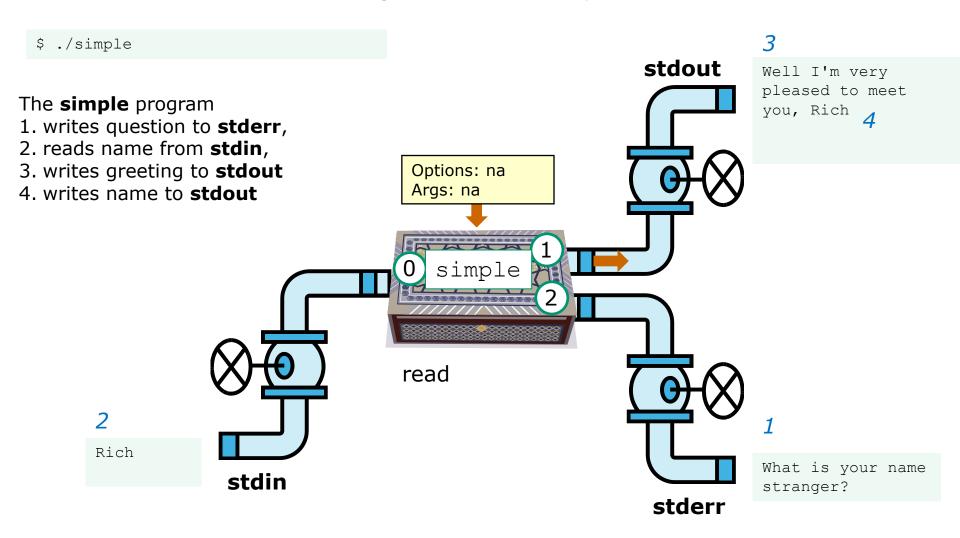


[rsimms@opus misc]\$ ./simple
What is your name stranger? Rich
Well I'm very pleased to meet you, Rich

Running the simple program.

Note I need to preface **simple** with a "./" to run it as this directory is not on my path. This is not necessary for CIS 90 students as they already have the . directory in their path.









[rsimms@opus misc]\$ ./simple > myfile
What is your name stranger? Rich

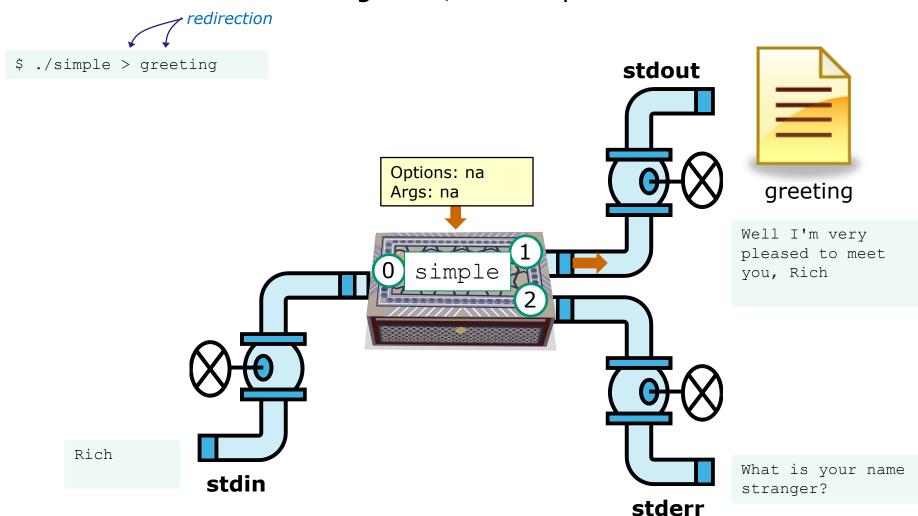
[rsimms@opus misc]\$ cat myfile
Well I'm very pleased to meet you, Rich

In the second example, output has been redirected to a file named myfile.

The simple program has no special knowledge (coding instructions) for a file named myfile. It just writes to **stdout** and that output will go to wherever **stdout** had been directed.











- Change to your bin directory cd bin
- Copy the simple.c source code from the depot directory
   cp ~/../depot/simple.c .
- 3. Compile the program make simple
- 4. Run the program **simple**



# More on umask

(shortcut)

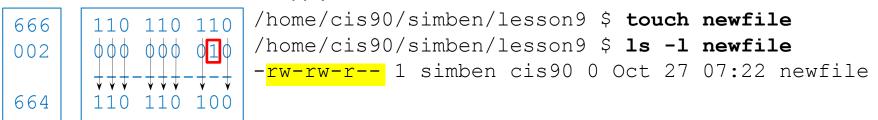


#### Review - applying umask bits

```
Current umask setting
/home/cis90/simben/lesson9 $ umask

0002 this mask indicates which permissions should NOT be set on the new file or directory
```

#### New file - start with 666 and apply mask



#### New directory - start with 777 and apply mask

Any umask bits set to 1 remove the corresponding permission bit for the new file or directory



#### "Subtraction method"

#### Current umask setting \_

```
/home/cis90/simben/lesson9 $ umask 0002
```

#### New file - start with 666

```
/home/cis90/simben/lesson9 $ touch newfile
-002 /home/cis90/simben/lesson9 $ ls -l newfile
-rw-rw-r-- 1 simben cis90 0 Oct 27 07:22 newfile
```

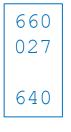
#### New directory - start with 777

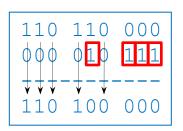
```
/home/cis90/simben/lesson9 $ mkdir newdir
-002 /home/cis90/simben/lesson9 $ ls -ld newdir
drwxrwxr-x 2 simben cis90 4096 Oct 27 07:23 newdir
```

Shortcut: For new files, when each digit in the **mask** is less than the corresponding digit of the **default permissions** then doing a simple arithmetic subtraction works to determine the new permissions.



#### Review - Copying files





Start with original file's permissions and apply the mask

Remember, for new files resulting from copying, instead of using the **default permissions** (666 for file and 777 for directory), use the **original file permissions** as the starting point for the mask to be applied to.





(from last lesson)





### Class Exercise Pipeline Tasks

#### **Background**

The **last** command searches through /var/log/wtmp and prints out a list of users logged in since that file was created.

#### Task

Can you see the last times you were logged in on a Tuesday and then count them?

```
cat /var/log/wtmp* > logins
last -f logins | grep $LOGNAME
last -f logins | grep $LOGNAME | grep "Tue"
last -f logins | grep $LOGNAME | grep "Tue" | wc -l
```





### Class Exercise Pipeline Tasks

#### **Background**

The **cut** command can cut a field out of a line of text where each field is delimitated by some character.

The /etc/passwd file uses the ":" as the delimiter between fields. The 5<sup>th</sup> field is a comment field for the user account.

#### Task

Build up a pipeline, one pipe at a time:

```
cat /etc/passwd | grep cis90 cat /etc/passwd | grep $LOGNAME cat /etc/passwd | grep $LOGNAME | cut -f 5 -d ":"
```

What gets printed with the last pipeline? Put your answer in the chat window.







#### The **wc** command is a filter.

```
/home/cis90/simben $ head -n2 poems/Anon/nursery
Jack and Jill went up the hill
to fetch a pail of water.
/home/cis90/simben $ head -n2 poems/Anon/nursery | wc -1
2
/home/cis90/simben $
```

#### But the **echo** command isn't (doesn't read from **stdin**)

```
/home/cis90/simben $ head -n2 poems/Anon/nursery | echo
/home/cis90/simben $
```





#### xargs to the rescue!

The **xargs** command will read **stdin** and call another command using the input as the arguments.

/home/cis90/simben \$ head -n2 poems/Anon/nursery | xargs echo Jack and Jill went up the hill to fetch a pail of water.



#### Another example

Why can't Benji make a banner using the output of the date command?

```
/home/cis90/simben $ date | banner

Enter a string of up to 10 characters.

/home/cis90/simben $

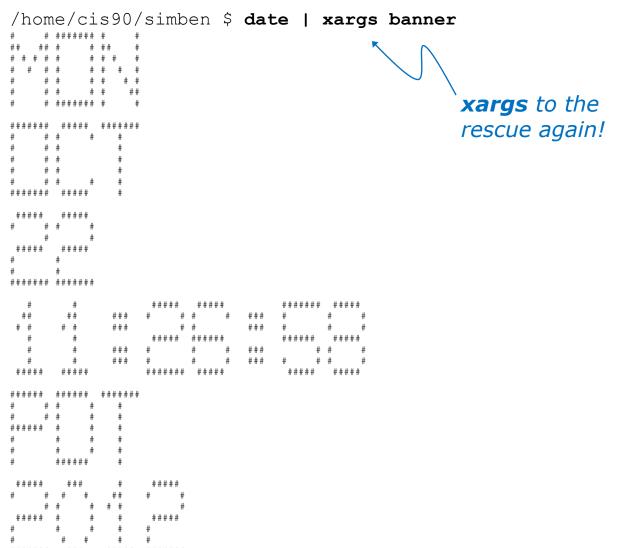
/home/cis90/simben $

/home/cis90/simben $
```

Because banner does not read from stdin!



#### Another example





#### The **Is** command does not read from **stdin** either

```
/home/cis90/simben $ find poems -type d | ls -ld drwxr-xr-x. 18 simben90 cis90 4096 Oct 22 09:49 . /home/cis90/simben $
```

Benji was hoping that he could get a long listing of his poems directory and all its sub-directories. Instead he gets a long listing of his home directory!



```
/home/cis90/simben $ find poems -type d | xargs ls -ld drwxr-xr-x. 6 simben90 cis90 4096 Oct 20 15:06 poems drwxr-xr-x. 2 simben90 cis90 4096 Oct 5 10:26 poems/Anon drwxr-xr-x. 2 simben90 cis90 4096 Oct 20 15:06 poems/Blake drwxr-xr-x. 2 simben90 cis90 4096 Oct 20 15:06 poems/Shakespeare drwxr-xr-x. 2 simben90 cis90 4096 Oct 20 15:06 poems/Yeats /home/cis90/simben $
```

#### **xargs** to the rescue!

**xargs** reads the names of the files found by the **find** command and uses them as arguments on the **Is -Id** command



```
/home/cis90/simben $ find poems -type d -exec ls -ld {} \;
drwxr-xr-x. 6 simben90 cis90 4096 Oct 20 15:06 poems
drwxr-xr-x. 2 simben90 cis90 4096 Oct 20 15:06 poems/Shakespeare
drwxr-xr-x. 2 simben90 cis90 4096 Oct 20 15:06 poems/Yeats
drwxr-xr-x. 2 simben90 cis90 4096 Oct 5 10:26 poems/Anon
drwxr-xr-x. 2 simben90 cis90 4096 Oct 20 15:06 poems/Blake
/home/cis90/simben $
```

By the way, the find command also has a **-exec** option that will run a command on what is found. The **{}** represent the arguments which are names of files found by the **find** command.



## Housekeeping



#### Housekeeping

- 1. Lab 7 due 11:59PM tonight
- 2. A **check7** script is available
- 3. Test #2 is next week
- 4. Practice Test #2 available now
- 5. No lab assigned this week (so you can work on the practice test)



#### Final Exam

#### Test #3 (final exam)

- Must be face-to-face or proctored (<u>not</u> online using CCC Confer).
- We will be in room 2501 on campus.

	6/6	Test #3 (the final exam) Time • 1:00PM - 3:50PM in Room 2501  Materials • Presentation slides (download) • Test (download)		5 posts Lab X1 Lab X2	
--	-----	--	--	-----------------------------	--



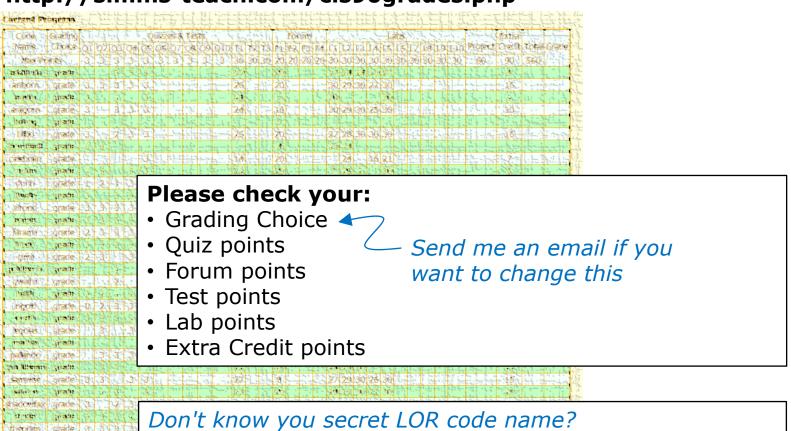
- Note you can earn up to 90 points of extra credit (labs, typos, HowTos, etc.)
- Extra credit labs:
  - Lab X1 (30 points) see Calendar
  - Lab X2 (30 points) available now
- HowTos
  - Up to 20 points extra credit for a publishable HowTo document (will be published on the class website)
  - 10 points additional if you do a class presentation
  - Topics must be pre-approved with instructor



tulkas grade

#### Grades Web Page

#### http://simms-teach.com/cis90grades.php



... then email me your student survey to get it!





[rsimms@oslab bin]\$ date
Wed Apr 17 16:19:46 PDT 2013

Use Jesse's Python script on Opus:

checkgrades <code name>

If you feel you are not where you want to be then contact me to help you make a development plan.

adaldrida: 73% (197 of 268 points) anborn: 102% (276 of 268 points) arador: 50% (136 of 268 points) aragorn: 79% (213 of 268 points) balroq: 0% (0 of 268 points) bilbo: 100% (268 of 268 points) bombadil: 10% (28 of 268 points) celebrian: 57% (154 of 268 points) cirdan: 52% (141 of 268 points) durin: 86% (232 of 268 points) dwalin: 81% (219 of 268 points) elrond: 105% (284 of 268 points) eomer: 104% (279 of 268 points) faramir: 101% (271 of 268 points) frodo: 100% (270 of 268 points) gimli: 58% (157 of 268 points) goldberry: 83% (223 of 268 points) gwaihir: 69% (185 of 268 points) haldir: 60% (162 of 268 points) ingold: 91% (244 of 268 points) ioreth: 95% (257 of 268 points) legolas: 103% (278 of 268 points) marhari: 91% (244 of 268 points) pallando: 97% (260 of 268 points) quickbeam: 63% (171 of 268 points) samwise: 95% (257 of 268 points) sauron: 94% (253 of 268 points) shadowfax: 83% (225 of 268 points) strider: 104% (280 of 268 points) theoden: 101% (272 of 268 points) treebeard: 94% (252 of 268 points) tulkas: 90% (242 of 268 points)





#### Help with labs



#### Like some help with labs?

I'm in the CIS Lab Monday afternoons or see me during office hours

or ask the Lab Assistants working in the CIS Lab
• See schedule at http://webhawks.org/~cislab/

or contact me to arrange another time online



Student Presentation

### Wireless Penetration

-Ryan Schell











#### **Egg Hunt**

A number of colored eggs have been distributed within your home directory and sub-directories!

- 1. Can you find them? There should be an obvious one in your home directory. Who is the owner and group for this egg file? The rest are scattered in the various subdirectories you own.
- 2. Make a new directory named *basket* in your home directory and see how many egg files you can move into it.
- 3. Put a Green Check in CCC Confer next to your name when you have collected 3 eggs, electronically "clap" if you collect all 17.







#### Jim's Summary Pages

Jim has some really good summary information on Lessons 6-8 on his web site:

Lesson 6 - Managing Files

http://cabrillo.edu/~jgriffin/CIS90/files/lecture5.html

Lesson 7 - File Permissions

http://cabrillo.edu/~jgriffin/CIS90/files/lecture6.html

Lesson 8 - Input/Output Processing

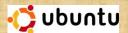
http://cabrillo.edu/~jgriffin/CIS90/files/lecture7.html

#### Flashcards









#### **Points:**

mckeva90 davmic90 lemrya90 vashil90 paljay90 dusaar90 blodan90 marand90 joylia90

#### **Points:**

melale90 lovben90 deddil90 perste90 wismar90 mennat90 schrya90 goljor90 bengre90

#### **Points:**

shepau90 berric90 valjus90 leimic90 cruben90 rutsam90 fareli90

#### Points:

braril90 bunsol90 diapam90 wiltyr90 halluc90 gilgab90 mazari90 marroq90

#### Flashcards L6 = 20

L7 = 15

L8 = 16

#### Rules

- Chat window belongs to team that is up
- Team gets the point if anyone on the team writes a correct answer in the chat window in 20 seconds

```
Make Teams:
```

who | cut -f1 -d" " | uniq | sort -R | tee players | wc -l

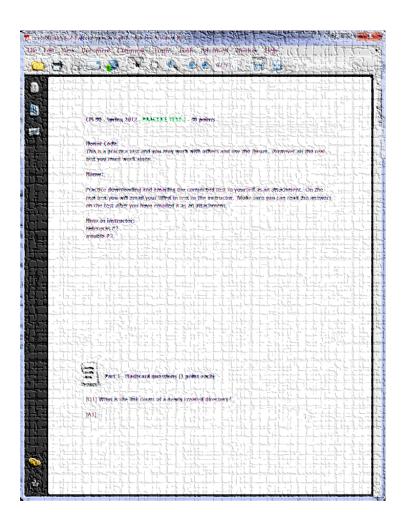
#### Instructor timer:

i=10; while [\$i-qt 0]; do clear; banner \$i; let i=i-1; sleep 1; done; clear; banner done









#### Practice test available

- · Work alone or together
- Use the forum to compare answers and approaches to questions



# Wrap up





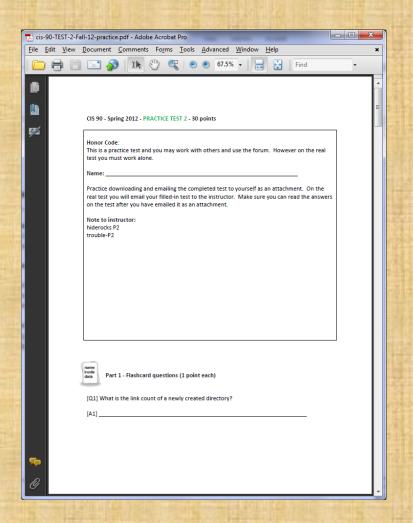
No Quiz



#### Cumulative Test (30 points) with focus on Lessons 6-8:

- Recommended preparation:
  - Work the practice test!
  - Work the practice test!
  - Work the practice test!
  - Collaborate with others on the forum to compare answers
  - Review Lessons 6-8 slides and Labs 5-7
  - Try doing some or all of Lab X2 (pathnames)
  - Practice with flash cards
  - Scan previous Lessons so you know where to find things if needed





#### Work the practice test

- Collaborate!
- Ask questions!
- You may leave class once you know how to approach and hopefully answer each question



