



# Lab 2: Using Commands

The purpose of this lab is to explore command usage with the shell and miscellaneous UNIX commands.

# Preparation

Everything you need to do this lab can be found in the Lesson 2 materials on the CIS 90 Calendar: <u>http://simms-teach.com/cis90calendar.php</u>. Review carefully all Lesson 2 slides, even those that may not have been covered in class.

Check the forum at: <u>http://oslab.cis.cabrillo.edu/forum/</u> for any tips and updates related to this lab. The forum is also a good place to ask questions if you get stuck or help others.

If you would like some additional assistance come to the CIS Lab on campus where you can get help from instructors and student lab assistants: <u>http://webhawks.org/~cislab/</u>.

## Procedure

# This lab must be done on Opus to get credit

Please log into the Opus server at oslab.cis.cabrillo.edu via port 2220. You will need to use the following commands in this lab.

banner	clear	finger	man	uname
bash	date	history	passwd	whatis
bc	echo	id	ps	who
cal	exit	info	type	

Only your command history along with the three answers asked for by the **submit** script will be graded. You must issue each command below (exactly). Rather than submitting answers to any questions asked below you must instead issue the correct commands to answer them. Your command history will be scanned to verify each step was completed.

#### The Shell

- 1. What shell are you currently using? What command did you use to determine this? (Hint: We did this in Lab 1)
- The type command shows where a command is located. This is how you determine the name of the directory a command is located in. Note it will only search for a command along the path and complain if it was not found. Enter each the following commands and discover where the commands such as man, uname, tryme etc. are located.
  - type man type uname type tryme type echo type type type bogus

Can the **type** command take multiple arguments? Try: type man uname type

- 3. Use the **echo** command to show the value of all these shell variables.
  - echo \$HOME echo \$TERM echo \$LOGNAME echo \$PS1 echo \$SHELL echo \$PATH

Can you specify more than one variable as an argument? Try it. echo \$TERM \$HOME \$LOGNAME

Use the **echo** command again and notice why the **\$** metacharacter is important. **echo \$LOGNAME echo LOGNAME** 

What happens with a variable that does not exist? Try: echo \$BOGUS

Now try supplying both text and variables as arguments to the echo command: echo I am \$LOGNAME and I like the \$SHELL shell

 Use the following to display your terminal type and compare it to your terminal device: echo \$TERM tty Note that your terminal type (\$TERM) and terminal device (**tty** output) are two different things.

Set the TERM environment variable to "dumb", and execute the **clear** command. What happens?

```
TERM="dumb"
clear
```

Show the new setting then set TERM to "vt100" or "ansi". What happens now with the clear command?

```
echo $TERM
TERM="ansi"
clear
```

- Set the TERM environment variable back to what it was when you logged in. **TERM="xterm"**
- 5. What happens when you enter the following commands? Why?
  - DATE Date date
- 6. What results do you get from the command: who -g What program outputs the "invalid option" error message?
- 7. Enter each command below (exactly) and observe the results. How many arguments does each of the following command lines have?

```
echo one two threefour
echo "My TERM type is" $TERM
echo one.two.three
```

8. What is the difference in output between the following two commands? Note, the \$ and > are part of the prompt, you don't need to type them.

```
$ echo red 'white
> and blue'
```

and

\$ echo red white  $\backslash$ 

```
> and blue
```

Note: the *Enter* key is pressed immediately after the last character of each line.

9. Use the shell metacharacter ";" to write out a one line command that will clear the screen, print out the date and the current month's calendar.

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#### Commands

- 10. If you have not already done so, use the passwd command to change your password. Name three things you should never do with your password:
  - 1.\_\_\_\_\_
  - 2.\_\_\_\_\_
  - 3.\_\_\_\_\_
- 11. Use a single uname command with the necessary options to display ONLY the *network node hostname,* the *kernel release* number and the *operating system.* Your command should produce the following output exactly:

oslab.cis.cabrillo.edu 2.6.32-431.23.3.el6.i686 GNU/Linux

Hint: Use the man uname command, scroll up/down and use q to quit.

12. What is the difference in output between the following two commands?

banner I am fine banner "I am fine"

13. guest90 is another user account on Opus. Use the finger command to find out what guest90's plan is. (Hint: Use guest90 as an argument to the finger command.)

guest90's plan:

14. What is the UID (User ID) number for your own account? (Hint: we did this in Lab 1)

## Using online documentation

- 15. Issue a **man** bc command. Scroll up and down then use q to quit.
- 16. What is the whatis command?
  Use the command with the argument: bc
  How does this compare to using the man command with -f option?
  man -f bc
- 17. Is **tryme** a UNIX command? Use the commands you know to find out.
- 18. Use the manual pages and the **who** command to output a count of the number of users logged on.

19. Run the command: man -k boot

Use the manual pages to find out what the  $-\mathbf{k}$  option does. What command is **man**  $-\mathbf{k}$  equivalent to? Run the equivalent command and verify.

20. Run the command: info bash

See if you can explore the hot links (marked with a \*). Use the up and down arrows to select a link. Use Enter key to follow a link. Use **L** to go back to last page. Use **q** to quit.

- 21. Now use your web browser (outside of Opus) and google "linux bc command". If you find any interesting sites you can post them on the forum.
- 22. Here's a challenging task: Use the **man** command to discover how you can use the **bc** command to obtain the square root of 361. The **bc** command is an example of an interactive command, because you must enter the numbers to calculate from the keyboard while the program is running.

# Submit your work

Now that you have finished this lab on Opus, you may submit your work using the following two commands:

history -a submit

When the **submit** command asks you which assignment to submit, respond with **2** followed by the *Enter* key. Then answer the three questions.

You can submit as many times as you wish up to the deadline. Only your last submittal will be graded. You can use the **verify** command to check what will be graded.

# **Grading Rubric**

27 points	For entering all the commands on Opus asked for in each step of the
	lab. The instructor will scan the commands in your history file and
	take off a point for any missing commands.
3 points	For correct answers to the three questions asked by the submit
	script (1 point each)

Remember, late work is not accepted. If you can't finish the lab before the deadline then submit what you have completed before the deadline for partial credit.